



PC-Based EDM System

CNC Operation Manual



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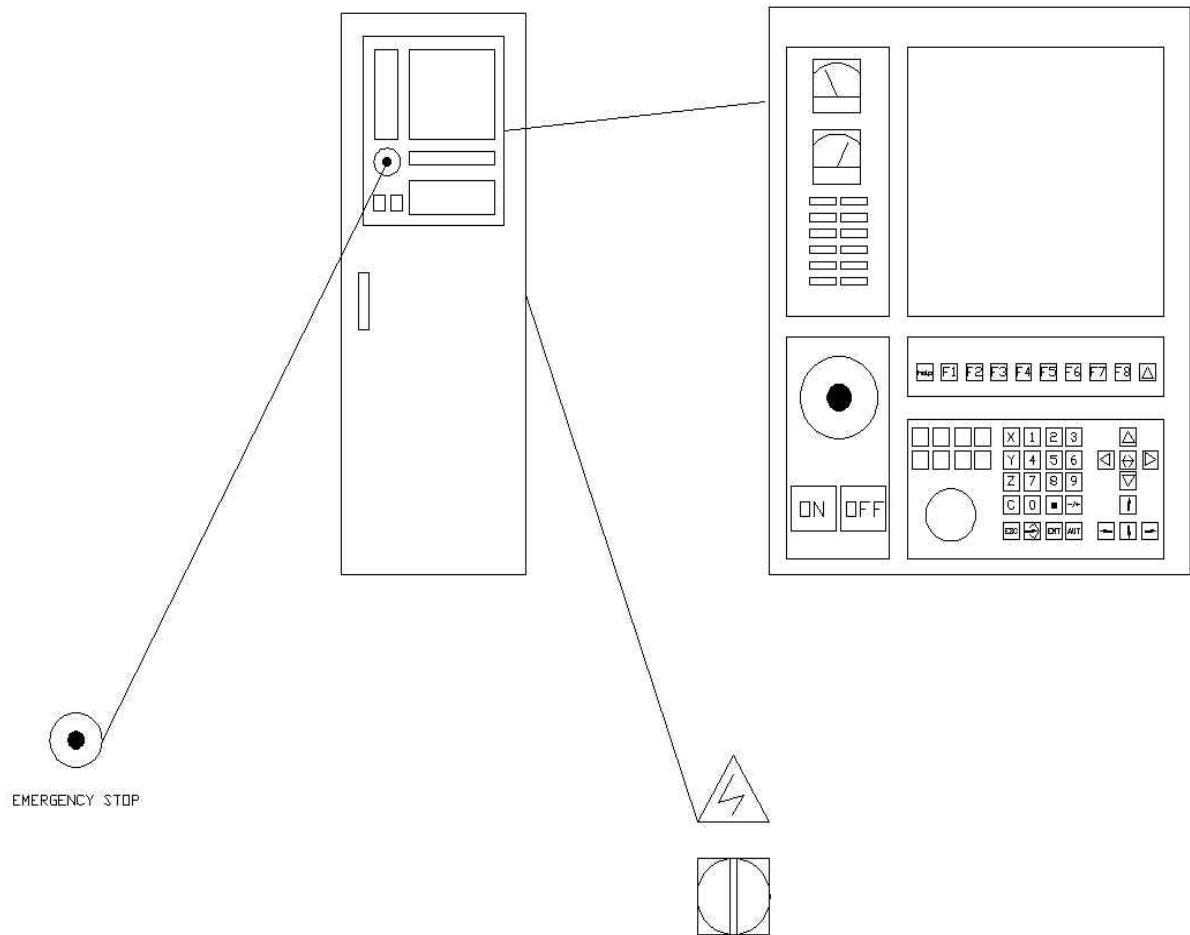
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PC-BASE EDM SYSTEM

Installation Information

CHAPTER 1 EDM SPARKING SAFETY DESCRIPTION

1-1 GENERATOR CABINET SAFETY SYMBOL POSITION

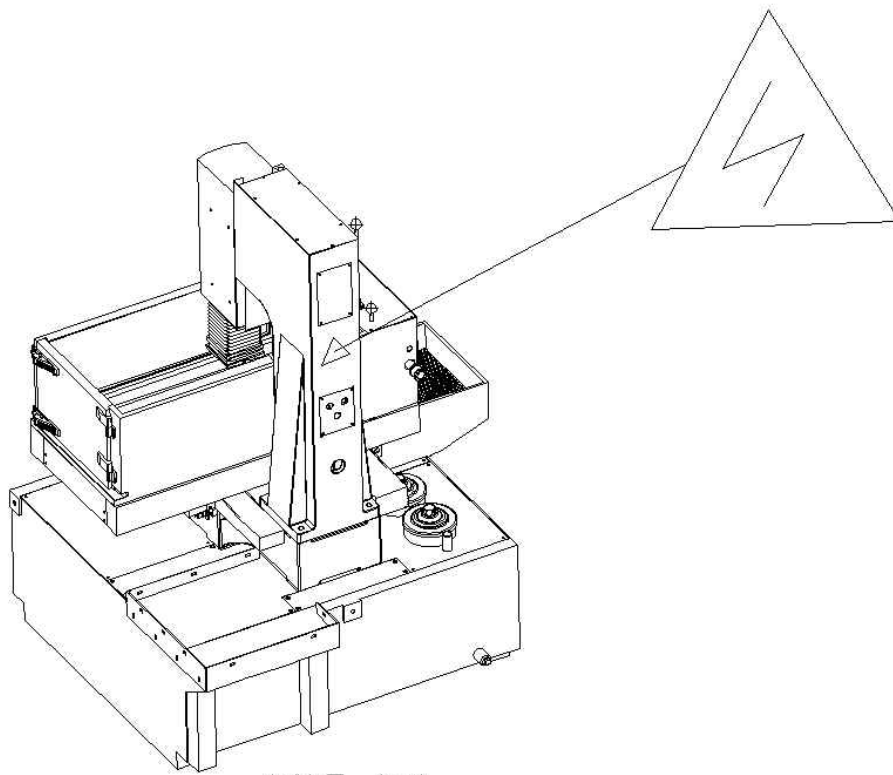
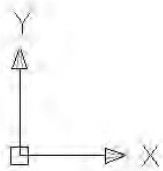


1. EMERGENCY STOP IS A YELLOW BOTTON WITH RED TOP FOR EMERGENCY SHUT DOWN.
2. ALWAYS TURN OFF THE MASTER POWER CONTROL SWITCH FOR SAFETY ASSURANCE BEFORE MAINTENANCE.

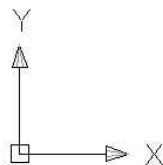
1-2 MACHINE SAFETY SYMBOL POSITION

| | | | |
|--|------------------------|------------------------|------------------|
| <p>WARNING</p> <p>High Voltage</p> <p>Do not touch the electrical parts of the machine.</p> | Product | Viscosity (cSt @ 25°C) | Flash-point (°C) |
| | BP Dielectric 251 | 6 | 124 |
| | Clayton ROMULO 439 | 57 | 114 |
| | Esso LECTOR 44 | 68 | 132 |
| | Gulf Mineral multi oil | 58 | 132 |
| | MOBIL VELVETRE 4 | 9 | 118 |
| <p>It is advised to use dielectric liquids with a flash point of more than 70°C.</p> | | | |

| | | | |
|---|---|---|--|
| <p>DANGER</p> <p>The Potentials Hazard Keep away from.</p> | <p>DANGER</p> <p>Do not touch the electrical control connection.</p> | <p>WARNING</p> <p>The minimum depth of the dielectric liquid is 100 mm. Follow the label to check.</p> | <p>WARNING</p> <p>Health Hazard of Contact The gas and fumes are of an intrinsic fire and explosion hazard by a suitable equipment.</p> |
|---|---|---|--|



立體視圖 (1:20)



1-3 NOTICES FOR SAFETY OPERATION

Accident caused by abnormal operation and machine malfunction in case, always keep an eye on safety notices to protect damage and injury from machine and operator.

Machine have equipped many devices to protect human and machine safety, but over rely on those safety devices is a main cause result in accident also, never ignore safety check before working and watch below notices.

SAFETY NOTICE:

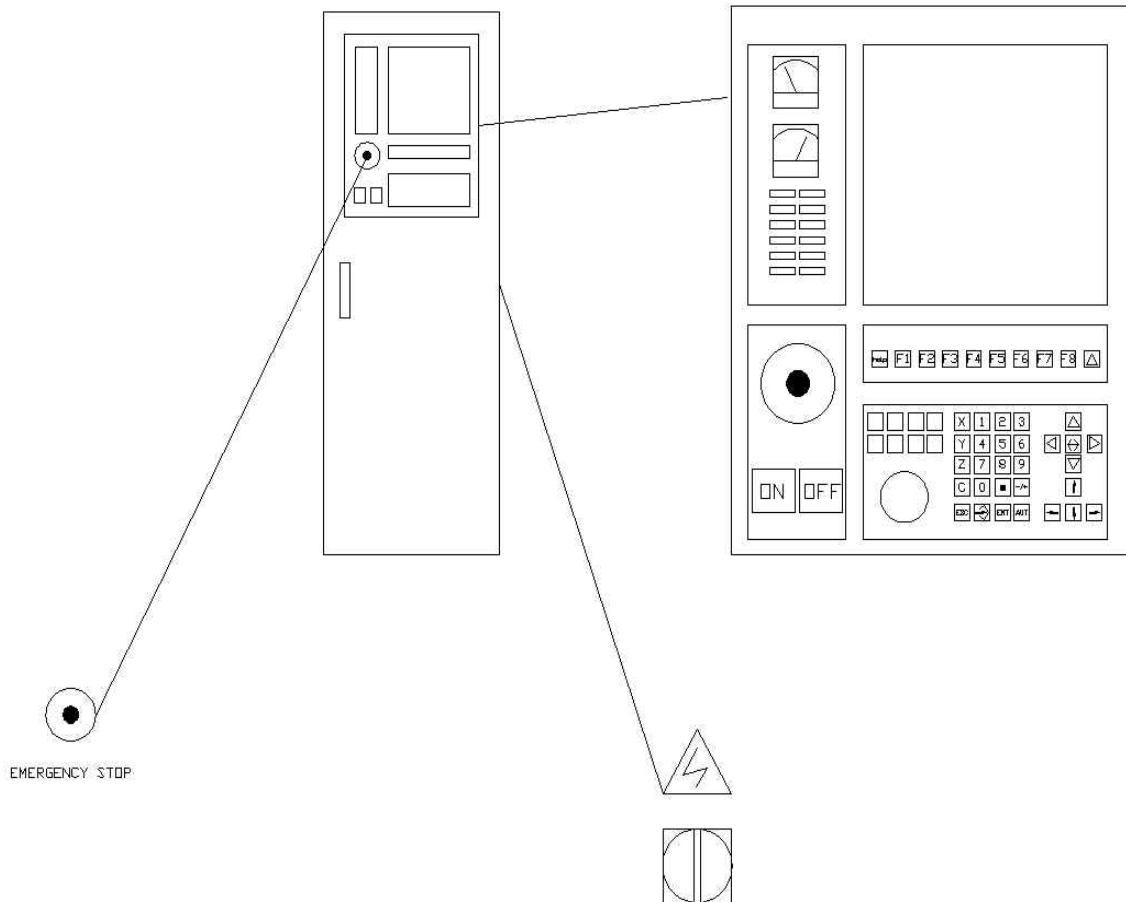
1. Always use EDM dielectric fluid, fluid flash point must higher then 72°C.
2. Smoke expel device is necessary during sparking, collecting smoke with proper handle or disposed to outdoor by factory exhaust system, the fume extraction pipe must cover top of full work tank, the evaporated fume and mist may cause human injury.
3. Belt on top machine may broken, please inform local agent check belt tensile every 6 month or 4500 working hours to prevent Z axis slide down from hurting people, spindle should be supported by a wooden bar during replace gear belt to avoid sliding.
4. Turn off the main power before change filters.
5. Dielectric fluid will injure skin, please wear oil-proof gloves, skin may hurt if touch dielectric fluid for a long time, skin cleaning is necessary if touch fluid.
6. **SERIOUS WARING!** There is dangerous voltage could cause people death during sparking. Prevent touch any part below isolated plate which including electrode strictly.
7. Be careful with flame during sparking.
8. Do not put the fingers into the space between upper, center and foundation base to avoid injury when X, Y move to limit.
9. Be careful fingers clipped when open the work tank door to the limit.
10. Dielectric fluid burning to damage property and life caused by touch of spark, dielectric and air make temperature upgrading while sparking without dielectric submerged, therefore, prevent sparking without dielectric submerged strictly, and dielectric fluid level must 40mm higher then work piece.
11. There is a fire extinguisher above the work tank, when abnormal spark occur machine will stop, buzzer will beeping and the FIRE MONITOR red indicator light on. Please check if dielectric fluid distortions reduce the flash point or sparking without dielectric fluid.
12. Arcing caused by bad chips expelling while sparking, electrode driven up by feedback signal over dielectric level, arc will ignite dielectric fluid, therefore, always turn on the arcing supervising switch while eroding.
13. Dielectric fluid overheats or too low will cause flame easily.
14. Shut down generator cabinet and exhaust device, and put out fire when fire alarm occur. If machine equipped with auto fire extinguisher, work area will lack of oxygen after extinguisher executing.
15. Never mix with another low flash point, high stickiness oil, and those materials will make dielectric fluid distortion and influence sparking speed, rubbish removal, result in arcing during fine eroding due to difficult chips removing specially.
16. Sparking must be executed under operator watching.

17. Special notices for flushing eroding are that operator supervising, dielectric fluid flash point higher than 72°C, efficient dielectric fluid flowing and fire extinguisher ready.
18. There is some dielectric fluid on work table surface make it slippery, never stand on top of it.
19. Power PE ground wire must be connected well to avoid electrical shock.
20. If there were crack either on the power cable or cable between generator cabinet and machine structure might cause electrical shock, please asking help from local agent to get away from such potential dangerous.
21. Sensors might out of order occasionally, always check their functions before operation.
22. No smoking allowed in the working area to prevent gas and smoke from burning.
23. Electrode and work piece are hot after and under working, never touch without insulated grove to prevent a burn.
24. Pay attention when install electrode and work piece, operator might hurt by squeezing or cutting.
25. Cooling fan inside generator cabinet always turning after power on, never put fingers into it.
26. Electricity exists inside machine structure and generator cabinet, never open cover plates to prevent electrical shock.
27. There is electricity remains inside capacitor even the power off, be careful of electrical shock.
28. Turn off power before open generator cabinet backside junction box to prevent electrical shock.
29. Never remove E and PE wires inside machine structure and generator cabinet to prevent electrical shock.
30. Never touch electrode during eroding to prevent electrical shock.
31. Hanging “NO SMOKING” and “PAY ATTENTION TO FIRE” symbols surround the machine 2 meters, and put necessary fire extinguishing devices in the suitable place.
32. Never put flammable materials into work tank.
33. PVC nozzles and rubber pipes can not put above the electrode to prevent fire igniting.
34. Turn off main power and generator cabinet power when open generator cabinet to prevent electricity shock.
35. Check on three-phase power terminal connect well, any phase will result in shortage of voltage.
36. Always check dielectric fluid level inside tank, inefficient dielectric fluid might result in fire disaster which caused by air pump into pipe and stock dielectric flowing.
37. Always check safety devices before operation, such as fire detector and dielectric level detector.
38. Waste materials after EDM process (waste dielectric fluid, mud, grease, filter and parts) shall look for specialist to clean according to local regulation.

1-4 SAFETY OPERATION FOR OPERATOR AND WORK SITE

1. Machine surrounding should be cleaned, keep away from leaking oil and chips.
2. Exhaust device is necessary in order to collect or expel smoke outdoor.
3. Operator should always wear protect goggles and safety shoes to avoid squeezing and sliding injury.
4. Operator should wear safety shoes during upload and download work piece from work table, be careful of work piece dropping.

1-5 HOW TO SHUT DOWN MACHINE



1. **EMERGENCY STOP:** During sparking or machine stand by, this button (emergency stop) always efficient to stop power and function completely.
2. **MAIN-POWER-SWITCH:** Position “ON” is power on, “OFF” is power off.
3. **OFF BUTTON:** Press the button will cut off main power and all functions.

1-6 SAFETY PREPARATION BEFORE OPERATE EDM

1. PREVIOUS INSPECTION BEFORE OPERATION

- a. Make sure work piece fixed on work table well and correctly.
- b. Make sure electrode cable stick on the electrode head well.
- c. Check is there work table travel abnormal?
 - 1) Make sure lubrication well after power on, pull the rod of oil pouring device twice then move 3 axes full travel.
 - 2) Make sure no obstacles on the work table motion way.
- d. CHECK FLUSH MODE SET UP WELL
 - 1) Avoiding flushing coolant only while sparking.
 - 2) Make sure flushing nozzle will not interfere with work piece and electrode.
 - 3) Avoiding dielectric fluid level lower than sparking point.

2. PREVIOUS INSPECTION BEFORE SPARKING

- a. Check dielectric fluid level is suitable.
- b. Check dielectric fluid.
 - 1) Check dielectric fluid pollution situation.
 - 2) Dielectric fluid turbid and become white color means fluid quantity shortage.
 - 3) Is there filter stocked result in low fluid flowing capacity?
- c. Check is there dielectric fluid unexpected descending.
 - 1) Check the door of work tank locked well.
 - 2) Check door seal if hardened and damaged.
- d. Check valid date of the fire extinguisher.

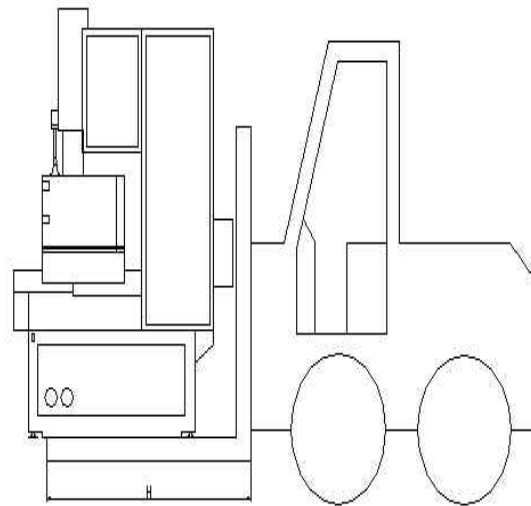
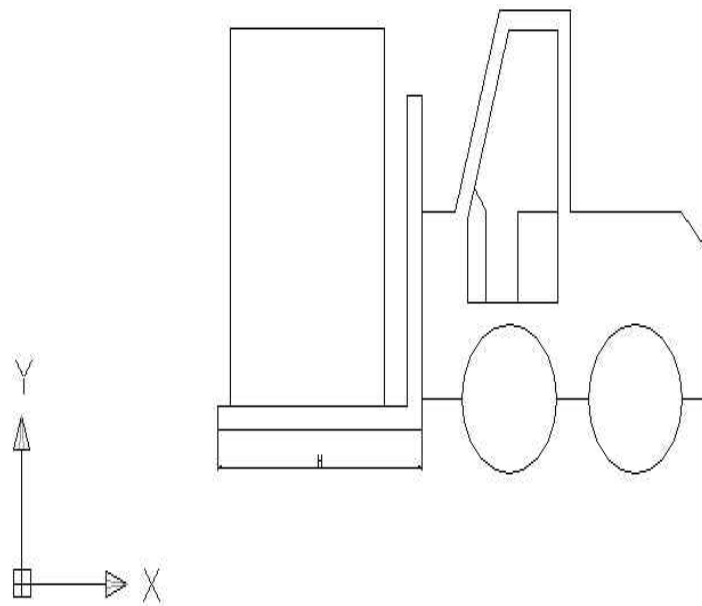
3. INSPECTION DURING SPARKING

- a. Check is there any leakage on the fluid flushing pipe.
- b. Check dielectric fluid flushing pressure is setting suitable.
- c. Check sparking conditions are setting suitable.
- d. Check dielectric fluid temperature is normal.
- e. Necessary inspection while doing non-people working.
 - 1) Is sparking steady?
 - 2) Is flushing pressure normal?
 - 3) Is the dielectric fluid level steady?
 - 4) Is the dielectric fluid temperature normal?

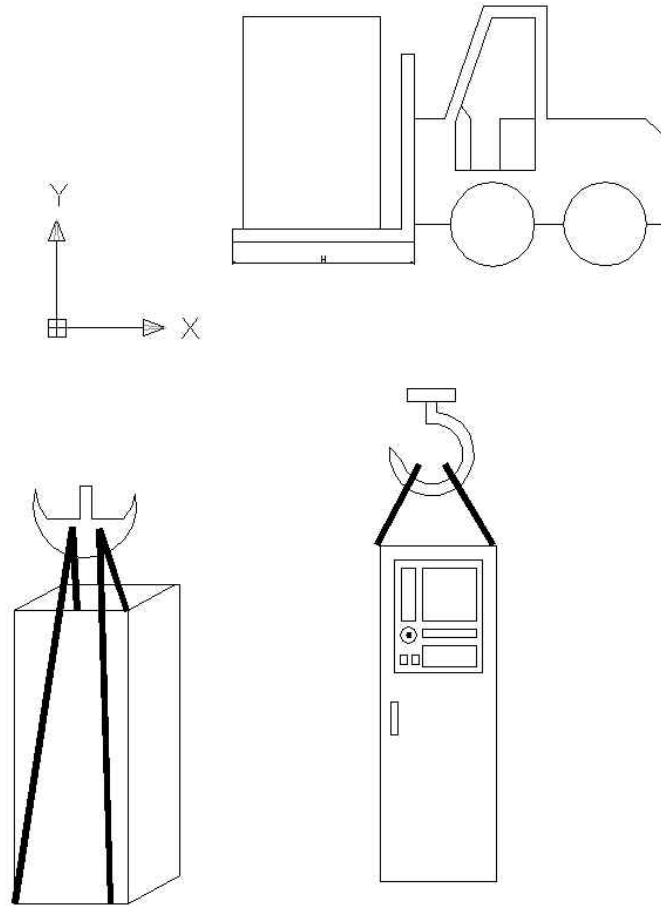
CHAPTER 2 EDM INSTALLATION DESCRIPTION

2-1 EDM MACHINE SPECIFICATION AND TRANSPORTATION

2-1.1 LIFTING WOODEN CASE AND MACHINE STRUCTURE VIEWING



2-1 GENERATOR CABINET TRANSPORTATION VIEW



2-2.1 GENERATOR CABINET SPECIFICATIONS

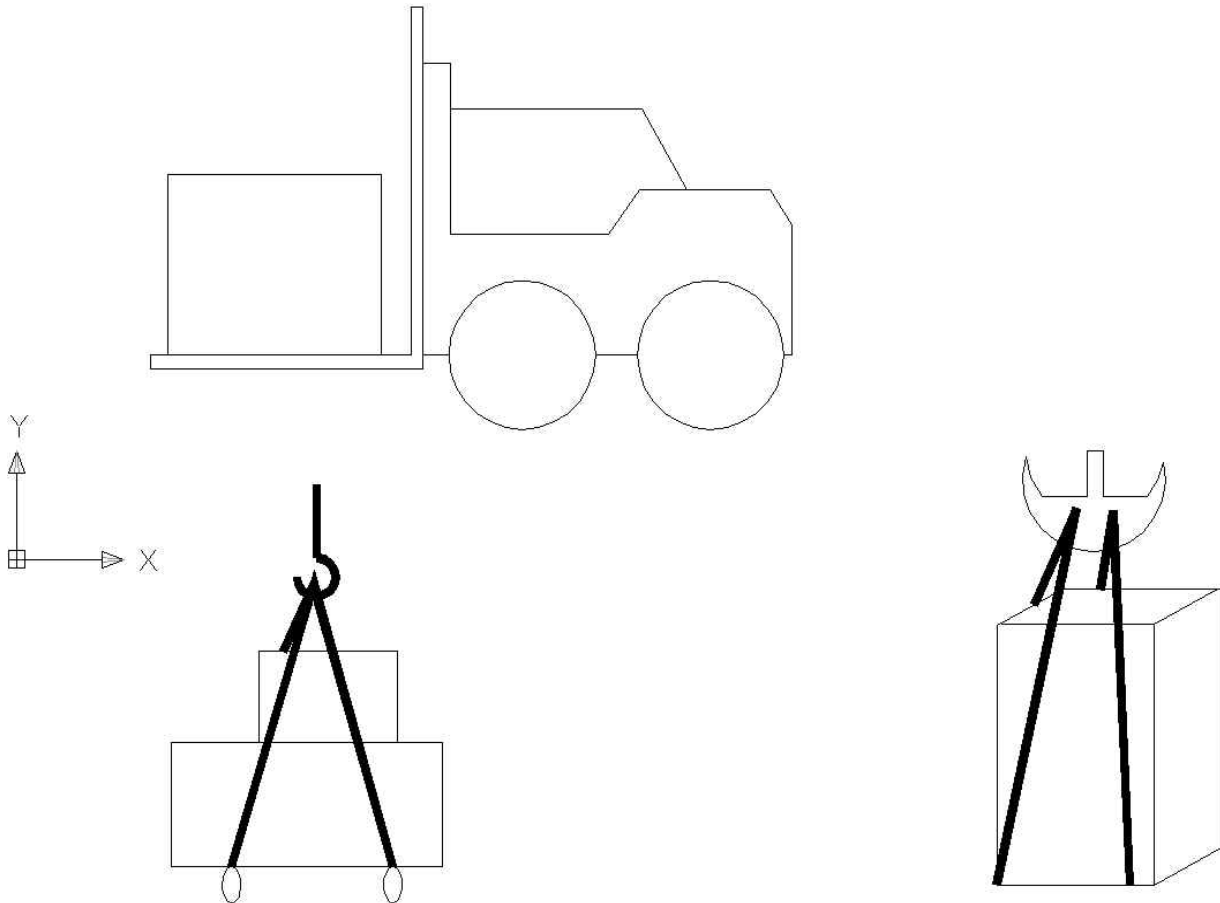
| MODEL | LENGH CM | WIDTH CM | HIGH CM | WEIGHT |
|-------|----------|----------|---------|--------|
| 60A | 80 | 56 | 180 | |
| 120A | 105 | 56 | 180 | |
| 180A | 217 | 56 | 180 | |
| 250A | 217 | 56 | 180 | |
| 300A | 217 | 56 | 180 | |

2-2.2 STEEL BELT SPECIFICATIONS

| | |
|--------------------------|----------------|
| < θ ANGLE | SUPPORT WEIGHT |
| < $\theta \leq 45^\circ$ | 600KG |

2-2.3 Lifting the wooden cast by suitable lifter, use steel belts hangs the machine from center of gravity to keep balance, workers have to keep away more than 10 feet from the lifting position, generator gravity is higher, workers have to support it during lifter moving from serious shaking.

2-2 OIL TANK TRANSPORTATION VIEW



2-3.1 OIL TANK SPECIFICATIONS

| MODEL | LENGH (MM) | WIDTH (MM) | HIGH (MM) | WEIGH |
|-------|------------|------------|-----------|-------|
| V-30A | 820 | 500 | 300 | |
| V-35 | 1017 | 640 | 340 | |
| V-45 | 1170 | 690 | 425 | |
| V-46 | 1200 | 690 | 425 | |

2-3.2 STEEL BELT SPECIFICATIONS

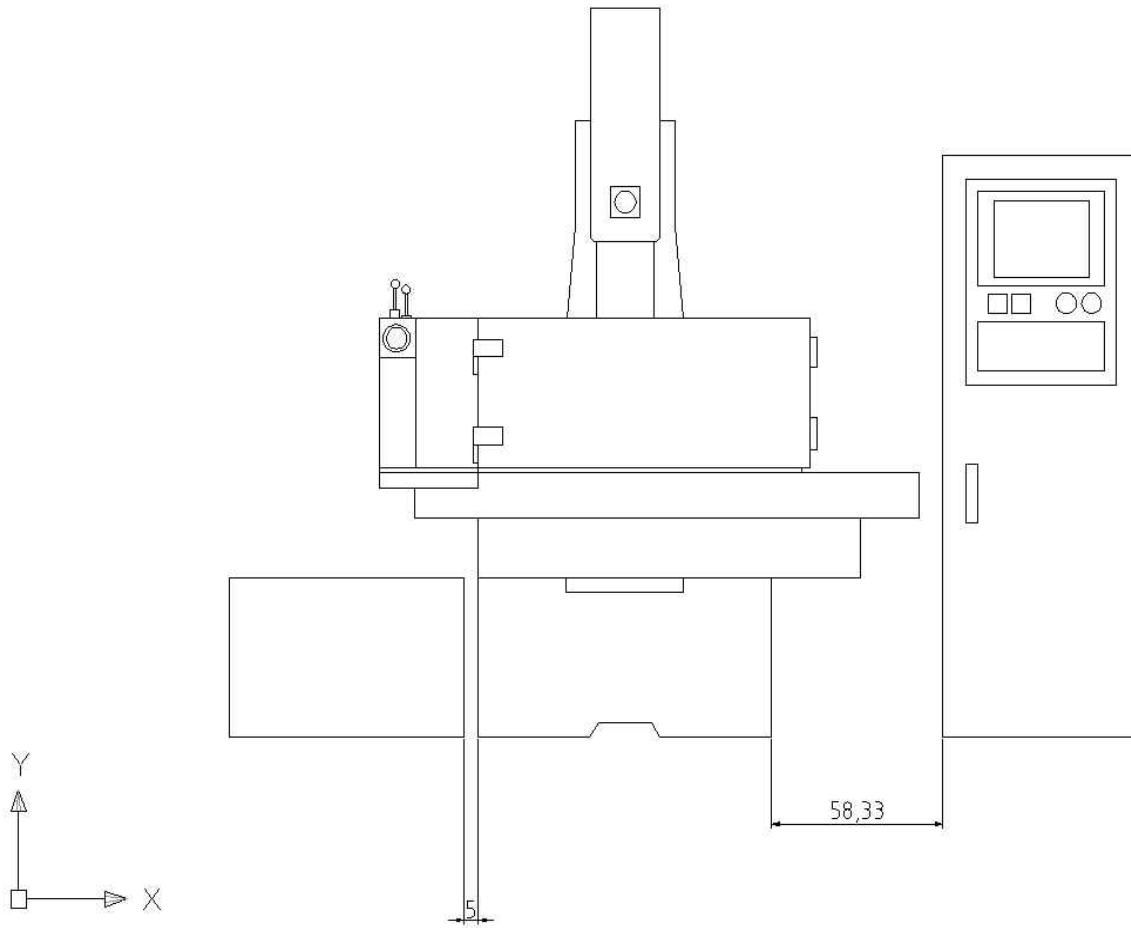
| | |
|--------------------------|----------------|
| < θ ANGLE | SUPPORT WEIGHT |
| < $\theta \leq 45^\circ$ | 600KG |

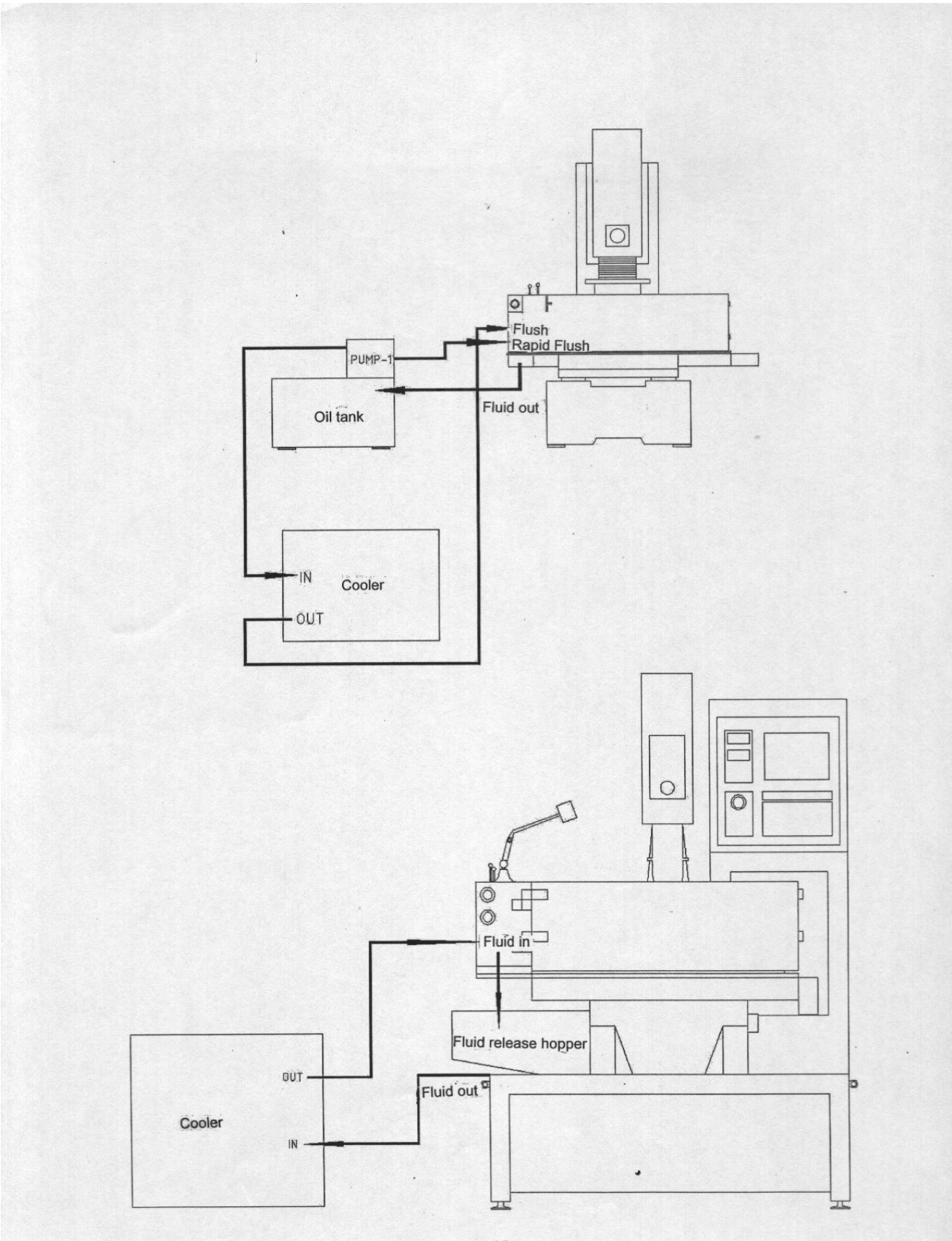
2-3.3 Lifting the wooden cast by suitable lifter, use steel belts hang the machine from center of gravity to keep balance, workers have to keep away more than 10 feet from the lifting position. Oil tank gravity center close to motor position, keeps balance during lifting from machine falling down to damage.

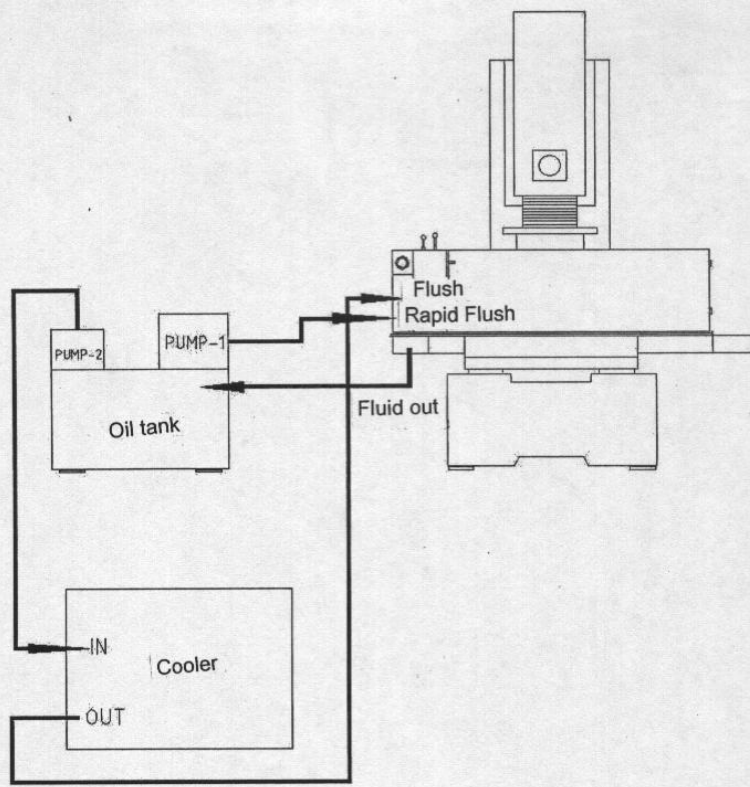
CHAPTER 3 EDM SYSTEM DESCRIPTION

3-1 EDM INSTALLATION AND WIRING DIAGRAM

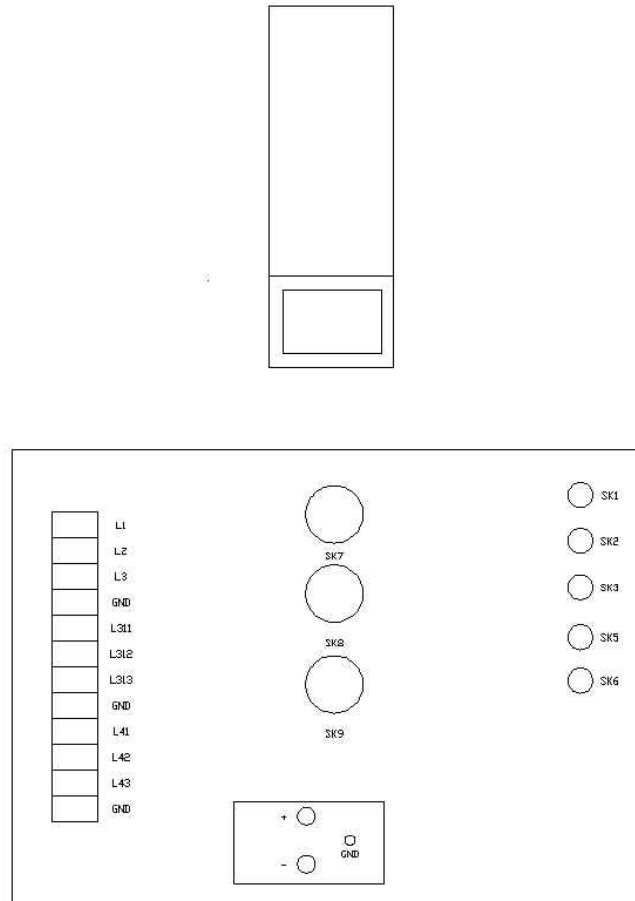
3-1.1 INSTALLATION







3-1.2 WIRING DIAGRAM

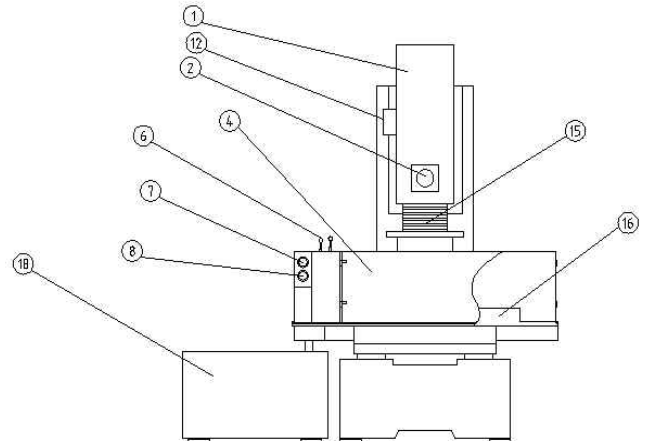
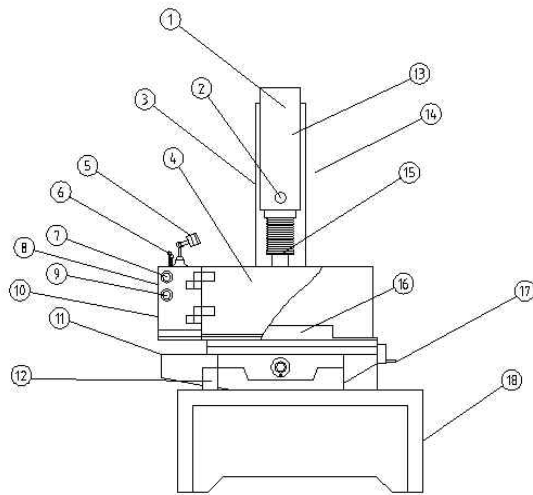


GTB 1: THREE-PHASE POWER INPUT, PUMP POWER OUTPUT, BACKUP POWER

| THREE PHASE POWER INPUT | PUMP POWER OUTPUT | BACKUP POWER OUTPUT |
|-------------------------|-------------------|---------------------|
| L1 | L311 | L41 |
| L2 | L312 | L42 |
| L3 | L313 | L43 |
| GND | GND | GND |

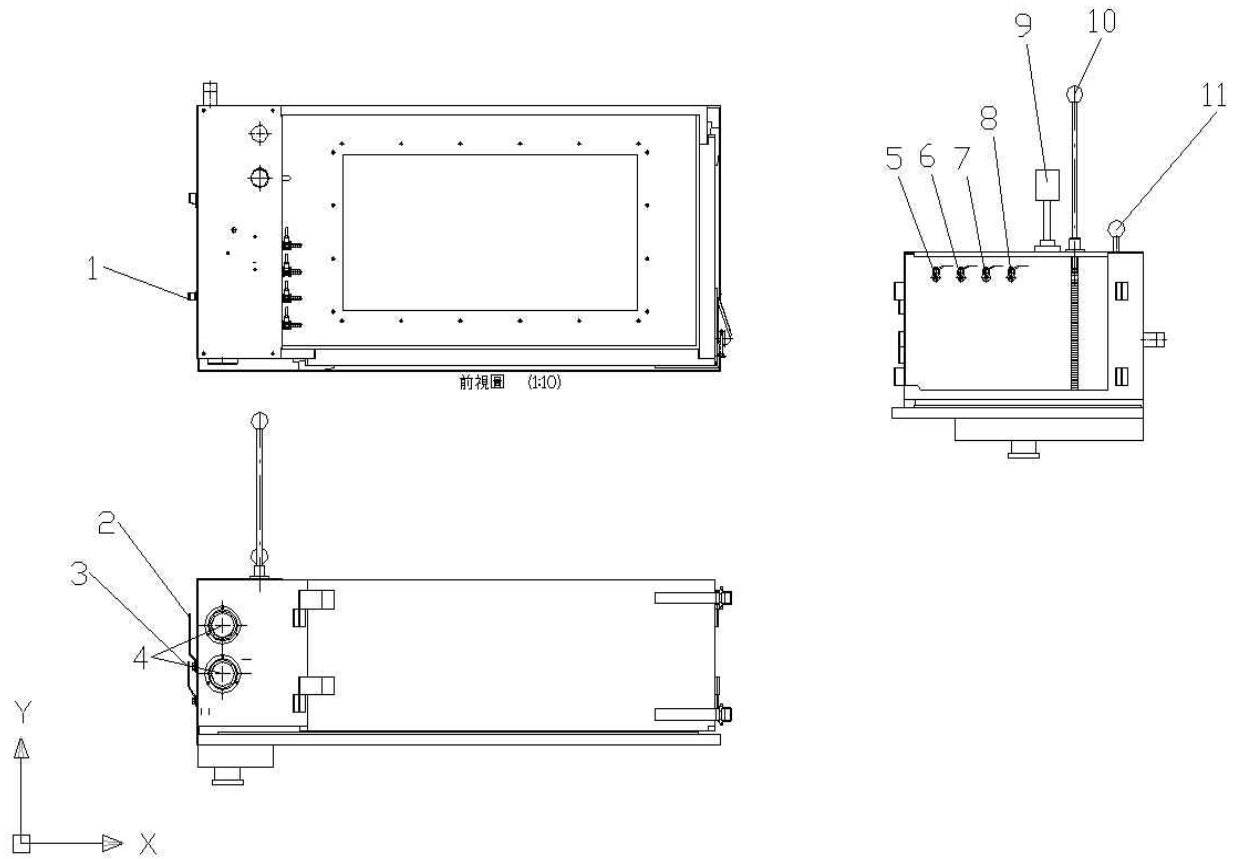
- 1) SK1: X Axis liner scale input connector (D-9 PIN)
- 2) SK2: Y Axis liner scale input connector (D-9 PIN)
- 3) SK3: Z Axis liner scale input connector (D-9 PIN)
- 4) SK4: Backup
- 5) SK5: Remove control signal connector (D-15 PIN)
- 6) SK6: Machine safety device signal connector (D-25 PIN)
- 7) SK7: X Axis limit switch signal, DC servo motor output connector (metal 10 PIN, except ZNC).
- 8) SK8: Y Axis limit switch signal, DC servo motor output connector (metal 10 PIN, except ZNC).
- 9) SK9: Z Axis limit switch signal, DC servo motor output connector (metal 10 PIN, except ZNC).
- 10) SK10: Sparking current output (Electrode cable "red"+ Ground wires "black")

3-1.3 THE MACHINE AND ACCESSORIES



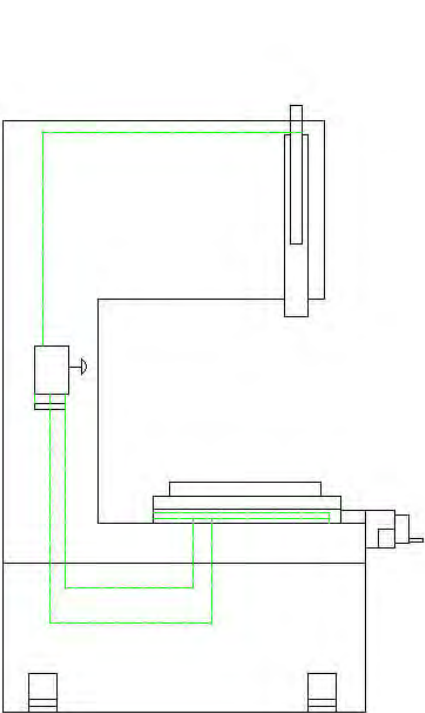
1. SPINDLE: LOGO
2. DIAL INDICATOR
3. COLUMN LEFT SIDE HAND WHEEL
4. WORK TANK
5. WORK LAMP
6. DIELECTRIC FLUID RELEASE VALVE ROD
7. PRESSURE METER
8. DIELECTRIC FLUID PRESSURE VALVE
9. SUCTION PRESSURE METER
10. DIELECTRIC FLUID FLUSHING CONTROL VALVE
11. DIELECTRIC FLUID LEAKAGE TANK
12. LUBRICANT POURING DEVICE
13. SPINDLE: DC SERVO MOTOR PART
14. COLUMN RIGHT SIDE HAND WHEEL
15. ELECTRODE
16. WORK TABLE
17. HAND WHEEL
18. DIELECTRIC FLUID TANK

3-1.4 WORK TANK STRUCTURE

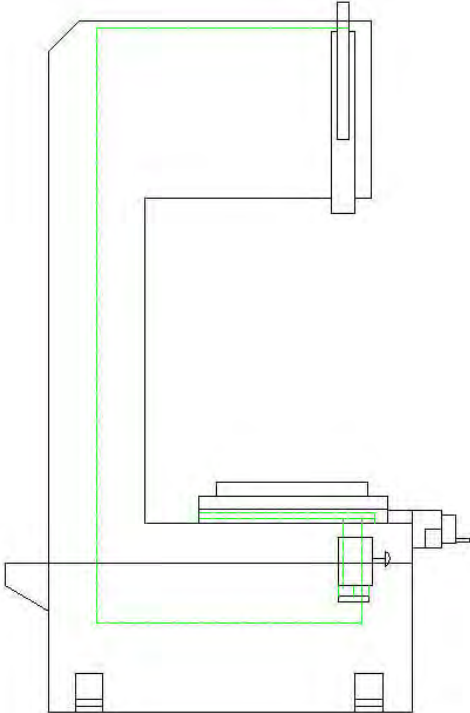


1. WORK TANK FRONT VIEW
2. SUCTION VALVE
3. FLUSHING VALVE
4. PRESSURE METER AND VACUUM METER
5. FLUSHING PIPE
6. FLUSHING PIPE
7. FLUSHING PIPE
8. FLUSHING PIPE
9. WORK LAMP
10. DIELECTRIC FLUID LEVER
11. DIELECTRIC FLUID LEAKAGE LEVER

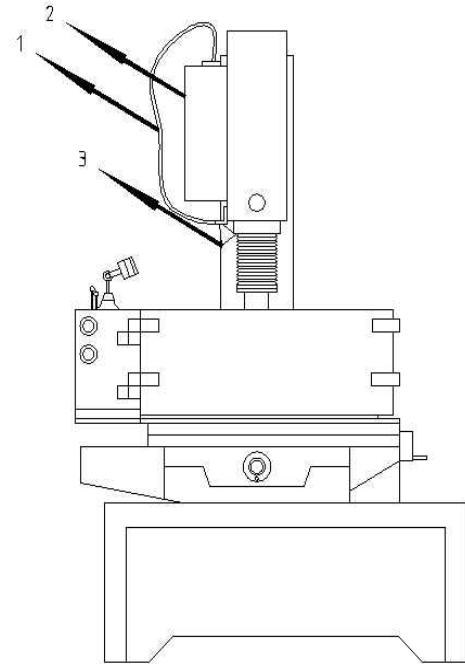
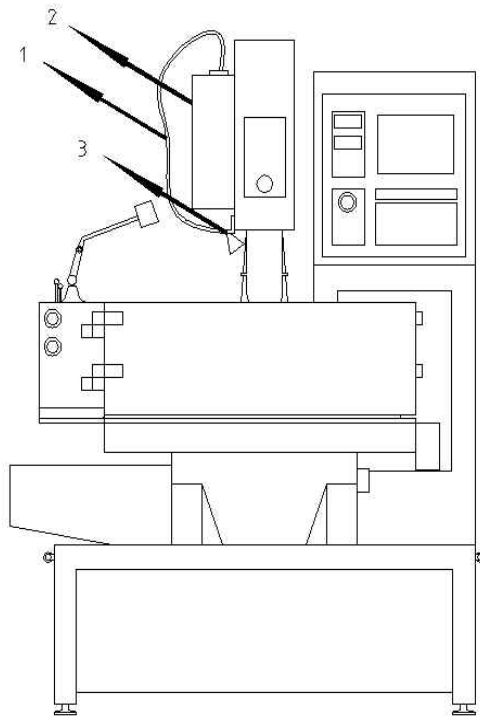
3-1.5 DIELECTRIC FLUID LEVEL MEASUREMENT



V-35 MODEL



V-45 MODEL

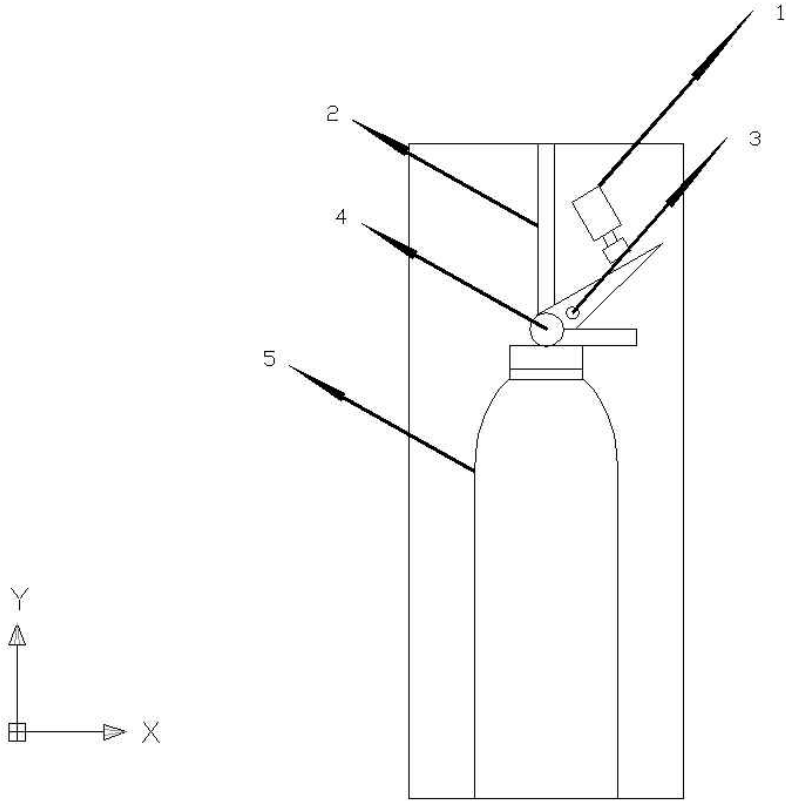


1. Fire extinguisher pipe.
2. Fire extinguisher fixed box.
3. Fire extinguisher spray nozzle

INSTRUCTION:

1. Turn the fire extinguisher spray nozzle to sparking position.
2. IF FIRE OCCURRED
 - A. Fire Sensor stops EDM sparking.
 - B. Fire extinguisher executed, gas spray out to put off fire through the lead pipe, once fire extinguisher be executed, working area will be asphyxias.
 - C. Serious warning! If flushing sparking needed, operator have to be aware of sparking condition, dielectric fluid flash point must higher than 72°C and must have efficient dielectric fluid flush working area.
 - D. Always switch on OIL LEVEL, working area covered with efficient dielectric fluid.
 - E. Always switch on dielectric fluid supervision and work tank fire supervision switch.

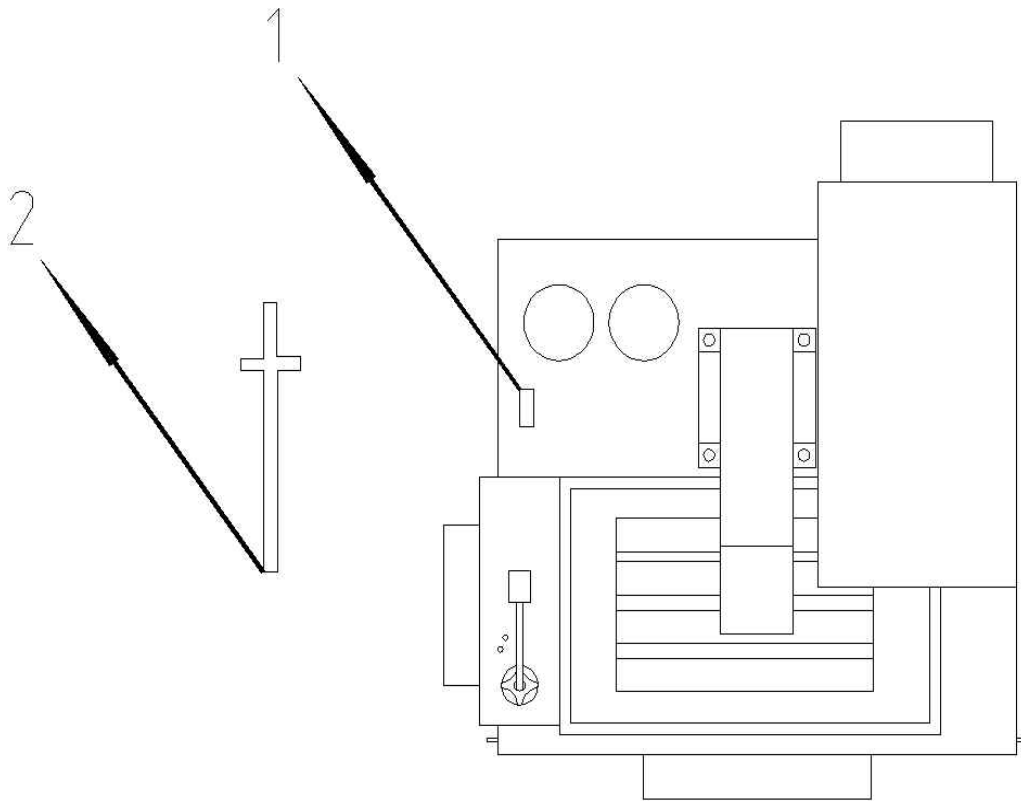
Fire extinguisher profile



- 1. Fire extinguisher start lever
- 2. Fire extinguisher pipe
- 3. Pin (pull off the pin before use, otherwise, fire extinguisher can not be used)
- 4. Fire extinguisher volume indicator
- 5. Fire extinguisher body

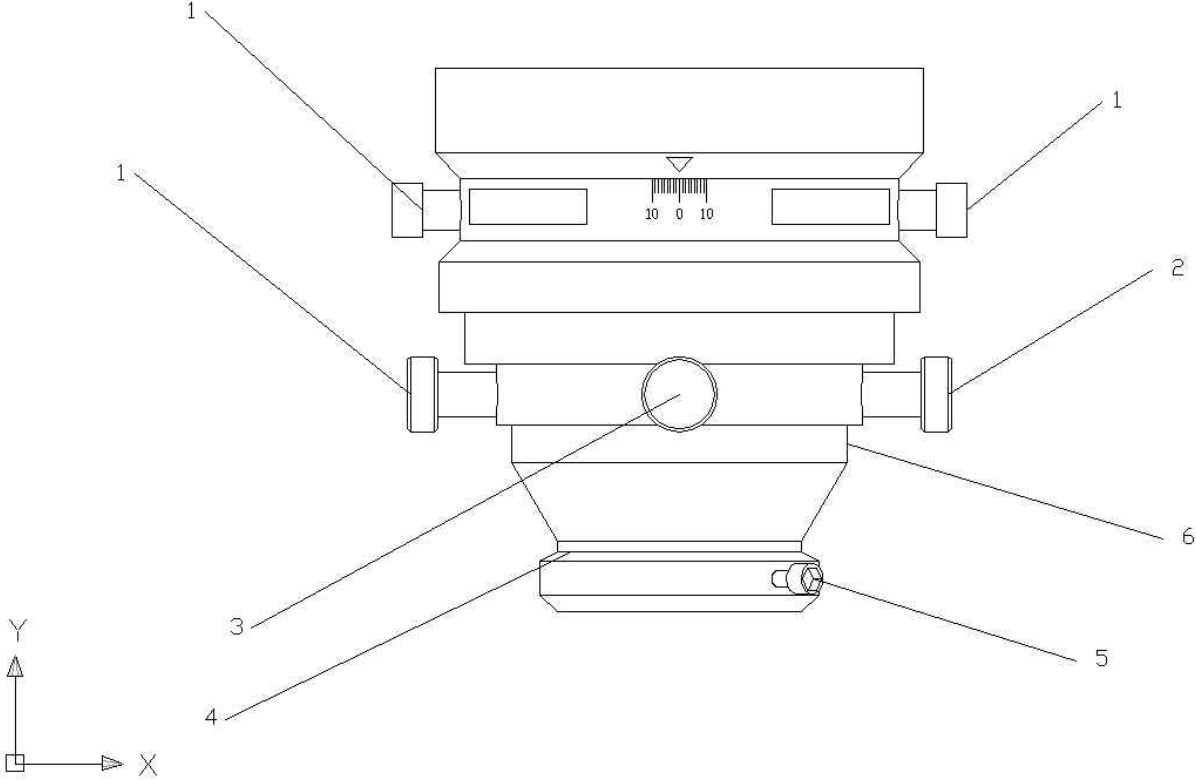
Oil tank level measurement

V-30A/V-35 DOWNWARD FIGURE



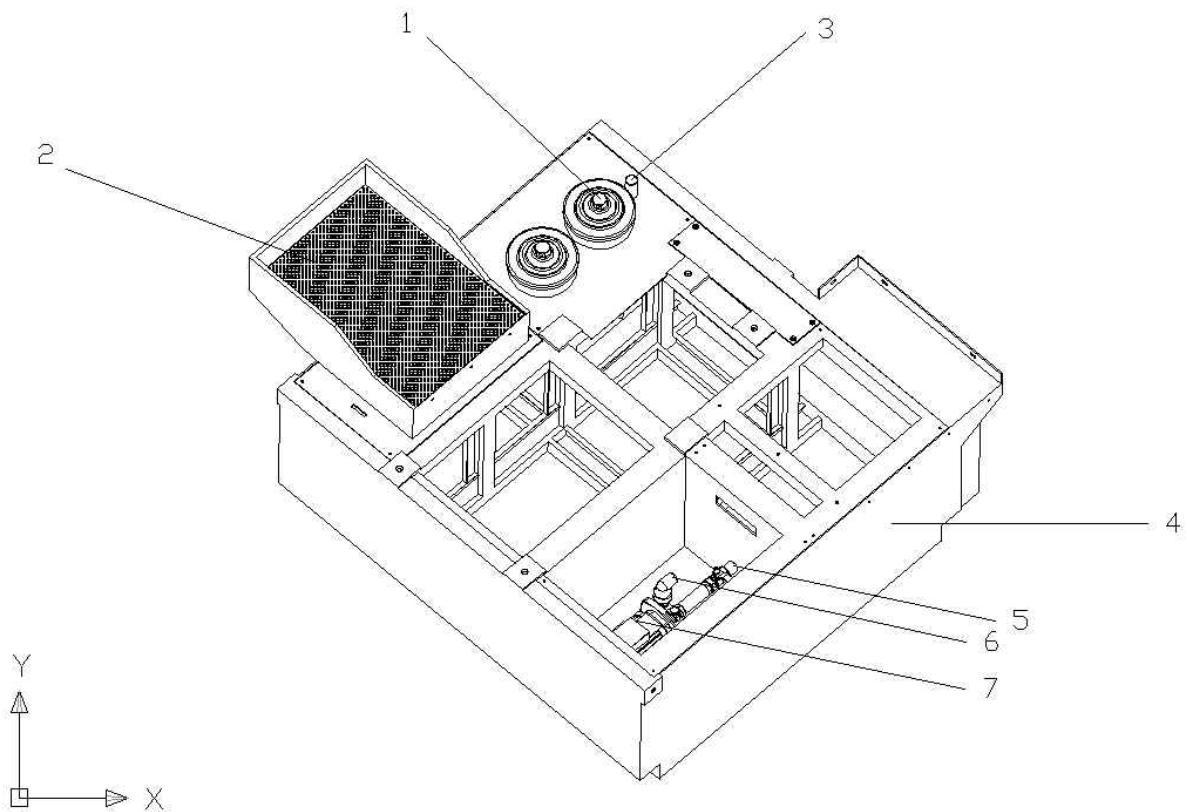
1. Oil tank level detect hole
2. Oil level detect ruler: Check oil level and make up shortage by inserting ruler into oil level detect hole every daily, weekly, season and a half year routine check.

3-1.6 ELECTRODE HEAD



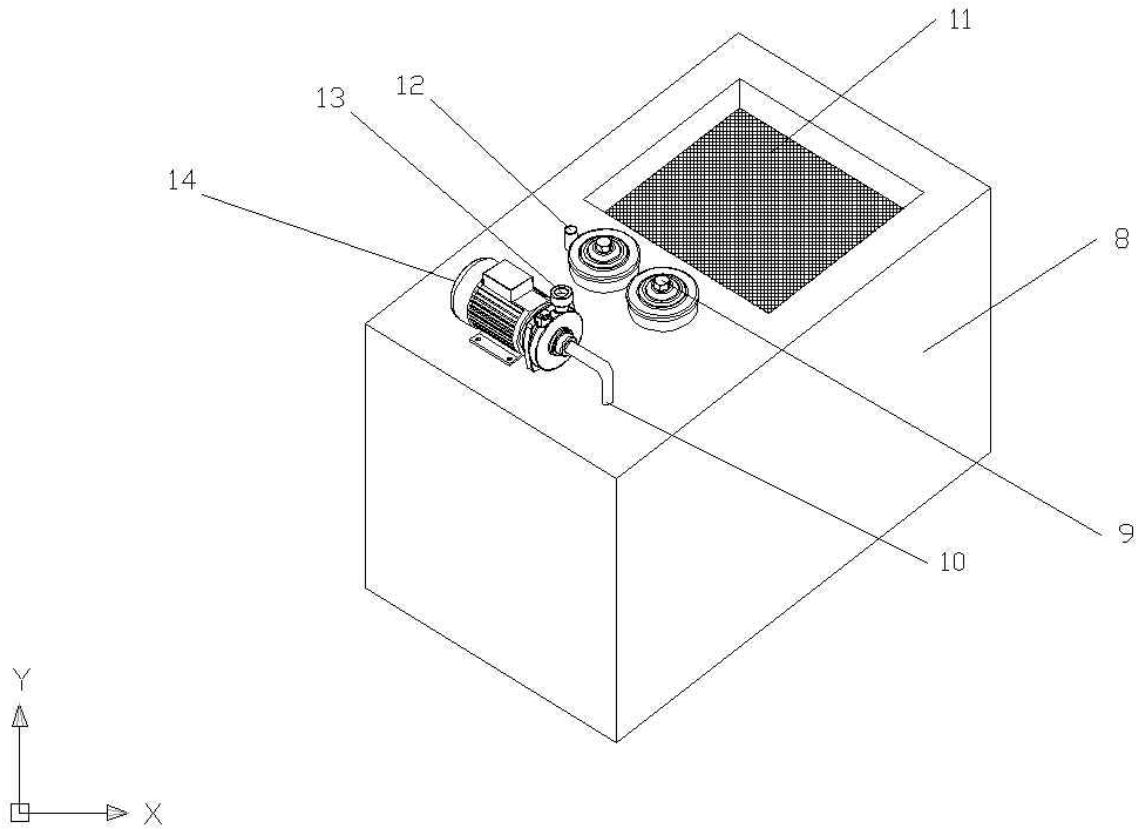
- 1. ELECTRODE ANGLE ADJUST SCREW
- 2. LEFT-RIGHT HORIZONTAL ADJUST SCREW
- 3. FRONT-REAR HORIZONTAL ADJUST SCREW
- 4. V SHAPE CHUCK
- 5. ELECTROD CLAMPING SCREW
- 6. ISOLATING BOARD BETWEEN ELECTROD AND MACHINE BODY

3-1.7 OIL TANK FILTER SYSTEM CS MODEL OIL TANK



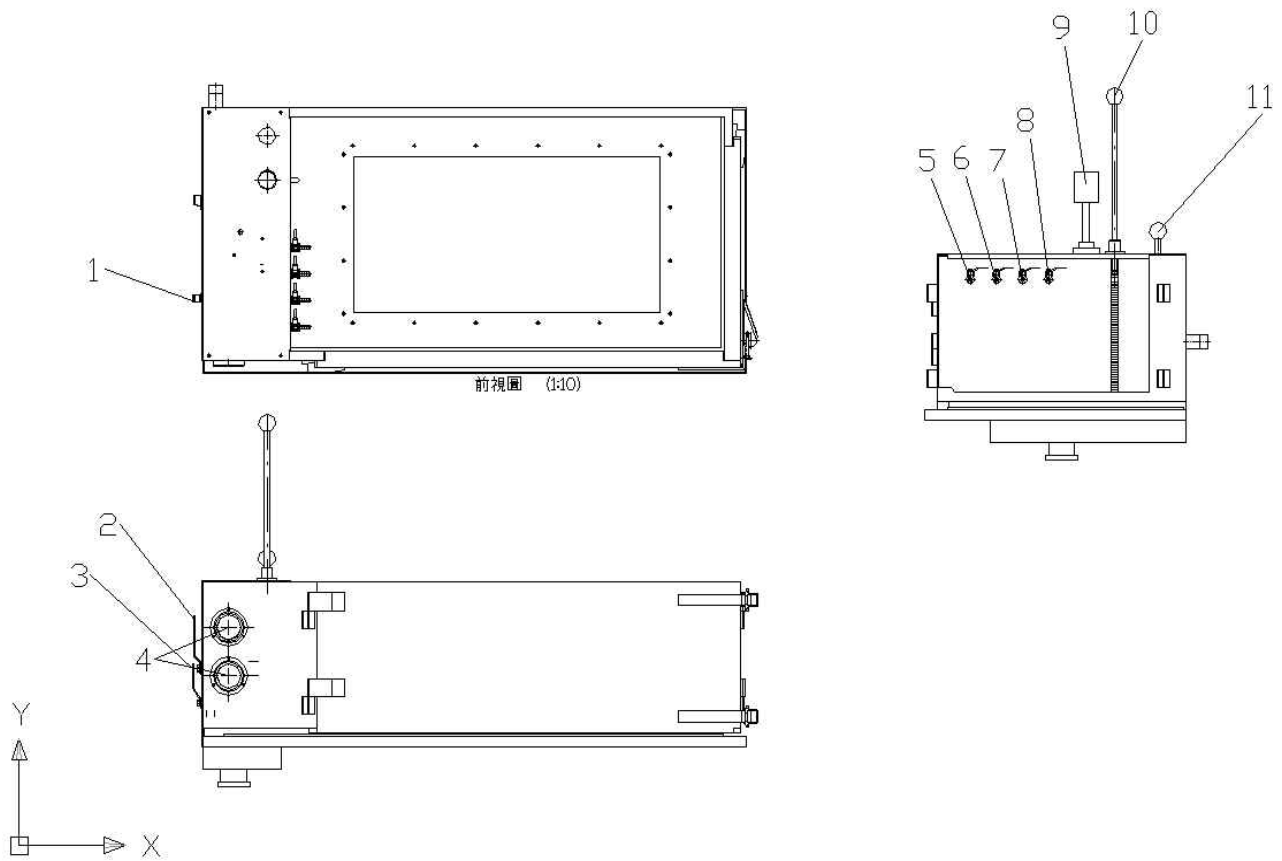
1. Filter network
2. Dielectric fluid return tank
3. Dielectric fluid pouring pipe
4. Dielectric fluid tank
5. Flow control valve
6. Fast dielectric fluid feeding pipe
7. Pump

C/M/L MODEL DIELECTRIC FLUID TANK

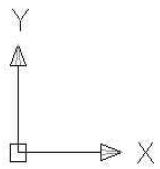
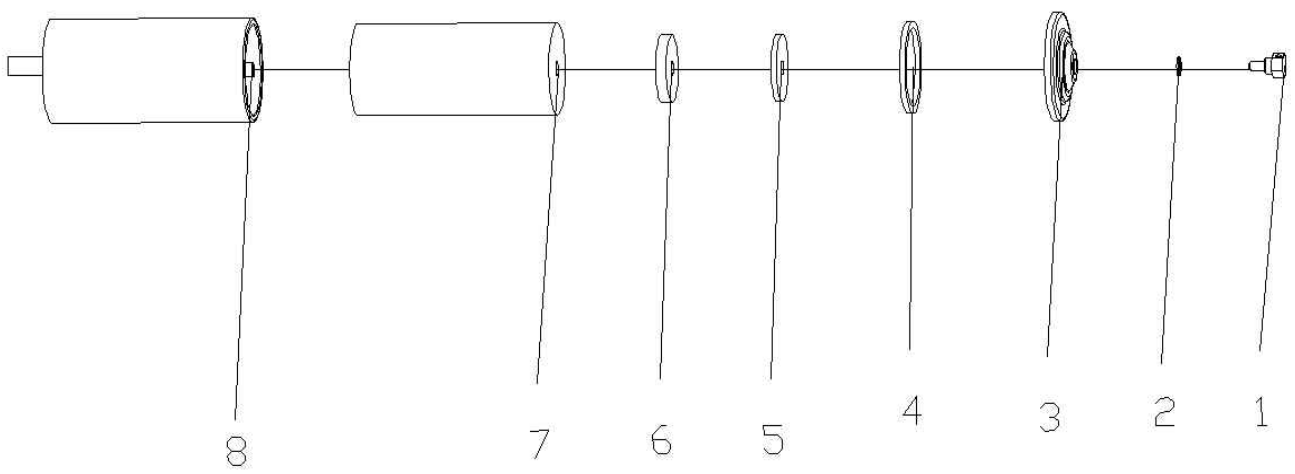


- 8. Dielectric fluid tank
- 9. Filter network
- 10. Reverse-proof valve
- 11. Dielectric fluid return tank
- 12. Dielectric fluid pouring pipe
- 13. Fast dielectric fluid feeding pipe
- 14. Pump

3-1.4 Work Tank Structure and pipe distribution



1. Work tank front view figure
2. Suction valve
3. Flushing valve
4. Pressure and vacuum meter
5. Flushing pipe
6. Flushing pipe
7. Flushing pipe
8. Flushing pipe
9. Work lamp
10. Dielectric fluid control lever
11. Dielectric fluid leakage lever

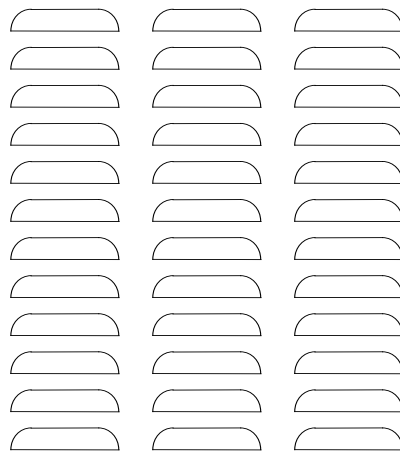
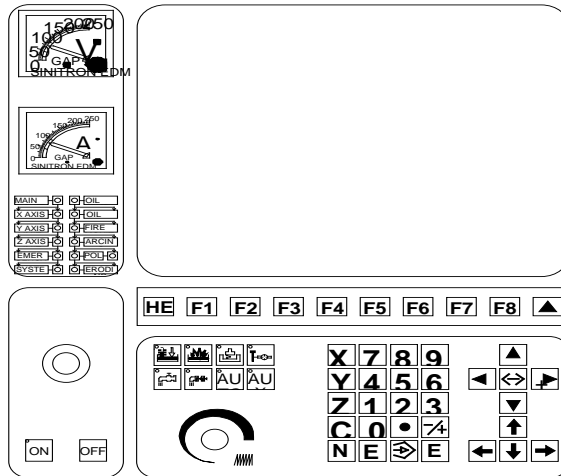


1. Screw
2. Leakage-proof rubber circle
3. Filter cover
4. Oil seal
5. Flat washer
6. Oil resist rubber
7. Filter network
8. Filter tube

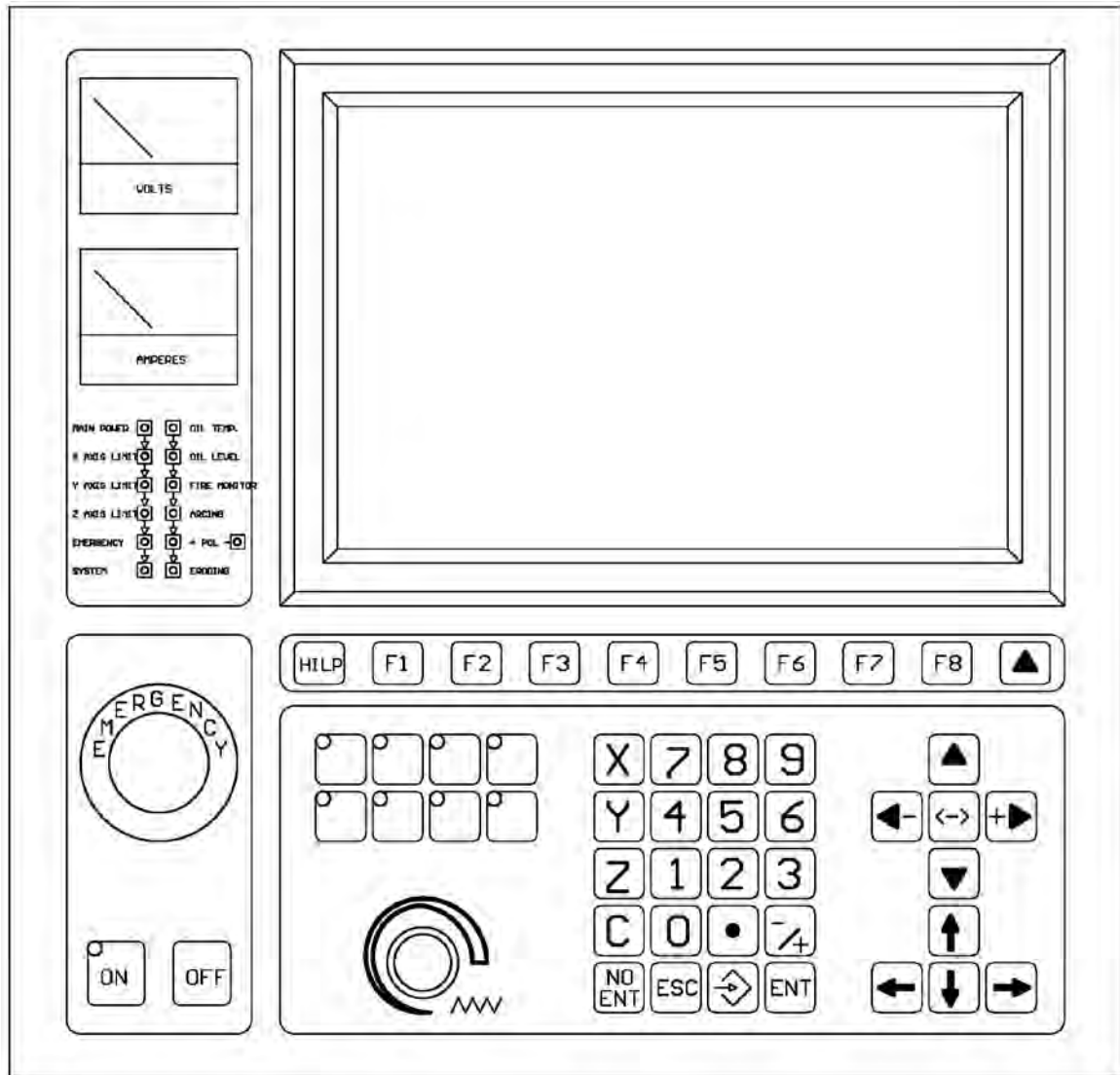
II

PC-Base EDM System

Operation Manual



Machine Panel :

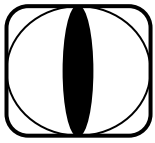


Preface

- I . Machine Power ON/OFF and Panel Function**
- II . Removable Box**
- III . System Start-up**
- IV . Machine Operation Instruction**
- V . Program Function**

I .Power Switch/ Button:

1. Power Switch Description :



- Button: **Main Power Switch(Prime Power)**
 Location: On the right hand side of the right side door
 Description: ON: Only switch on the computer system and secondary power supply. Machine stands by after this power is on.
 OFF: Switch off all the power in the machine.

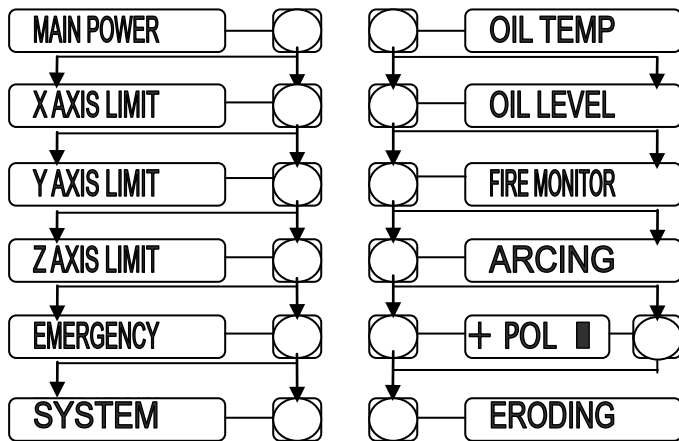


- Button: **Power-ON(Power Enable)**
 Location: On the left and upper side of the panel.
 Description: 1.Switch on all the power of the machine except the computer server and secondary power supply.
 2. After the computer system is ready, press **F1** to execute system examination. And then press **ON** can turn on the main power switch.



- Button: **Power-OFF**
 Location: On the left and upper side of the panel
 Description: Switch off all the power except the power of computer server and secondary power supply.

2. System indicator on Panel:



- **After Main Power Switch ON, system supervision starts working**

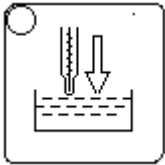
| Indicator | Description | Normal | Abnormal |
|---------------------|-------------------------|--------|---|
| MAIN POWER | Main Power O.K. | ON | If not, the power can't be turned on |
| X AXIS LIMIT | X axis L.S. not touched | ON | If so, the power can't be turned on (ZNC can not control) |
| Y AXIS LIMIT | Y axis L.S. not touched | ON | If so, the power can't be turned on (ZNC can not control) |
| X AXIS LIMIT | Z axis L.S. not touched | ON | If so, the power can't be turned on |
| EMERGENCY | No Emergency Stop | ON | If not, the power can't be turned on |
| SYSTEM | PC Ready | ON | If not, the power can't be turned on |

Caution :



If any one of the above Green indicator is not ON, and "Power Enable" will be impossible.

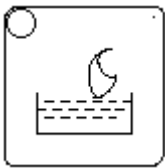
● **After Main Power Switch ON, system supervision starts working**

| Indicator | Description | Normal | Abnormal |
|---------------------|---------------------------|--------|--------------------------|
| OIL TEMP. | Dielectric Temp. too High | OFF | If ON, then Spark OFF |
| OIL LEVEL | Dielectric Level too Low | OFF | If ON, then Spark OFF |
| FIRE MONITOR | Flaming Status | OFF | If ON, then Spark OFF |
| ARCING | Arcing Status | OFF | If ON, then Spark OFF |
| + POL - | Polarity Command display | ON 1 | + or - Sparking Polarity |
| ERODING | During Sparking working | ON | Sparking |




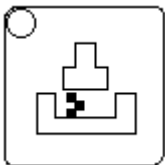
1. Dielectric Level & Temperature Supervision ON/OFF button

- Securing dielectric level & Temperature during sparking.
- Enabled automatically after system Start-up.
- Sparking OFF as soon as alarm happened.
- Alarm Indicator ON indicating alarm, Buzzer also works then.
-  Indicator for Oil Over-Temperature
-  Indicator for Oil Level too Low
- After alarm status clear actually, pressing **ENT** key to erase alarm memory, **START** button pressed to continue sparking.




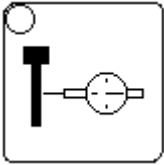
2. Flame Supervision ON/OFF button

- Securing flame during sparking.
- Enabled automatically after system Start-up.
- Sparking OFF as soon as alarm happened.
- Alarm Indicator ON indicating alarm, Buzzer also works then.
-  Indicator for flaming. Please check
 1. Whether oil level is too low
 2. Whether oil temperature is too high.
 3. Whether arcing is happening.
- After alarm status clear actually, pressing **ENT** key to erase alarm memory, **START** button pressed to continue sparking.



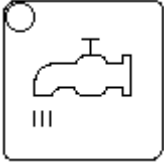
3. Arcing Supervision ON/OFF button

- Securing arcing during sparking.
- Enabled automatically after system Start-up.
- Sparking OFF as soon as alarm happened.
- Alarm Indicator ON indicating alarm, Buzzer also works then.
-  Indicator for Arcing
- After alarm status clear actually, pressing **ENT** key to erase alarm memory, **START** button pressed to continue sparking.

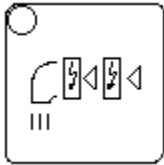


4. Electrode Alignment button (Short Supervision Disable)

- This function works only in “PROBE” Mode.
- This function can release sparking protection temporarily to rectify sparking accuracy
- Be careful for traversing axes when this function is activated; there is no “Short” security then.
- When quitting the “PROBE” mode, the switch will be OFF automatically to restore sparking protection function.



5. Dielectric Pump Manual ON/OFF button



6. Synchronized Flushing ON/OFF button

- Strengthening Flushing when electrode jumps back. In Auto. Jump cycle.
- Better for reducing wear rator of electrode.



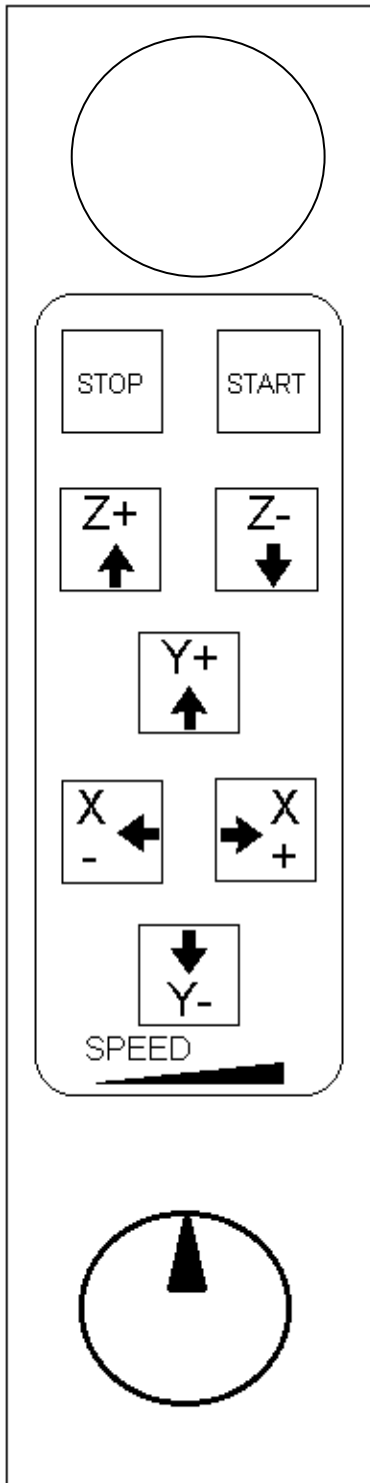
7. Automatical Power OFF button

- Power is off or not after Working completed.



8. Reserved button

II .Removable Box:



1.start-up

- Speed up after probing function, XY center and inner hold center is activated.
- Start sparking.

2.stop

- Stop all the execution
- During sparking, press **STOP** Sparking stops temporarily. Press axis +/- button to move out of the electrode. When **START** is pressed, Electrode back to sparking-interrupted point automatically and resume Sparking ON. **ESC** key is pressed for completely Sparking OFF.
- When Short happened between electrode and workpiece, axes moving prohibited. Pressing "STOP" button and Axis +/- button together to release electrode protection and force the electrode to move out of "Short" status.

3. Z +

Electrode Manual traverse up

4. Z -

Electrode Manual traverse down

5. X +

Electrode Manual traverse in X+ direction (not available in ZNC)

6. X -

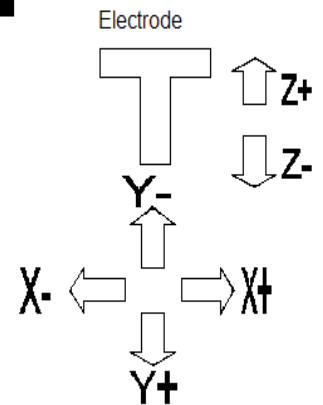
Electrode Manual traverse in X- direction (not available in ZNC)

7. Y -

Electrode Manual traverse in Y-direction(not available in ZNC)

8. Y +

Electrode Manual traverse in Y+ direction

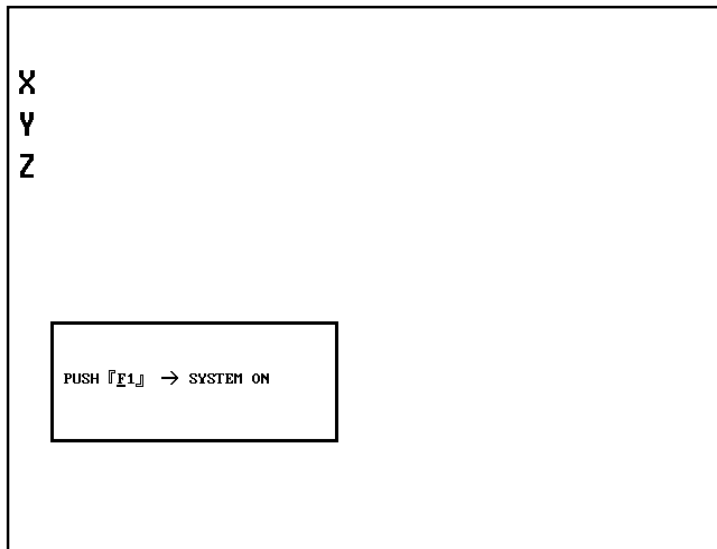


9. Feedrate override for Manual traverse

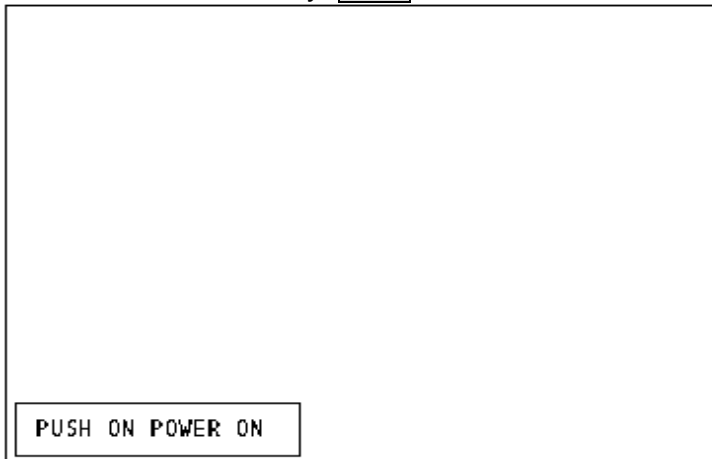
III. Start-UP Procedure



1. Switch ON(in C.W. direction) the Main-Power-Switch and the power enters control system. PC is ready and PC Monitor displays:



2. Press Function Key **F1** to initiate the EDM PC-Base Control System.



3. Press **ON** to enable the Power for Sparking and Servo.

| WORK_POS 01 LABEL NR 01 | | MACHINE_POS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---------|-------------|---------|-----------|----------|--------|-----------|----------|---------|-------|----------|----------|-----------|----|----|----|----|----|-------|------|----|----|-----|------|-----|-----|-----|----|-----|------|---|--------|-----|---|---|----|----|---|---|---|---|---|----------|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|
| X | +10.000 | *X | +0.000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Y | +0.000 | *Y | +0.000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Z | +10.000 | *Z | +0.000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| JOG_FEED: 0 | | DISTANCE | | 000:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| VER: CSD | | +12.000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | MINIMUM_POS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | +0.000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"> <thead> <tr> <th>PGM</th> <th>1</th> <th>DEPTH</th> <th>-2.000</th> <th>P_BLK</th> <th>1</th> <th>AXIS</th> <th>Z</th> <th colspan="4"></th> </tr> <tr> <th>NR</th> <th>DEPTH</th> <th>CODE</th> <th>LV</th> <th>HV</th> <th>Ton</th> <th>Toff</th> <th>GAP</th> <th>SPD</th> <th>UPD</th> <th>MT</th> <th>P/N</th> <th>TIME</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>-2.000</td> <td>014</td> <td>1</td> <td>1</td> <td>20</td> <td>10</td> <td>2</td> <td>6</td> <td>2</td> <td>6</td> <td>+</td> <td>00:00:00</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> </tr> </tbody> </table> | | | | | | PGM | 1 | DEPTH | -2.000 | P_BLK | 1 | AXIS | Z | | | | | NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | MT | P/N | TIME | 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | |
| PGM | 1 | DEPTH | -2.000 | P_BLK | 1 | AXIS | Z | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | MT | P/N | TIME | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| <table border="1"> <tr> <td>MANUAL</td> <td>PROBE</td> <td>SPR_EDIT</td> <td>PATTERN</td> <td>RUN</td> <td>AUX._SET</td> <td>SAVE</td> <td>FILE_EDIT</td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | | | | MANUAL | PROBE | SPR_EDIT | PATTERN | RUN | AUX._SET | SAVE | FILE_EDIT | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| MANUAL | PROBE | SPR_EDIT | PATTERN | RUN | AUX._SET | SAVE | FILE_EDIT | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

4. After “Start-Up” succeeds, system is operational for the following functions :

1. Manual Traverse:

- (1). Pressing one of the Axes keys (**Z+**, **Z-**, **X+**, **X-**, **Y+**, **Y-**) on removable box can make the axis moving .
- (2). System has” SHORT” security feature, Axis-moving inhibited when” Short” happened.
- (3). Press **STOP** button on Removable Box to disable the “SHORT” security feature, and press one of the Axis keys on Removable Box together to move out of “Short.”

ATTENTION: When executing electrode short circuit protection mode, it is a must to move the axis key cautiously. Moving of wrong direction will lead to machinery damage. Please be noted!

- (4). Axis key speed has 4 steps running from 0-3 and can be controlled by removable box. The JOG speed can be shown on the screen.

2. Preset position coordinates:

Method : Enter axes (X.Y.Z.) + coordinate value (number +/-) , and press **ENT**

3. Do the Sparking job

- (1) . Press **F5** Function key (RUN) to run the Last Program and Sparking ON. Be sure that the Position data as before or not.
- (2) . Search machine home point and set up workpiece coordinate and back to the working coordinate. Press **F5** Function key(RUN) to run the unfinished sparking.
- (3) . Sparking job can be interrupted by pressing **STOP** . To continue sparking, press **START** button on the removable box. Press **ESC** key for Sparking ON command cancelled.

IV. User-friendly Operation Instruction

1. System Start-up :

Switch ON the Main-Power-Switch which located on the right side of cabinet. Power of PC also is activated. Press **F1** to start up the system and press **ON** to activate the main power. (refer to **PAGE 35** Start-up procedure)

2. Home point search:

Press **F1 Manual Mode** , and press **F1 Homing** to search machine home point automatically **PAGE 41**

3. Electrode and workpiece fix and rectification

Fix the electrode and workpiece. And then adjust and set up the vertical and horizontal datum surface between the electrode and workpiece.

Mold rectification measurement, centerline and datum point set up

Machining coordinates setup: Under **F2 Probe Mode**, proceeding probe testing and machining coordinate setup. Choosing an appropriate probing according the workpiece requirements. Please refer to CNC PROBE unit in this manual. **PAGE**

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4. Machining mode and condition setup

A. Single-cave sparking mode

F3 CNC Spark Edit: Eroding code editing, inclusive of current, depth, Ton/Toff and proper orbital sinking way with radius expansion. Please refer to the CNC spark edit unit in this manual or the user's personal experience. **PAGE 55**

B. Multi-cave sparking mode

1. Executing **F3 CNC Spark Edit** to edit multi-cave sparking, depth, ton/off and proper orbital sinking way with radius expansion.
2. Activate **F4 multi-cave** function. Enter the number the sparked caves and detailed coordinate or refer to the CNC multi-cave editing unit in this manual.

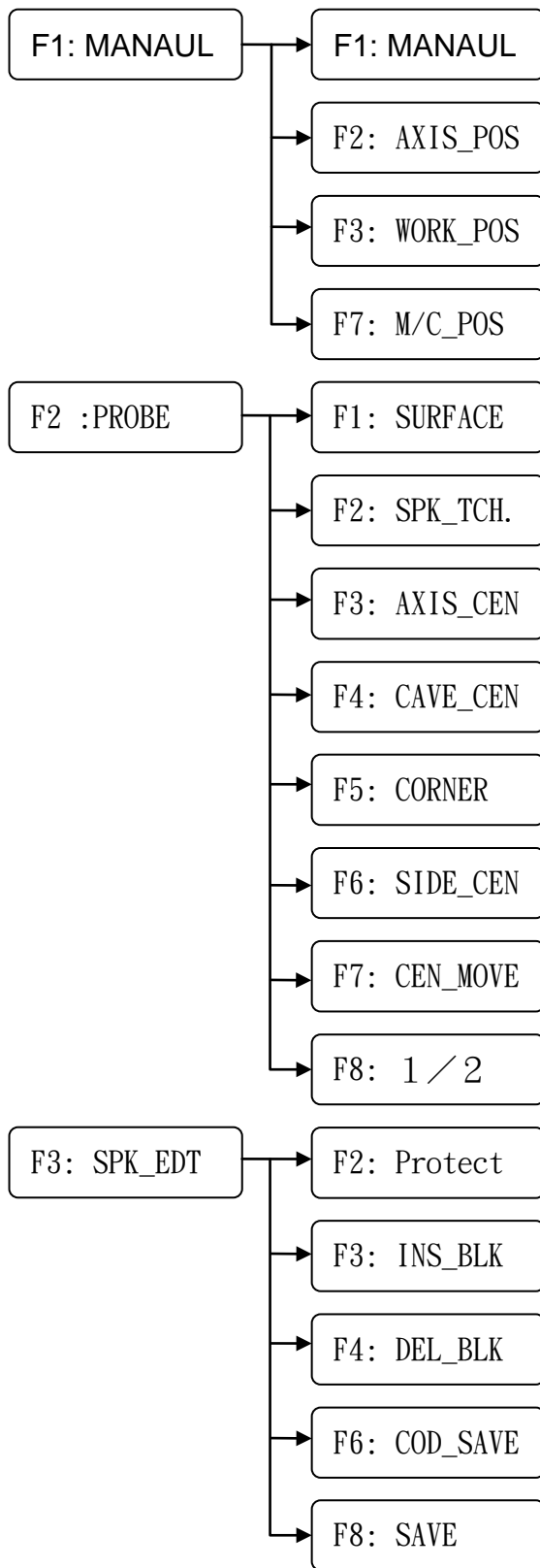
5. Sparking

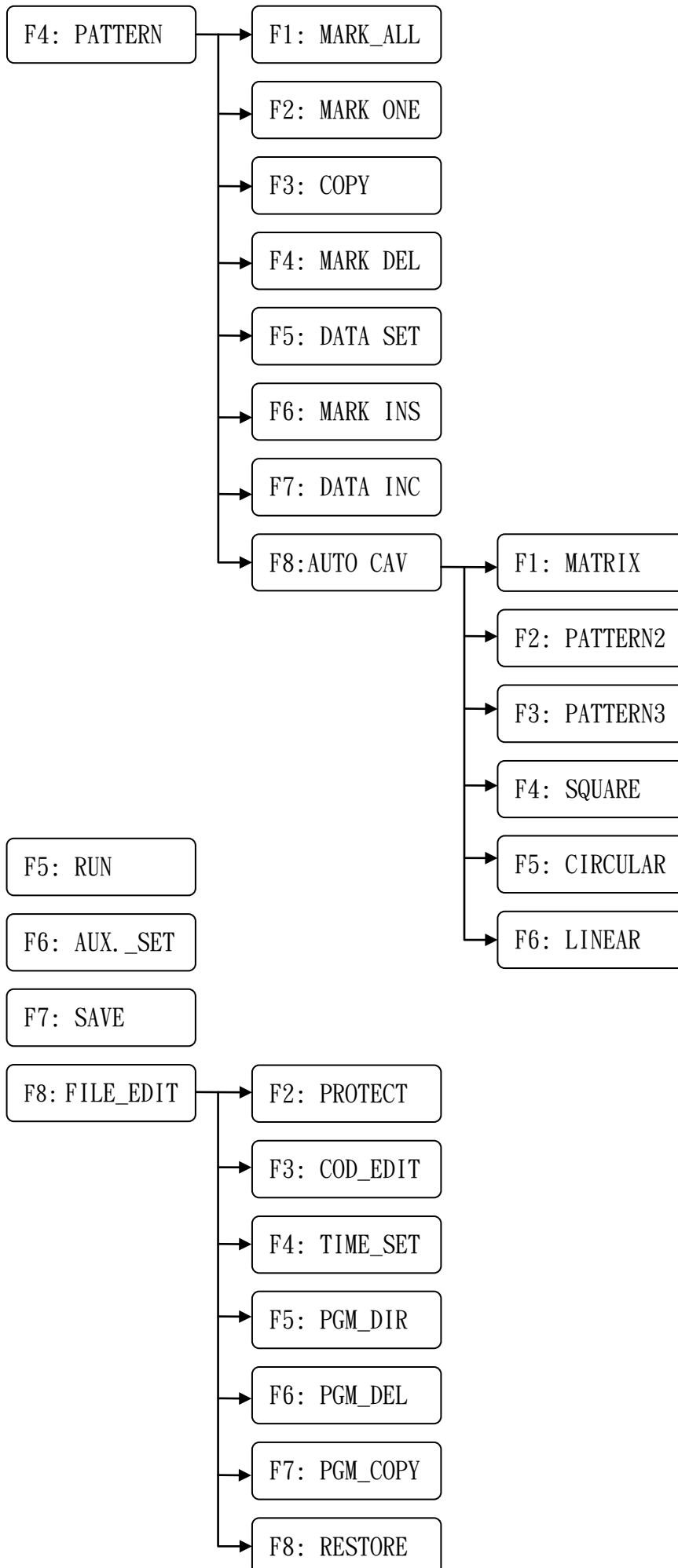
A. Single-cave sparking mode

Move the electrode to the machining coordinates and choose the sparking codes. And then just pres **F5 RUN** on the panel. The system will activate single-cave sparking according to the edited sparking pattern. **PAGE 82**

- B. After multi-cave sparking editing is finished, press **F5** function on the panel to execute multi-cave sparking. **PAGE 64**

V .System Function list



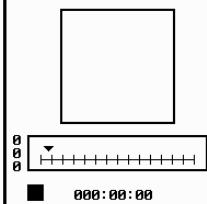
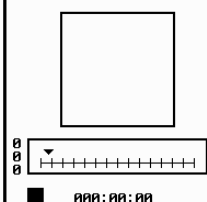


2. Function Description

| | | | |
|---------------------|---|--------------------|---|
| F1 MANUAL | → | F1 HOME | : Search for home point automatically. If a power cut happens, the machine will be back to the home point after it is rebooted. |
| | | F2 AXIS_POS | : Move to the assigned position automatically. |
| | | F3 WORK_POS | : 20 sets of incremental coordinate can be set. |
| | | F7 M/C_POS | : Set up of machinery working condition. Except |
| F2 PROBE | → | F1 SURFACE | : Probing 3 axes surface |
| | | F2 SPK_TCH. | : With removable box to look for sparking position or center. |
| | | F3 AXIS_CEN | : Probing externally, Workpiece midpoint |
| | | F4 CAVE_CEN | : Probing internally, Circle Center |
| | | F5 CORNER | : Probing Corner |
| | | F6 SIDE_CEN | : Probing Center point of 4 sides |
| | | F7 CEN_MOVE | : Move automatically to the assigned position |
| | | F8 1/2 | : Actual Pos. Data divided by 2. (Center point data) |
| F3 SPK_EDIT | → | F1 MARK_ALL | |
| | | F2 PROTECT | |
| | | F3 INS_BLK | |
| | | F4 DEL_BLK | |
| | | F6 COD_SAVE | |
| | | F8 SAVE | |
| F4 PATTERN | → | F1 MARK_ALL | |
| | | F2 MARK ONE | |
| | | F3 COPY | |
| | | F4 MARK DEL | |
| | | F5 DATA SET | |
| | | F6 INC DATA | |
| | | F7 DATA INC | |
| | | F8 AUTO CAV | |
| | | F1 MATRIX | |
| | | F2 PATTERN2 | |
| | | F3 PATTERN3 | |
| | | F4 SQUARE | |
| | | F5 CIRCULAR | |
| | | F6 LINEAR | |
| F5 RUN | | | : Program Run |
| F6 AUX._SET | | | : Sparking Auxiliary Condition setting |
| F7 SAVE | | | : Saving current system data as the initial information after the system is rebooted. |
| F8 FILE_EDIT | → | F2 PROTECT | : Setup for file protection and release file protection. |
| | | F3 COD_EDIT | : Sparking codes editing |
| | | F4 TIME_SET | : Time-Control setting (Enable & Timer setting) |
| | | F5 PGM_DIR | : Program Directory |
| | | F6 PGM_DEL | : Program Delete |
| | | F7 PGM_COPY | : Program Copy |
| | | F8 RESTORE | : Restore the initial sparking code information |

3. Program Function :

3.1.1 F1 MANUAL → F1 HOME

| WORK_POS 01 LABEL NR 01 X +10.000 Y +0.000 Z +10.000 JOG_FEED: <input type="checkbox"/> VER: CSD | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE +12.000 MINIMUM_POS +0.000 |  | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|--|---|---------|----------|----------|---------|----------|----------|--------|----------|-----|----------|----|----|----|----|----|-------|------|----|----|-----|------|-----|-----|-----|----|-----|------|--|--|---|--------|-----|---|---|----|----|---|---|---|---|---|----------|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|
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| PGM | 1 | DEPTH | -2.000 | P_BLK | 1 | AXIS | Z | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| NR | DEPTH | CODE | LU | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| <table border="1" style="width: 100%; border-collapse: collapse; text-align: center;"> <tr> <td>MANUAL</td> <td>PROBE</td> <td>SPK_EDT</td> <td>PATTERN</td> <td>RUN</td> <td>AUX._SET</td> <td>SAVE</td> <td>FILE_EDT</td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | MANUAL | PROBE | SPK_EDT | PATTERN | RUN | AUX._SET | SAVE | FILE_EDT | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| MANUAL | PROBE | SPK_EDT | PATTERN | RUN | AUX._SET | SAVE | FILE_EDT | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| WORK_POS 01 LABEL NR 01 X +10.000 Y +0.000 Z +10.000 JOG_FEED: <input type="checkbox"/> VER: CSD | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE +12.000 MINIMUM_POS +0.000 |  | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1" style="width: 100%; border-collapse: collapse; text-align: center;"> <thead> <tr> <th>PGM</th> <th>1</th> <th>DEPTH</th> <th>-2.000</th> <th>P_BLK</th> <th>1</th> <th>AXIS</th> <th>Z</th> <th colspan="6"></th> </tr> <tr> <th>NR</th> <th>DEPTH</th> <th>CODE</th> <th>LU</th> <th>HV</th> <th>Ton</th> <th>Toff</th> <th>GAP</th> <th>SPD</th> <th>UPD</th> <th>WT</th> <th>P/N</th> <th>TIME</th> <th colspan="2"></th> </tr> </thead> <tbody> <tr> <td>1</td> <td>-2.000</td> <td>014</td> <td>1</td> <td>1</td> <td>20</td> <td>10</td> <td>2</td> <td>6</td> <td>2</td> <td>6</td> <td>+</td> <td>00:00:00</td> <td colspan="2"></td> </tr> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td colspan="2"> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td colspan="2"> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td colspan="2"> </td></tr> </tbody> </table> | | | PGM | 1 | DEPTH | -2.000 | P_BLK | 1 | AXIS | Z | | | | | | | NR | DEPTH | CODE | LU | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | | | 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| PGM | 1 | DEPTH | -2.000 | P_BLK | 1 | AXIS | Z | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| NR | DEPTH | CODE | LU | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| SURE -> 『ENTER』 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1" style="width: 100%; border-collapse: collapse; text-align: center;"> <tr> <td>HOME</td> <td>AKIS_MDI</td> <td>WORK_POS</td> <td></td> <td></td> <td></td> <td>MP_SET</td> <td></td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | HOME | AKIS_MDI | WORK_POS | | | | MP_SET | | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| HOME | AKIS_MDI | WORK_POS | | | | MP_SET | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

- Procedure**
1. Press **F1 MANUAL** under Main Function key to enter manual mode.
 2. Press **F1 Home** under manual mode to enter home point search mode.
 3. Press **Enter** key to execute home point search.


- Description**
1. System :
 - (1)Z axis up automatically until Limit Switch is reached.
 - (2)X-, Y- then done in the same way one by one.
 - (3)X,Y, Z axis moves back and find the home point. When the home point is found, the * mark of each axis will disappear and stop the movement.
 - (4)The three axes will show the actual position.
 2. When the axis travels back from the limit, the computer will set the home point shown on the linear scale as 0 automatically and then the axis will stop moving. Thus, when the home point of the axis if found, its stopped position is the base of machine home point.
 3. Move electrode to the 0 point. (or Work position), and the position is the work position last time before switching off the power.

3.1.3 F1 MANUL → F3 WORK_POS

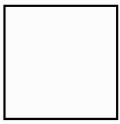
| WORK_POS 01 LABEL NR 01 X +10.000 Y +0.000 Z +10.000 JOG_FEED: <input type="checkbox"/> VER: C5D | | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE +12.000 MINIMUM_POS +0.000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|--------|--|----|----------|-----|------|-------|------|-----|--------|-----|----------|-----|-----|-----|----|-----|------|---|--------|-----|---|---|----|----|---|---|---|---|---|----------|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|
| PGM 1 DEPTH -2.000 P_BLK 1 AXIS Z <table border="1"> <thead> <tr> <th>NR</th> <th>DEPTH</th> <th>CODE</th> <th>LU</th> <th>HU</th> <th>Ton</th> <th>Toff</th> <th>GAP</th> <th>SPD</th> <th>UPD</th> <th>WT</th> <th>P/N</th> <th>TIME</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>-2.000</td> <td>014</td> <td>1</td> <td>1</td> <td>20</td> <td>10</td> <td>2</td> <td>6</td> <td>2</td> <td>6</td> <td>+</td> <td>00:00:00</td> </tr> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td></tr> </tbody> </table> | | | | | | NR | DEPTH | CODE | LU | HU | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| NR | DEPTH | CODE | LU | HU | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| HOME | | AKIS_MDI | | WORK_POS | | | | | | MP_SET | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | | F2 | | F3 | | F4 | | F5 | | F6 | | F7 F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| WORK_POS 01 LABEL NR 01 X +10.000 Y +0.000 Z +10.000 JOG_FEED: <input type="checkbox"/> VER: C5D | | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE +12.000 MINIMUM_POS +0.000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|--------|--|----|----------|-----|------|-------|------|-----|--------|-----|----------|-----|-----|-----|----|-----|------|---|--------|-----|---|---|----|----|---|---|---|---|---|----------|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|
| PGM 1 DEPTH -2.000 P_BLK 1 AXIS Z <table border="1"> <thead> <tr> <th>NR</th> <th>DEPTH</th> <th>CODE</th> <th>LU</th> <th>HU</th> <th>Ton</th> <th>Toff</th> <th>GAP</th> <th>SPD</th> <th>UPD</th> <th>WT</th> <th>P/N</th> <th>TIME</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>-2.000</td> <td>014</td> <td>1</td> <td>1</td> <td>20</td> <td>10</td> <td>2</td> <td>6</td> <td>2</td> <td>6</td> <td>+</td> <td>00:00:00</td> </tr> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td></tr> </tbody> </table> | | | | | | NR | DEPTH | CODE | LU | HU | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| NR | DEPTH | CODE | LU | HU | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| HOME | | AKIS_MDI | | WORK_POS | | | | | | MP_SET | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | | F2 | | F3 | | F4 | | F5 | | F6 | | F7 F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Procedure Press **F1 MANUL** key under the main function keys and press **F2 WORK_POS** under sub function keys to enter work coordinate mode. There are 20 sets of coordinates can be set.

- Description**
- After the coordinates is set, the current work coordinate can be shown on the left hand and upper side of the screen.
 - There are 20 sets of coordinates can be set for application, which means there are 20 work home points or 20 work positions can be recorded.
 - There is an interaction between the multi-cave position and work coordinates. When the work coordinate changes, the multi-cave position will be various.
 - Press  to move back the last Menu.

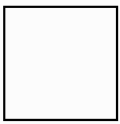
3.2.1 F2 Probe → F1 Surface

| | | |
|-------------------------|--------------------|---|
| WORK_POS 01 LABEL NR 01 | MACHINE_POS | |
| X -29.996 | *X +0.000 |  000 000:00:00 |
| Y -20.063 | *Y +0.000 | |
| Z -5.000 | *Z +0.000 | |
| JOG_FEED: 0 | DISTANCE -3.000 | |
| VER: C5D | MINIMUM_POS +0.000 | |

| PGM | 1 | DEPTH | -2.000 | P_BLK | 1 | AXIS | Z | | | | | |
|-----|--------|-------|--------|-------|-----|------|-----|-----|-----|----|-----|----------|
| NR | DEPTH | CODE | LV | HV | TON | TOFF | GAP | SPD | UPD | WT | P/N | TIME |
| 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 |
| | | | | | | | | | | | | |
| | | | | | | | | | | | | |

| | | | | | | | |
|---------|----------|----------|----------|--------|----------|---------|-----|
| SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | MOU_CEN | 1/2 |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 |

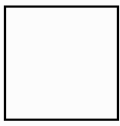
Main Function Screen

| | | |
|-------------------------|--------------------|---|
| WORK_POS 01 LABEL NR 01 | MACHINE_POS | |
| X +0.000 | *X +0.000 |  000 000:00:00 |
| Y +0.000 | *Y +0.000 | |
| Z +0.000 | *Z +0.000 | |
| JOG_FEED: 0 | DISTANCE +2.000 | |
| VER: C5D | MINIMUM_POS +0.000 | |

| | | |
|-----------------------|----------|-------------|
| SELECT AXIS | : -Z | AXIS CENTER |
| 0: DATUM 1-200 RANDOM | : 0 | X +0.000 |
| RETURN POS. | : +1.000 | Y +0.000 |
| 『 F5 』 → RUN | | Z +0.000 |

| | | | | | | | |
|---------|----------|----------|----------|--------|----------|---------|-----|
| SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | MOU_CEN | 1/2 |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 |

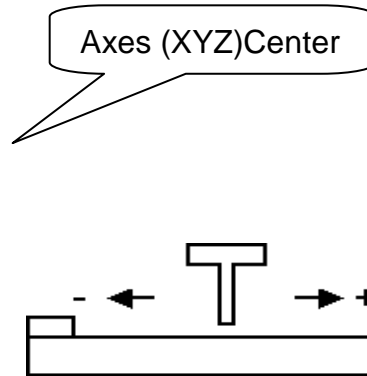
Screen Before Surface Testing

| | | |
|-------------------------|--------------------|---|
| WORK_POS 01 LABEL NR 01 | MACHINE_POS | |
| X +0.000 | *X +0.000 |  000 000:00:00 |
| Y +0.000 | *Y +0.000 | |
| Z -5.000 | *Z +0.000 | |
| JOG_FEED: 0 | DISTANCE -3.000 | |
| VER: C5D | MINIMUM_POS +0.000 | |

| | | | | |
|-----------------------------|--------|---|--------|---------------|
| SELECT AXIS | -Z | 1 | -4.574 | AXIS CENTER |
| 0: DATUM 1-200 RANDOM SET | 0 | 2 | -4.574 | X +0.000 |
| RETURN POS. | +1.000 | 3 | -4.574 | Y +0.000 |
| 『 F5 』 → RUN | | 4 | -4.574 | Z -4.573 |
| 『 START 』 → SPEED UP | | 5 | -4.574 | |
| TOUCH_POS (PRESET NEW DATA) | -4.574 | 6 | -4.574 | TOUCH MAX (A) |
| | | 7 | -4.574 | TOUCH MIN (B) |
| | | 8 | +0.000 | MAX-MIN (A-B) |

| | | | | | | | |
|---------|----------|----------|----------|--------|----------|----------|-----|
| SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | AXIS_POS | 1/2 |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 |

| | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|----------|----------|----------|----------|----------|--------|----------|----------|-----|--------|----|--------|----|--------|----|--------|---|-------------|--|---|---------|---|--------|---|--------|
| WORK_POS 01 LABEL NR 01 X +0.000 Y +0.000 Z -5.000 JOG_FEED: 0 VER: C5D | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE -3.000 MINIMUM_POS +0.000 | | | | | | | | | | | | | | | | | | | | | | | | | |
| SELECT AXIS -Z 0: DATUM 1-200 RANDOM SET 0 RETURN POS. +1.000 『F5』 → RUN 『START』 → SPEED UP TOUCH_POS (PRESET NEW DATA) - -4.574 | <table border="1"> <tr><td>1</td><td>-4.574</td></tr> <tr><td>2</td><td>-4.574</td></tr> <tr><td>3</td><td>-4.574</td></tr> <tr><td>4</td><td>-4.574</td></tr> <tr><td>5</td><td>-4.574</td></tr> <tr><td>6</td><td>-4.574</td></tr> <tr><td>7</td><td>-4.574</td></tr> <tr><td>8</td><td>+0.000</td></tr> </table> | 1 | -4.574 | 2 | -4.574 | 3 | -4.574 | 4 | -4.574 | 5 | -4.574 | 6 | -4.574 | 7 | -4.574 | 8 | +0.000 | <table border="1"> <tr><td colspan="2">AXIS CENTER</td></tr> <tr><td>X</td><td>+10.000</td></tr> <tr><td>Y</td><td>+0.000</td></tr> <tr><td>Z</td><td>-4.573</td></tr> </table> | AXIS CENTER | | X | +10.000 | Y | +0.000 | Z | -4.573 |
| 1 | -4.574 | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | -4.574 | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | -4.574 | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 | -4.574 | | | | | | | | | | | | | | | | | | | | | | | | | |
| 5 | -4.574 | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 | -4.574 | | | | | | | | | | | | | | | | | | | | | | | | | |
| 7 | -4.574 | | | | | | | | | | | | | | | | | | | | | | | | | |
| 8 | +0.000 | | | | | | | | | | | | | | | | | | | | | | | | | |
| AXIS CENTER | | | | | | | | | | | | | | | | | | | | | | | | | | |
| X | +10.000 | | | | | | | | | | | | | | | | | | | | | | | | | |
| Y | +0.000 | | | | | | | | | | | | | | | | | | | | | | | | | |
| Z | -4.573 | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"> <tr> <td>SURFACE</td> <td>SPK_TCH.</td> <td>AXIS_CEN</td> <td>CAVE_CEN</td> <td>CORNER</td> <td>SIDE_CEN</td> <td>AXIS_POS</td> <td>1/2</td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | AXIS_POS | 1/2 | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | |
| SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | AXIS_POS | 1/2 | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | |



Procedure


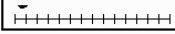
- Press **F2 PROBE** key under the main function keys, and press **F1 SURFACE** under sub function keys to enter Surface testing mode.
- Press **▲** key to move back to the Last Menu.

Description

1. Surface Testing Screen :

- Select Axes : Press **← - 、 + →** key on the screen to select measured axis.
- 0=set up, 1-200 cave number coordinate record : Select the tested coordinate value and save the recorded point during multi-cave machining. (Entering "0" means it is not saved in the recording point. But after testing, the coordinate value on the surface can be set.
- Retreated distance after sparking : The sparking will keep a distance between the surfaces after touching it. This distance is adjustable.
- To execute the program, press **F5** key : Press **F5** to activate surface testing.
- To speed up, press **START** key : When the surface testing is activated, the electrode will move slowly based on the setup axis. When the distance between the electrode and the surface is too large, press the **START** button on the removable box to speed up the movement.
- Touch coordinate value (settable or zeroing) : Set the coordinate of the surface touch. When the cave number coordinate record is set as 0, the setup here is available
- The axis center form on the screen will divide the value of last two times into 1/2 . When the mold outer width is bigger and can't be measured from the axis center of four side center, the axis center can be calculated here.
- Take X axis measurement for example :
 1. Move the electrode to X+ direction and measure X+ surface. Move the electrode to X-, and measure X- surface.
 2. X axis center will be shown automatically on the " Axes Center" form , which is located in the upper right of the screen.
 3. Executing axis movement, and move X axis the X axis center. The position is the measured X axis center.
 4. Press **▲** key two times to be back to the main screen.
 5. Set the X axis coordinate as 0 to finish X axis center setup

3.2.2 F2 PROBE → F2 SPK_TCH

| WORK_POS 01 LABEL NR 01 X +0.000 Y +0.000 Z -5.000 JOG_FEED: 0 VER: CSD | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE -3.000 MINIMUM_POS +0.000 |  0 0 0  000:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|--|----------|----------|----------|----------|--------|----------|---------|-----|-----|----------|----|-----|------|----|--------|-----|---|---|----|----|---|---|---|---|---|----------|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|
| PGM 1 DEPTH -2.000 P_BLK 1 AXIS Z <table border="1"> <thead> <tr> <th>NR</th> <th>DEPTH</th> <th>CODE</th> <th>LV</th> <th>HV</th> <th>Ton</th> <th>Toff</th> <th>GAP</th> <th>SPD</th> <th>UPD</th> <th>WT</th> <th>P/N</th> <th>TIME</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>-2.000</td> <td>014</td> <td>1</td> <td>1</td> <td>20</td> <td>10</td> <td>2</td> <td>6</td> <td>2</td> <td>6</td> <td>+</td> <td>00:00:00</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> </tbody> </table> | | | NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | |
| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| SELECT AXIS -Z : 『 F5 』 -> RUN | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"> <thead> <tr> <th>SURFACE</th> <th>SPK_TCH.</th> <th>AXIS_CEN</th> <th>CAVE_CEN</th> <th>CORNER</th> <th>SIDE_CEN</th> <th>MOU_CEN</th> <th>1/2</th> </tr> </thead> <tbody> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </tbody> </table> | | | SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | MOU_CEN | 1/2 | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | MOU_CEN | 1/2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Procedure

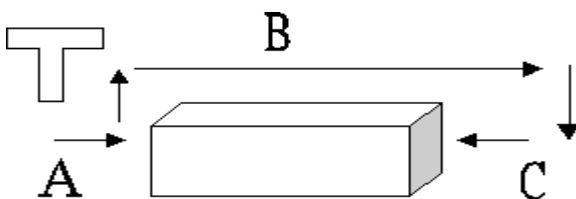
- Main function key press **F2 PROBE**, sub-function key press **F2 SPK_TCH**, in to **SPK_TCH** mode.

Description

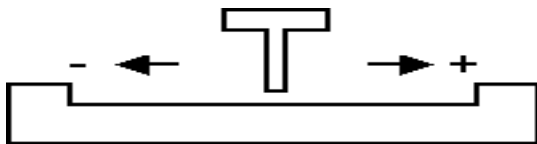
- press **▲** key , back to last page.
1. Procedure:
 1. Reduced JOG_FEED to 0~1 step.
 2. Press the **← -** 、 **+ →** key on the control panel to choice spark axis direction.
 3. Press **F5** key on control panel or **START** key on the removable box to spark.
 4. Waiting till electrode down to touch the workpiece, when sparking happen jogging axes with (X+,X-,Y+,Y-)keys, watching the spark, till the axes move to wanted position.
 5. Press **STOP** key to finish.
 2. When run the SPK_TCH function change the current condition to low sparking current.

3.2.3 F2 PROBE → F3 AXIS_CEN

| | | | | | | | | | | | | | | | | | | |
|--|---|----------|----------|----------|----------|----------|--------|----------|---------|-----|----|----|----|----|----|----|----|----|
| WORK_POS 01 LABEL NR 01 X +0.000 Y +0.000 Z -5.000 JOG_FEED: 0 VER: CSD | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE -3.000 MINIMUM_POS +0.000 | | | | | | | | | | | | | | | | | |
| SELECT AXIS : _+X 0: DATUM 1-200 RANDOM : 0 PROBING DISTANCE : +20.000 Z AXIS DISTANCE : +15.000 『 F5 』 → RUN | | | | | | | | | | | | | | | | | | |
| <table border="1"> <tr> <td>SURFACE</td> <td>SPK_TCH.</td> <td>AXIS_CEN</td> <td>CAVE_CEN</td> <td>CORNER</td> <td>SIDE_CEN</td> <td>HOV_CEN</td> <td>1/2</td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | HOV_CEN | 1/2 | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 |
| SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | HOV_CEN | 1/2 | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | |



Drawing1.Extern
al center probing



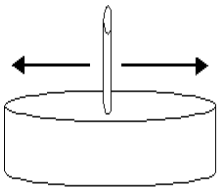
Drawing2.Intern
al center probing

Procedure Main function key press **F2 PROBE**, sub-function key press **F3 AXIS-CEN**, in to **AXIS-CEN mode**.

- Description**
- **Select Axis:** Choice Axis & Direction via **← -**、**+ →** key, (Mark A on drawing 1).
 - **0: DATUM, 1-200 RANDOM SET:** When set "0", Probing point can be preset or setting 0. When set 1-200 is for recording the probing point coordinates, the probing point can not be preset or setting 0 the probing data will be transfer to the corresponding position table for multi-cave position control sparking.
 - **Probing distance (included electrode):** Input the 1/2 value of the total probing distance (included electrode), when probing the move distance of the electrode will be 2 setting value (see mark B of drawing 1). When set (+) is for probing external, when set (-) is for probing internal (see drawing 2).
 - **Z up distance:** Z up position during probing. (See mark C of drawing 1).
 - **Press **F5** key to start:** Press **F5** key to start probing cycle.
 - **Speed up press **START** key:** Press "START" key to increase probing speed.
 - **TOUCH_POS (Preset or setting 0):** After probing will show the center coordinates.

3.2.4 F2 PROBE → F4 CAVE-CEN

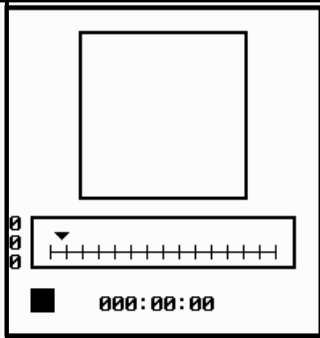
| | | | | | | | | | | | | | | | | | | |
|---|---|---|----------|----------|----------|----------|--------|----------|----------|-----|----|----|----|----|----|----|----|----|
| <p>WORK_POS</p> <p>X -0.060</p> <p>Y -0.065</p> <p>Z +17.126</p> <p>JOG_FEED: 3</p> <p>VER: D0</p> | <p>MACHINE_POS</p> <p>*X +9.747</p> <p>*Y -0.091</p> <p>*Z +17.252</p> <p>DISTANCE</p> <p> +17.126</p> <p>MINIMUM_POS</p> <p> +0.000</p> | <div style="border: 1px solid black; width: 100px; height: 100px; margin: 0 auto;"></div> <div style="border: 1px solid black; width: 100%; height: 20px; margin-top: 5px;"> <div style="width: 10%; height: 100%; position: absolute; left: 0;"></div> </div> <p style="text-align: center;">000:00:00</p> | | | | | | | | | | | | | | | | |
| <p>0: DATUM 1-200 RANDOM SET 0</p> <p>『 F5 』 -> RUN</p> <p>『 START 』 -> SPEED UP</p> | | | | | | | | | | | | | | | | | | |
| <p>X CEN. +0.000 Y CEN. +0.000</p> | | | | | | | | | | | | | | | | | | |
| <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="padding: 2px;">SURFACE</td> <td style="padding: 2px;">SPK_TCH.</td> <td style="padding: 2px;">AXIS_CEN</td> <td style="padding: 2px;">CAVE_CEN</td> <td style="padding: 2px;">CORNER</td> <td style="padding: 2px;">SIDE_CEN</td> <td style="padding: 2px;">AXIS_POS</td> <td style="padding: 2px;">1/2</td> </tr> <tr> <td style="text-align: center;">F1</td> <td style="text-align: center;">F2</td> <td style="text-align: center;">F3</td> <td style="text-align: center;">F4</td> <td style="text-align: center;">F5</td> <td style="text-align: center;">F6</td> <td style="text-align: center;">F7</td> <td style="text-align: center;">F8</td> </tr> </table> | | | SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | AXIS_POS | 1/2 | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 |
| SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | AXIS_POS | 1/2 | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | |

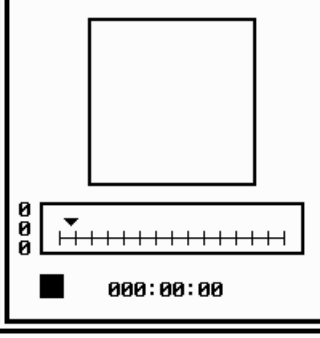


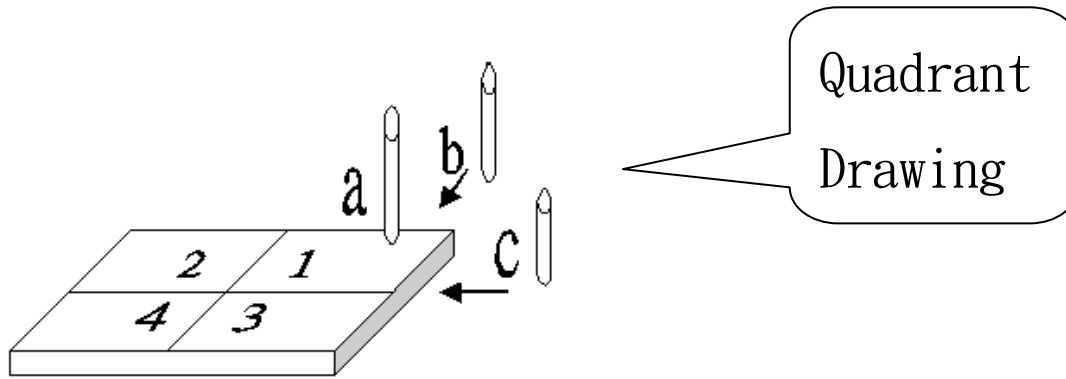
Procedure Main function key press **F2 PROBE** , sub-function key press **F4 CAVE-CEN**, in to **CAVE-CEN** mode.

- Description**
1. Manual traverse the electrode into the probed cave.
 2. 0: DATUM, 1-200 RANDOM SET: When set “0”, Probing point can be preset or setting 0. When set 1-200 is for recording the probing point coordinates, the probing point can not be preset or setting 0, the probing data will be transfer to the corresponding position table for multi-cave position control sparking.
 3. Press **F5** key to start: Press **F5** key to start the auto cave centering.

3.2.5 F2 PROBE → F5 CORNER

| | | | | | | | | | | | | | | | | | | |
|--|--|--|----------|----------|----------|----------|--------|----------|----------|-----|----|----|----|----|----|----|----|----|
| <p>WORK_POS</p> <p>X +0.000</p> <p>Y +0.000</p> <p>Z +15.000</p> <p>JOG_FEED: 3</p> <p>VER: P-C1</p> | <p>MACHINE_POS</p> <p>*X -0.001</p> <p>*Y -0.001</p> <p>*Z +14.999</p> <p>DISTANCE</p> <p> +115.000</p> <p>MINIMUM_POS</p> <p> +0.000</p> |  | | | | | | | | | | | | | | | | |
| <p>QUADRANT CHOICE 1</p> <p>PROBING DISTANCE +20.000</p> <p>Z UP DISTANCE +15.000</p> <p>Ø: DATUM 1-200 RANDOM SET 0</p> <p>『F5』 → RUN</p> | | | | | | | | | | | | | | | | | | |
| <table border="1" style="width:100%; border-collapse: collapse; text-align: center;"> <tr> <td style="width:12.5%;">SURFACE</td> <td style="width:12.5%;">SPK_TCH.</td> <td style="width:12.5%;">AXIS_CEN</td> <td style="width:12.5%;">CAVE_CEN</td> <td style="width:12.5%;">CORNER</td> <td style="width:12.5%;">SIDE_CEN</td> <td style="width:12.5%;">AXIS_POS</td> <td style="width:12.5%;">1/2</td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | AXIS_POS | 1/2 | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 |
| SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | AXIS_POS | 1/2 | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | |

| | | | | | | | | | | | | | | | | | | |
|--|--|---|----------|----------|----------|----------|--------|----------|----------|-----|----|----|----|----|----|----|----|----|
| <p>WORK_POS</p> <p>X +0.000</p> <p>Y +0.000</p> <p>Z +10.000</p> <p>JOG_FEED: 3</p> <p>VER: D4</p> | <p>MACHINE_POS</p> <p>*X +20.126</p> <p>*Y +20.126</p> <p>*Z +0.000</p> <p>DISTANCE</p> <p> +11.000</p> <p>MINIMUM_POS</p> <p> +0.000</p> |  | | | | | | | | | | | | | | | | |
| <p>QUADRANT CHOICE : 1</p> <p>PROBING DISTANCE : +20.000</p> <p>Z UP DISTANCE : +15.000</p> <p>Ø: DATUM 1-200 RANDOM : 0</p> <p>『START』 → SPEED UP</p> | | | | | | | | | | | | | | | | | | |
| <p>X CEN. +0.000 Y CEN. +0.000</p> | | | | | | | | | | | | | | | | | | |
| <table border="1" style="width:100%; border-collapse: collapse; text-align: center;"> <tr> <td style="width:12.5%;">SURFACE</td> <td style="width:12.5%;">SPK_TCH.</td> <td style="width:12.5%;">AXIS_CEN</td> <td style="width:12.5%;">CAVE_CEN</td> <td style="width:12.5%;">CORNER</td> <td style="width:12.5%;">SIDE_CEN</td> <td style="width:12.5%;">AXIS_POS</td> <td style="width:12.5%;">1/2</td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | AXIS_POS | 1/2 | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 |
| SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | AXIS_POS | 1/2 | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | |

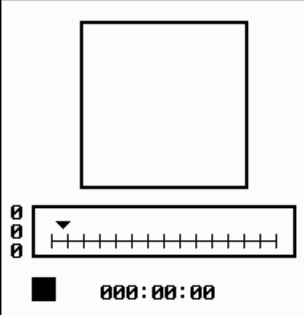


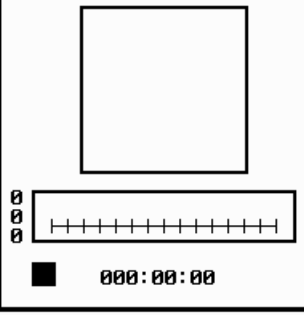
Procedure Main function key press **F2 PROBE** , sub-function key press **F5 CORNER** , in to **CORNER mode**.

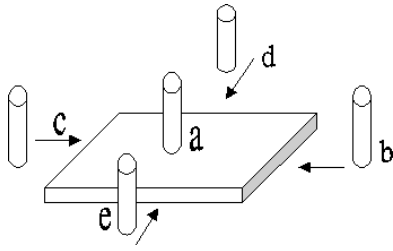
Description

1. Quadrant choice: 4 corners can be selected (see quadrant drawing).
2. Probing distance (included electrode): Input the bigger rough range of X and Y distance.
3. Z up distance: Down distance of Z axis for probing.
4. 0: DATUM, 1-200 RANDOM SET: When set "0", Probing point can be preset or setting 0. When set 1-200 is for recording the probing point coordinates, the probing point can not be preset or setting 0, the probing data will be transfer to the corresponding position table for multi-cave position control sparking.
5. Press **F5** key to start: Press **F5** key to start the probing cycle.

3.2.6 F2 PROBE → F6 SIDE-CEN

| | | | | | | | | | | | | | | | | | | |
|---|---|--|----------|----------|----------|----------|--------|----------|----------|-----|----|----|----|----|----|----|----|----|
| <p>WORK_POS</p> <p>X +0.000</p> <p>Y +0.000</p> <p>Z +10.000</p> <p>JOG_FEED: 3</p> <p>VER: D4</p> | <p>MACHINE_POS</p> <p>*X +20.126</p> <p>*Y +20.126</p> <p>*Z +0.000</p> <p>DISTANCE</p> <p> +11.000</p> <p>MINIMUM_POS</p> <p> +0.000</p> |  | | | | | | | | | | | | | | | | |
| <p>X PROBING DISTANCE :_ +20.000</p> <p>Y PROBING DISTANCE : +20.000</p> <p>Z UP DISTANCE : +15.000</p> <p>Ø: DATUM 1-200 RANDOM : 0</p> <p>『 F5 』 -> RUN</p> | | | | | | | | | | | | | | | | | | |
| <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 12.5%;">SURFACE</td> <td style="width: 12.5%;">SPK_TCH.</td> <td style="width: 12.5%;">AXIS_CEN</td> <td style="width: 12.5%;">CAVE_CEN</td> <td style="width: 12.5%;">CORNER</td> <td style="width: 12.5%;">SIDE_CEN</td> <td style="width: 12.5%;">AXIS_POS</td> <td style="width: 12.5%;">1/2</td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | AXIS_POS | 1/2 | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 |
| SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | AXIS_POS | 1/2 | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | |

| | | | | | | | | | | | | | | | | | | |
|---|---|--|----------|----------|----------|----------|--------|----------|----------|-----|----|----|----|----|----|----|----|----|
| <p>WORK_POS</p> <p>X -0.000</p> <p>Y -0.000</p> <p>Z +10.000</p> <p>JOG_FEED: 3</p> <p>VER: D4</p> | <p>MACHINE_POS</p> <p>*X +19.999</p> <p>*Y +19.999</p> <p>*Z +0.000</p> <p>DISTANCE</p> <p> +11.000</p> <p>MINIMUM_POS</p> <p> +0.000</p> |  | | | | | | | | | | | | | | | | |
| <p>X PROBING DISTANCE : +20.000</p> <p>Y PROBING DISTANCE : +20.000</p> <p>Z UP DISTANCE : +15.000</p> <p>Ø: DATUM 1-200 RANDOM : 0</p> <p>『 START 』 -> SPEED UP</p> | | | | | | | | | | | | | | | | | | |
| <p>X CEN. +0.000 Y CEN. +0.000</p> | | | | | | | | | | | | | | | | | | |
| <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 12.5%;">SURFACE</td> <td style="width: 12.5%;">SPK_TCH.</td> <td style="width: 12.5%;">AXIS_CEN</td> <td style="width: 12.5%;">CAVE_CEN</td> <td style="width: 12.5%;">CORNER</td> <td style="width: 12.5%;">SIDE_CEN</td> <td style="width: 12.5%;">AXIS_POS</td> <td style="width: 12.5%;">1/2</td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | AXIS_POS | 1/2 | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 |
| SURFACE | SPK_TCH. | AXIS_CEN | CAVE_CEN | CORNER | SIDE_CEN | AXIS_POS | 1/2 | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | |



Procedure Main function key press **F2 PROBE** , sub-function key press **F6 SIDE-CEN** , in to **SIDE-CEN** mode.

- Description**
1. Manual traverse electrode to the rough center above the workpiece then press **F6**.
 2. Input the data as require
 - a. X probing distance: Enter the X width + electrode radius + 10 (safety clearance).
 - b. Y probing distance: Enter the Y width + electrode radius + 10 (safety clearance).
 - c. Press **F5** key to start: Press **F5** key to start probing cycle.
 3. 0: DATUM, 1-200 RANDOM SET: When set "0", Probing point can be preset or setting 0. When set 1-200 is for recording the probing point coordinates, the probing point can not be preset or setting 0, the probing data will be transfer to the corresponding position table for multi-cave position control sparking.
 4. Speed up press **START** key: Press "START" key to increase probing speed.
 5. After probing will show the value, press the arrow key to move the cursor to input the coordinates.
 6. Press **▲** key back to last page.

3.2.7 F2 PROBE → F7 AXIS_POS

| 工作座標 01 多孔程式 01 +0.000 +0.000 +20.000 手動速度: VER: C5D | 機械座標 *X +0.000 *Y +0.000 *Z +0.000 目標距離 +21.000 深度記錄 +0.000 | 000:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|--|--|-------------------|----|------|-----|----|----|----|----|----|----|----------|----|----|----|---|--------|-----|---|---|-----|----|---|---|---|---|---|----------|---|--------|-----|---|---|-----|----|---|---|---|---|---|----------|---|--------|-----|---|---|----|----|---|---|---|---|---|----------|---|--------|-----|---|---|----|----|---|---|---|---|---|----------|
| 程式1006 深度 -1.000 行程數 5 工作軸 Z | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"> <thead> <tr> <th>NO</th> <th>加工深度</th> <th>條件</th> <th>電流</th> <th>高壓</th> <th>電弧</th> <th>休幅</th> <th>間隙</th> <th>速度</th> <th>升距</th> <th>工時</th> <th>極性</th> <th>時間</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>-0.850</td> <td>006</td> <td>6</td> <td>1</td> <td>175</td> <td>40</td> <td>3</td> <td>8</td> <td>6</td> <td>6</td> <td>+</td> <td>00:00:00</td> </tr> <tr> <td>2</td> <td>-0.900</td> <td>004</td> <td>4</td> <td>1</td> <td>125</td> <td>30</td> <td>3</td> <td>8</td> <td>4</td> <td>4</td> <td>+</td> <td>00:00:00</td> </tr> <tr> <td>3</td> <td>-0.940</td> <td>002</td> <td>2</td> <td>1</td> <td>60</td> <td>20</td> <td>3</td> <td>8</td> <td>3</td> <td>3</td> <td>+</td> <td>00:00:00</td> </tr> <tr> <td>4</td> <td>-0.970</td> <td>001</td> <td>1</td> <td>1</td> <td>30</td> <td>18</td> <td>4</td> <td>8</td> <td>3</td> <td>2</td> <td>+</td> <td>00:00:00</td> </tr> </tbody> </table> | | | NO | 加工深度 | 條件 | 電流 | 高壓 | 電弧 | 休幅 | 間隙 | 速度 | 升距 | 工時 | 極性 | 時間 | 1 | -0.850 | 006 | 6 | 1 | 175 | 40 | 3 | 8 | 6 | 6 | + | 00:00:00 | 2 | -0.900 | 004 | 4 | 1 | 125 | 30 | 3 | 8 | 4 | 4 | + | 00:00:00 | 3 | -0.940 | 002 | 2 | 1 | 60 | 20 | 3 | 8 | 3 | 3 | + | 00:00:00 | 4 | -0.970 | 001 | 1 | 1 | 30 | 18 | 4 | 8 | 3 | 2 | + | 00:00:00 |
| NO | 加工深度 | 條件 | 電流 | 高壓 | 電弧 | 休幅 | 間隙 | 速度 | 升距 | 工時 | 極性 | 時間 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | -0.850 | 006 | 6 | 1 | 175 | 40 | 3 | 8 | 6 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | -0.900 | 004 | 4 | 1 | 125 | 30 | 3 | 8 | 4 | 4 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | -0.940 | 002 | 2 | 1 | 60 | 20 | 3 | 8 | 3 | 3 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 | -0.970 | 001 | 1 | 1 | 30 | 18 | 4 | 8 | 3 | 2 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 手動模式 靠模模式 條件編輯 多孔 執行 放電設定 資料儲存 檔案編輯 F1 F2 F3 F4 F5 F6 F7 F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| 工作座標 01 多孔程式 01 -2.126 +0.000 +11.126 手動速度: VER: C5A | 機械座標 *X -1.126 *Y +0.000 *Z +1.126 目標距離 +12.126 深度記錄 +0.000 | 000:00:00 | | | | | | | | | | | | |
|---|--|-------------------|------|--|--|---|--------|--|---|--------|--|---|---------|--|
| <table border="1"> <thead> <tr> <th colspan="3">各軸中心</th> </tr> </thead> <tbody> <tr> <td>X</td> <td>-1.000</td> <td></td> </tr> <tr> <td>Y</td> <td>+0.000</td> <td></td> </tr> <tr> <td>Z</td> <td>+10.063</td> <td></td> </tr> </tbody> </table> | | | 各軸中心 | | | X | -1.000 | | Y | +0.000 | | Z | +10.063 | |
| 各軸中心 | | | | | | | | | | | | | | |
| X | -1.000 | | | | | | | | | | | | | |
| Y | +0.000 | | | | | | | | | | | | | |
| Z | +10.063 | | | | | | | | | | | | | |
| 選擇軸向 X 輸入位置座標: -1.000 確定請按『ENT』鍵: | | | | | | | | | | | | | | |
| 端面測定 放電靠模 X Y 中心 內孔中心 角中心 四邊中心 中心位移 1/2 F1 F2 F3 F4 F5 F6 F7 F8 | | | | | | | | | | | | | | |

Procedure Main function key press **F2 PROBE** , sub-function key press **F7 AXIS_POS** , in to **AXIS_POS** mode.

- Description**
- Follow the description on the screen to input data:
 - Choice axis:** input “ X axis”.
 - Input coordinate of position:** Input the axis center coordinate. For example: - 1.000
 - Press ENT:** Press **ENTER** key to confirm.
 - The electrode will automatic move to axis center.
 - Press ▲ back to last page to reset coordinate to finish the center setting.

3.2.8 F2 PROBE → F8 1/2

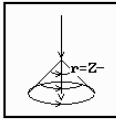
| 工作座標 01 多孔程式 01 +0.000 +0.000 +20.000 手動速度: VER: CSD | 機械座標 *X +0.000 *Y +0.000 *Z +0.000 目標距離 +21.000 深度記錄 +0.000 | 000 000:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|--|--|--------------------------|------|------|------|------|------|------|------|------|----|----------|----|----|----|----|--------|-----|---|---|-----|----|---|---|---|---|---|----------|---|--------|-----|---|---|-----|----|---|---|---|---|---|----------|---|--------|-----|---|---|----|----|---|---|---|---|---|----------|---|--------|-----|---|---|----|----|---|---|---|---|---|----------|
| 程式1006 深度 -1.000 行程數 5 工作軸 Z | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| NO | 加工深度 | 條件 | 電流 | 高壓 | 電弧 | 休幅 | 間隙 | 速度 | 升距 | 工時 | 極性 | 時間 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | -0.850 | 006 | 6 | 1 | 175 | 40 | 3 | 8 | 6 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | -0.900 | 004 | 4 | 1 | 125 | 30 | 3 | 8 | 4 | 4 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | -0.940 | 002 | 2 | 1 | 60 | 20 | 3 | 8 | 3 | 3 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 | -0.970 | 001 | 1 | 1 | 30 | 18 | 4 | 8 | 3 | 2 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"> <tr> <td>手動模式</td> <td>靠模模式</td> <td>條件編輯</td> <td>多孔</td> <td>執行</td> <td>放電設定</td> <td>資料儲存</td> <td>檔案編輯</td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | 手動模式 | 靠模模式 | 條件編輯 | 多孔 | 執行 | 放電設定 | 資料儲存 | 檔案編輯 | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 手動模式 | 靠模模式 | 條件編輯 | 多孔 | 執行 | 放電設定 | 資料儲存 | 檔案編輯 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Procedure Main function key press **F2 PROBE**, sub-function key press **F8 1/2**, in to 1/2 mode.

- Description**
- Choose axis to probe one end surface then coordinate set 0.
 - Get the width of workpiece by moving the electrode to other end of workpiece.
 - Run **F8 1/2** to divide the coordinate by 2.
 - This function is easy for user to find the center coordinate.

3.3.1 F3SPK_EDT

WORK_POS
 X +0.000
 Y +0.000
 Z -5.000



PGM 1005 DEPTH -1.000 P_BLK 5 AXIS Z

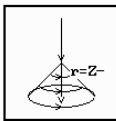
| NR | DEPTH | CODE | LV | HV | Tom | Toff | GAP | SPD | UPD | MT | P/N | TIME |
|----|--------|------|-----|----|-----|------|-----|-----|-----|----|-----|----------|
| 1 | -0.850 | 005 | 5 | 1 | 175 | 40 | 3 | 8 | 6 | 6 | + | 00:00:00 |
| 2 | -0.900 | 103 | 3 | 1 | 80 | 30 | 3 | 8 | 4 | 4 | + | 00:00:00 |
| 3 | -0.940 | 102 | 2 | 1 | 50 | 20 | 3 | 8 | 3 | 4 | + | 00:00:00 |
| 4 | -0.970 | 101 | 1 | 1 | 25 | 18 | 4 | 8 | 3 | 4 | + | 00:00:00 |
| 5 | -1.000 | 000 | 0.7 | 1 | 15 | 5 | 4 | 8 | 3 | 4 | + | 00:00:00 |

INS_BLK DEL_BLK STOP COD_SAVE

F1 F2 F3 F4 F5 F6 F7 F8

**Program Editing1
Working Condition**

WORK_POS
 X +0.000
 Y +0.000
 Z -5.000



PGM 1005 DEPTH -1.000 P_BLK 5 AXIS Z

| NR | DEPTH | CODE | E_NO | EXP_RAD. | | | |
|----|--------|------|------|----------|--------|--------|--------|
| 1 | -0.850 | 005 | 22 | CIR. R=Z | +0.000 | +0.000 | +0.000 |
| 2 | -0.900 | 103 | 22 | CIR. R=Z | +0.000 | +0.000 | +0.000 |
| 3 | -0.940 | 102 | 22 | CIR. R=Z | +0.000 | +0.000 | +0.000 |
| 4 | -0.970 | 101 | 22 | CIR. R=Z | +0.000 | +0.000 | +0.000 |
| 5 | -1.000 | 000 | 22 | CIR. R=Z | +0.000 | +0.000 | +0.000 |

INS_BLK DEL_BLK STOP COD_SAVE

F1 F2 F3 F4 F5 F6 F7 F8

**Program Editing2
Cutting Method**

Procedure Description

Main function key press **F3 SPK_EDT**, in to SPARK EDIT mode.

1. This mode only show one program for spark edit.
2. Each program can be separated to serval spark cycles for users need.
3. User can edit the depth, current and OB head function.
4. Sub-function key description:

MARK ALL : Selecting whole table for POS. editing.

MARK ONE : Selecting the chosen cave NO. (cursor POS.) for POS. editing.

MARK INS : Inserting one POS. as the chosen cave NO. (cursor POS.) before it.

MARK DEL : Deleting the chosen cave NO. (cursor POS.).

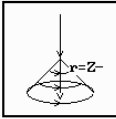
DATA SET : Entering new POS. to marked data.

INC DATA : Adding the same data to all marked original data.

DATA INC : Adding incremental to all marked data one by one. (The 1st marked one no change)

AUTO CAV : Fixed pattern POS. editing.

3.3.2 F3SPK_EDT Spark edit description

| WORK_POS | | | | | | | | | | | | | | | | | | | | | | | | | | |
|--|--------|---|---------|-------|----------|-------|-----|-----|-----|----|-----|----------|--|--|---------|---------|------|----------|--|----|----|----|----|----|----|-------|
| X | +0.000 | | | | | | | | | | | | | | | | | | | | | | | | | |
| Y | +0.000 | | | | | | | | | | | | | | | | | | | | | | | | | |
| Z | -5.000 | | | | | | | | | | | | | | | | | | | | | | | | | |
| | |  | | | | | | | | | | | | | | | | | | | | | | | | |
| PGM | 1005 | DEPTH | -1.000 | P_BLK | 5 | AXIS | Z | | | | | | | | | | | | | | | | | | | |
| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | | | | | | | | | | | | | | |
| 1 | -0.850 | 005 | 5 | 1 | 175 | 40 | 3 | 8 | 6 | 6 | + | 00:00:00 | | | | | | | | | | | | | | |
| 2 | -0.900 | 103 | 3 | 1 | 80 | 30 | 3 | 8 | 4 | 4 | + | 00:00:00 | | | | | | | | | | | | | | |
| 3 | -0.940 | 102 | 2 | 1 | 50 | 20 | 3 | 8 | 3 | 4 | + | 00:00:00 | | | | | | | | | | | | | | |
| 4 | -0.970 | 101 | 1 | 1 | 25 | 10 | 4 | 8 | 3 | 4 | + | 00:00:00 | | | | | | | | | | | | | | |
| 5 | -1.000 | 000 | 0.7 | 1 | 15 | 5 | 4 | 8 | 3 | 4 | + | 00:00:00 | | | | | | | | | | | | | | |
| <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 15%;"></td> <td style="width: 15%;"></td> <td style="width: 15%; text-align: center;">INS_BLK</td> <td style="width: 15%; text-align: center;">DEL_BLK</td> <td style="width: 15%; text-align: center;">STOP</td> <td style="width: 15%; text-align: center;">COD_SAVE</td> <td style="width: 15%;"></td> </tr> <tr> <td style="text-align: center;">F1</td> <td style="text-align: center;">F2</td> <td style="text-align: center;">F3</td> <td style="text-align: center;">F4</td> <td style="text-align: center;">F5</td> <td style="text-align: center;">F6</td> <td style="text-align: center;">F7 F8</td> </tr> </table> | | | | | | | | | | | | | | | INS_BLK | DEL_BLK | STOP | COD_SAVE | | F1 | F2 | F3 | F4 | F5 | F6 | F7 F8 |
| | | INS_BLK | DEL_BLK | STOP | COD_SAVE | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 F8 | | | | | | | | | | | | | | | | | | | | |

Working Condition


Editing

1. Description of program head line:

- **PGM** : Program No. 1 ~ 9999
 1. After accumulate experiences for EDM machining, user can input the parameters to separated steps for programming, to simplify the program saving & using.
 2. Existing suggesting program No. in buffer memory:
 - 1001 ~ 1025 : Copper-steel, 1A – 25A ◦
 - 2001 ~ 2060 : Graphite-steel, 1A – 60A ◦

Entering the existing program for the wanted Current Code, and Depth command, the program can be Run then.

For instance: 6A from rough to fine finish, 10 MM Depth, Copper -- Steel

 - 1) PGM: 1006 “ENT” (loading the existing program from Memory)
 - 2) DEPTH: -10 “ENT”
 - 3) Press  back to last page
 - 4) Press “START” or **F5 RUN** to Start Sparking.
- **DEPTH** : Sparking depth command, Range +/- 999.999.
- **P_BLK** : Total block Nr. in program, calculated by PC itself.
- **AXIS** : Working axis surface switch setting, it can be set X,Y surface of Z-axis, X, Z surface of Y-axis and Y, Z surface of X-axis.

(*** Notice: when setting the spark direction is base on the current coordinate and the sparking direction is decided by depth.)

2. ERODING TABLE DESCRIPTION:

- **NO** : Programming Number.
- **DEPTH**: Depth command for each block of program.,
 1. The coordinate of depth must in the sparking range.
 2. All the depth commands must be logical and sequence increase or decrease.
- **CODE** : Sparking code command. Sparking codes stored in buffer memory. The contents can be modified when spark off.
 1. Using the key (←, →, ↑, ↓) to search code or enter the code Nr. directly. And use the key (-, +) to increase or decrease value of each item.
 2. The condition data is the reference combined by current or other parameter for sparking.
- Please refer to the “COD_EDIT” for detailed sparking edit. **LV**:Low Voltage Current command, Standard range 0 ~ 6 4 A.

- 1) Can be modified only when spark off.
 - 2) Bigger LV, then bigger spark, quicker, bigger gap, but rougher.
Smaller LV, then smaller spark, slower, smaller gap, better on surface.
- Caution:** When big LV is set, the security must be paid attention to especially.

Flame, Dielectric Level and Dielectric Temperature...

- 3) Only when matched well with Ton & Toff, better working efficiency is got.
- 4) Enter value directly or use 、 to fetch & set.

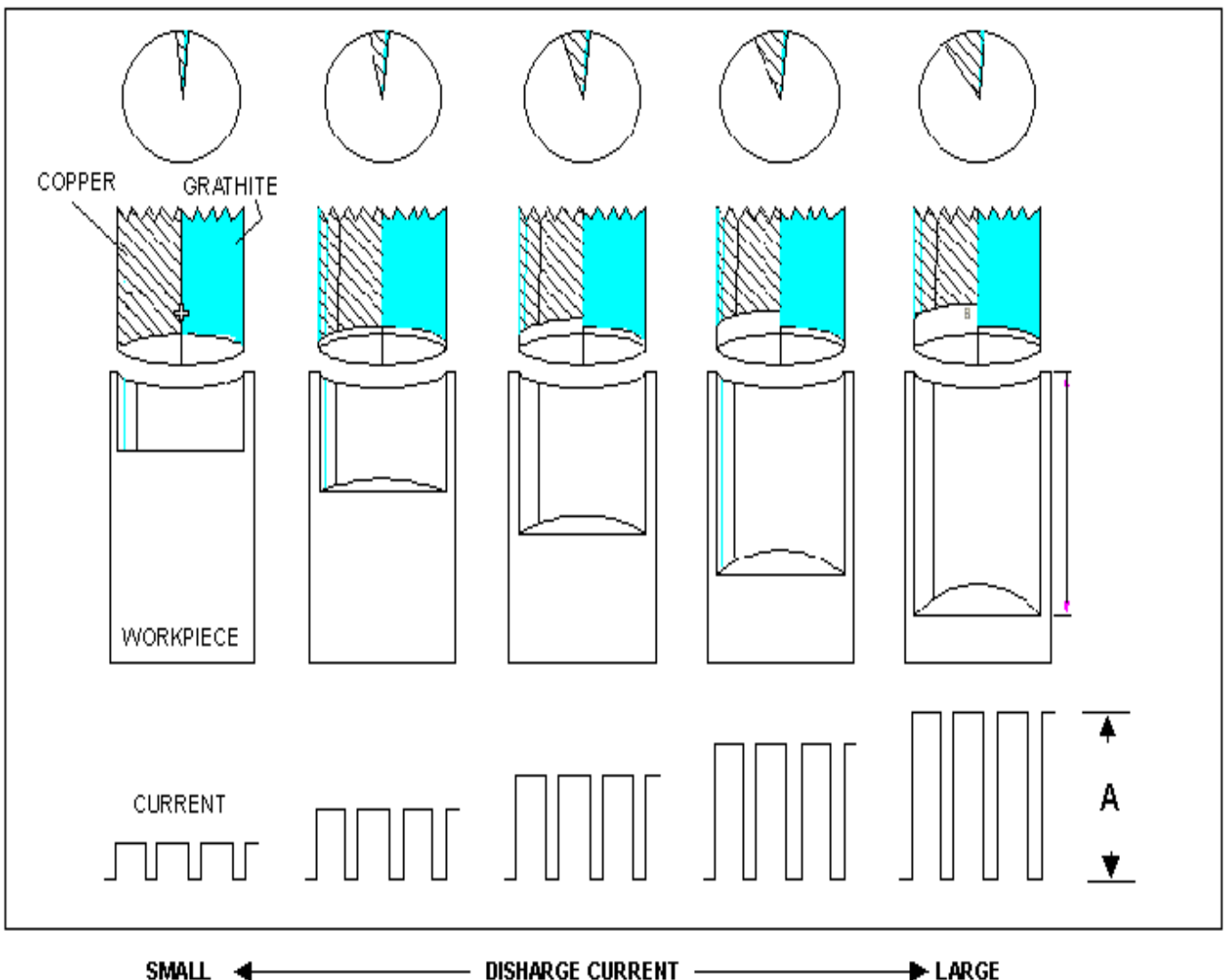
● **HV:** High Voltage Current

- 1) Range 0.5 – 3.5
- 2) Bigger HV, then bigger spark, quicker, bigger gap, but rougher.
Smaller HV, then smaller spark, slower, smaller gap, better on surface.
- 3) Enter value directly or use 、 to fetch & set.

● **Ton:** “ON” duty of Sparking cycle.

- 1) To decide roughness, wear ratio, gap and speed.
- 2) Range 1 - 2000us, divided into 48steps. Ton set fetched by pressing 、 keys.
- 3) Comparing with constant LV command, Bigger Ton, then worse roughness, bigger gap, lower wear ratio. Smaller Ton, then better roughness, smaller gap, higher wear ratio.

1 - Current of Working Condition :



2. There is a formula between Ton vs LV for good sparking performance:

Copper → Steel, Rough eroding, Low wear-ratio, Ton/LV about 30

Medium eroding, medium wear, Ton/LV about 20 - 25

Finish eroding, higher wear, Ton/LV about 10 - 15

Suggesting table between LV & Ton for lower Copper electrode wear-ratio:

| Ton/LV | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
|--------|------|------|------|------|------|------|------|------|------|------|
| 0 | | 30 | 60 | 90 | 125 | 150 | 175 | 200 | 200 | 250 |
| 10 | 300 | 300 | 350 | 350 | 400 | 450 | 450 | 500 | 500 | 550 |
| 20 | 600 | 600 | 650 | 650 | 700 | 750 | 750 | 800 | 800 | 850 |
| 30 | 900 | 900 | 950 | 950 | 1000 | 1000 | 1000 | 1100 | 1100 | 1100 |
| 40 | 1200 | 1200 | 1200 | 1200 | 1300 | 1300 | 1300 | 1400 | 1400 | 1400 |
| 50 | 1500 | 1500 | 1500 | 1500 | 1600 | 1600 | 1600 | 1600 | 1700 | 1700 |
| 60 | 1800 | 1800 | 1800 | 1800 | 1800 | | | | | |

Graphite→Steel, Rough eroding, Low wear-ratio, Ton/LV about 25

Medium eroding, medium wear, Ton/LV about 15 - 20

Finish eroding, higher wear, Ton/LV about 5 - 10

Recommended Working Conditions as followed :

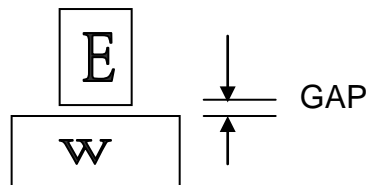
| Ton/LV | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
|--------|------|------|------|------|------|------|------|------|------|------|
| 0 | | 25 | 50 | 70 | 100 | 120 | 150 | 125 | 200 | 200 |
| 10 | 250 | 250 | 300 | 300 | 350 | 350 | 400 | 400 | 450 | 450 |
| 20 | 500 | 500 | 550 | 550 | 600 | 600 | 650 | 650 | 700 | 700 |
| 30 | 700 | 700 | 800 | 800 | 800 | 800 | 900 | 900 | 900 | 900 |
| 40 | 1000 | 1000 | 1000 | 1000 | 1100 | 1100 | 1100 | 1100 | 1100 | 1100 |
| 50 | 1200 | 1200 | 1200 | 1200 | 1200 | 1200 | 1200 | 1200 | 1200 | 1200 |
| 60 | 1200 | 1200 | 1200 | 1200 | 1200 | | | | | |

• **GAP:** Gap Voltage setting for retracting control.

1) Range 0 – 15

2) Smaller GAP, then smaller sparking gap, quicker, not easy to remove rubbish.

Bigger GAP, then bigger sparking gap, slower, easier to remove rubbish.



3) GAP data set by pressing , keys to fetch.

• **SPD:** Speed of Auto. Jump.

1) Range 0 – 15

2) Smaller SPD, then slower jump for bigger area of electrode and fine sparking.

3) Bigger SPD, then quicker jump for long electrode doing deep sparking, for longer jump distance, for rubbish removed easier.

4) Matched well with UPD & WT, better efficiency got.

5) Enter data directly , or use keyed to fetch data.

• **UPD:** jump UP Distance

1) Range 1 – 255 steps

2) Smaller UPD, then save dry-run time. Bigger UPD, then waste longer dry-run time.

3) Enter data directly or use , keyed to fetch data.

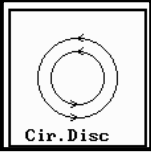
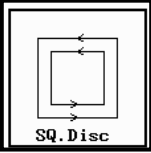
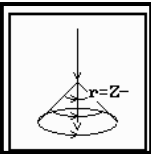
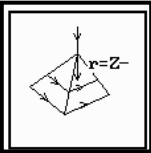

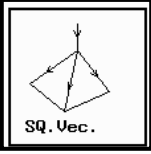
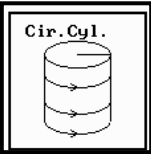
- **WT**: Working Time after auto. Jump
 - 1) Range 1 – 255 steps, WT=0 means no Auto. jump
 - 2) Smaller WT, then shorter working time, easier for rubbish removal.
Bigger WT, then longer working time, harder for rubbish removal.
 - 3) Enter data directly or use 、 keyed to fetch data.

- **P/N**: Discharge Polarity
 - 1).“+”: Electrode be positive polarity, “-“ : Electrode be Negative polarity
 - 2).Changing the setting by 、

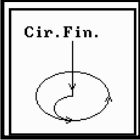
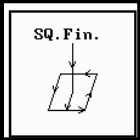
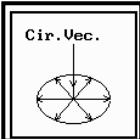
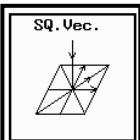
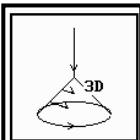
- **TIME**: TIME record of each block of sparking program, calculated by PC automatically.

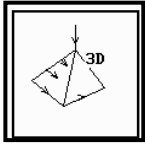
- **CTL**: Control of Z_LOCK ON/OFF for extra external Orbit Head function.

1 : Orbit Head activated, 0 : Orbit Head OFF

| DRAWING | CODE | NAME | DESCRIPTION |
|---|------|------------------|--|
|  | 20 | Cir. Disc | <p>Depth reached, only do plane circular expansion.</p> <p>Coefficient: Expansion radius</p> <p>1) When programmed depth eroded, start to do the circular expansion eroding with the programmed expansion radius on the plane.</p> <p>2) Retracting & Flushing: X、Y backward to circle center, Z upward.</p> <p>3) STOP key pressed for Feed_Hold: X、Y backward to circle center, Z standstill.</p> |
|  | 21 | SQ. Disc | <p>Depth reached, only do plane square expansion.</p> <p>Coefficient: Expansion radius</p> <p>1) When programmed depth eroded, start to do the square expansion eroding with the programmed expansion radius on the plane.</p> <p>2) Retracting & Flushing: X、Y backward to circle center, Z upward.</p> <p>3) STOP key pressed for Feed Hold: X、Y backward to circle center, Z standstill.</p> |
|  | 22 | r=Z- | <p>Circular expansion with Radius=Z Incremental</p> <p>Coefficient: Expansion radius</p> <p>1) When Z position of OB_Start reached (PGM_Depth - Radius), Z keep sinking with circular expansion, its Exp. $r = Z$ Inc, till Z depth & Circular Exp. completed.</p> <p>2) Retracting & Flushing: Z upward, X、Y backward to circle center.</p> <p>3) STOP key pressed for Feed_Hold: Z upward, X、Y backward, to OB_Start point.</p> |
|  | 23 | r=Z- | <p>Square expansion with Radius=Z Incremental</p> <p>Coefficient: Expansion radius</p> <p>1) When Z position of OB_Start reached (PGM_Depth - Radius), Z keep sinking with square expansion, its Exp. $R = Z$ Inc, till Z depth & square Exp. completed.</p> <p>2) Retracting & Flushing: Z upward, X、Y backward to center.</p> <p>3) STOP key pressed for Feed_Hold: Z upward, X、Y backward, to OB_Start point.</p> |
|  | 24 | Cir. Vec. | <p>Circular Vector expansion with Radius=Z Incremental</p> <p>Coefficient: Expansion radius、art/End/Incremental angle</p> <p>1) When Z of OB_Start reached (PGM_Depth - Radius), Z keep sinking with circular vector expansion, Exp. $r = Z$ Inc, till Z depth & vector Exp. completed.</p> <p>2) Retracting & Flushing: Z upward, X、Y backward to circle center.</p> <p>3) STOP key pressed for Feed_Hold: Z upward, X、Y backward, to OB_Start point.</p> |
|  | 25 | SQ. Vec | <p>Square Vector expansion with Radius=Z Incremental</p> <p>Coefficient: Expansion radius、Start/End/Incremental angle</p> <p>1) When Z of OB_Start reached (PGM_Depth - Radius), Z keep sinking with square vector expansion, Exp. $r = Z$ Inc, till Z depth & vector Exp. completed.</p> <p>2) Retracting & Flushing: Z upward, X、Y backward to center.</p> <p>3) STOP key pressed for Feed_Hold: Z upward, X、Y backward, to OB_Start point.</p> |
|  | 26 | Cir. Cyl. | <p>To Exp. Radius, 2) Cylindrical+Circular contouring down.</p> <p>Coefficient: Expansion radius</p> <p>1) .Eroding to the Exp. radius, then takes the cylindrical & circular contouring down, till the depth reached & circle completed.</p> <p>2) . Retracting & Flushing: X、Y backward to circle center, Z upward, °</p> <p>3) . STOP key pressed for Feed_Hold: Z upward, X、Y backward, to OB_Start point.</p> |

3.3.3.2 3D CODE

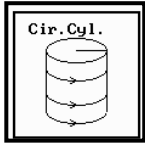
| Drawing | Code | Name | Description |
|---|------|------------------|---|
|  | 30 | Cir. Fin. | <p>Circular Fine Contouring on Depth Coefficient: Expansion radius</p> <ol style="list-style-type: none"> 1) .When Z eroded depth reached, circular move to the Exp. radius, then do the final fine finished circular contouring eroding. 2) . Retracting & Flushing: X \ Y backward to circle center, Z upward ◦ 3) . STOP key pressed for Feed_Hold: X \ Y backward to circle center, Z standstill. |
|  | 31 | SQ. Fin. | <p>Square Fine Contouring on Depth Coefficient: Expansion radius</p> <ol style="list-style-type: none"> 1) .When Z eroded depth reached, move to the expansion radius, then do the final fine finished square contouring eroding. 2) . Retracting & Flushing: X \ Y backward to circle center, Z upward ◦ 3) . STOP key pressed for Feed_Hold: X \ Y backward to center, Z standstill. |
|  | 32 | Cir. Vec. | <p>X \ Y Vector Expansion on Depth & Circle Coefficient: Expansion radius \ Start/End/Incremental angle</p> <ol style="list-style-type: none"> 1) . When Z eroded depth reached, start vector expansion on plane & circle, till all linear vector eroding finished. 2) . Retracting & Flushing: X \ Y backward to circle center, Z upward ◦ 3) . STOP key pressed for Feed_Hold: X \ Y backward to circle center, Z standstill. |
|  | 33 | SQ. Vec. | <p>X \ Y Vector Expansion on Depth & Square Coefficient: Expansion radius \ Start/End/Incremental angle</p> <ol style="list-style-type: none"> 1) . When Z eroded depth reached, start vector expansion on plane & square, till all linear vector eroding finished. 2) . Retracting & Flushing: X \ Y backward to center, Z upward ◦ 3) . STOP key pressed for Feed_Hold: X \ Y backward to circle center, Z standstill. |
|  | 34 | 3D Cir. | <p>Circular Expansion in 3D contouring Coefficient: Expansion radius</p> <ol style="list-style-type: none"> 1) . When Z position of OB_Start reached (PGM_Depth - Radius), XYZ keep sinking in helical contouring path down, with circular expansion simultaneously. 2) . Retracting & Flushing: Z upward, X \ Y backward to circle center ◦ 3) . STOP key pressed for Feed_Hold: Z upward, X \ Y backward, to OB_Start point. |



35 **3D** Square Expansion in 3D contouring

SQ. **Coefficient: Expansion radius**

- 1) . When Z position of OB_Start reached (PGM_Depth - Radius), XYZ keep sinking in helical contouring path down, with square expansion simultaneously.
- 2) . Retracting & Flushing: Z upward, X \ Y backward to center .
- 3) . STOP key pressed for Feed_Hold: Z upward, X \ Y backward, to OB_Start point.



36 **Cir.** 1. to Exp. Radius
Cyl. 2. Cylindrical+Circular contouring down.

Coefficient: Expansion radius

- 1) . Eroding to the Exp. radius, then takes the cylindrical & circular contouring down, till the depth reached & circle completed.
- 2) . Retracting & Flushing: X \ Y backward to circle center, Z upward, .
- 3) . STOP key pressed for Feed_Hold: Z upward, X \ Y backward, to OB_Start point.



37 **SQ** 1) to Exp. Radius, 2)Cylindrical+Square contouring down.

Cyl.

Coefficient: Expansion radius

- 1) . Eroding to the Exp. radius, then takes the cylindrical & square contouring down, till the depth reached & square completed.
- 2) . Retracting & Flushing: X \ Y backward to e center, Z upward, .
- 3) . STOP key pressed for Feed_Hold: Z upward, X \ Y backward, to OB_Start point.

38 **L_X_** **X,Y,Z synchronous Machining.**

Y_Z :

1. Setting Values : X,Y,Z-axis incremental values.
2. Z-axis depth achieved, 3 axis synchronous sparking from starting coordinate & program ended when 3 axis incremental values achived.
3. Retracting & Flushing: Back to the starting coordinate.
4. STOP key pressed for Feed_Hold: Z upward, X \ Y backward, to OB_Start point.



3.4.1 F4 PATTERN Main Operational Mode

工作座標 01 多孔程式 01

X +0.000

Y +0.000

Z +20.000

手動速度:
VER: CSD

機械座標

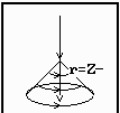
*X +0.000

*Y +0.000

*Z +0.000

目標距離
+21.000

深度記錄
+0.000



000:00:00

程式1006 深度 -1.000 行程數 5 工作軸 Z

| NO | 加工深度 | 條件 | 電流 | 高壓 | 電弧 | 休幅 | 間隙 | 速度 | 升距 | 工時 | 極性 | 時間 |
|----|--------|-----|----|----|-----|----|----|----|----|----|----|----------|
| 1 | -0.050 | 006 | 6 | 1 | 175 | 40 | 3 | 8 | 6 | 6 | + | 00:00:00 |
| 2 | -0.900 | 004 | 4 | 1 | 125 | 30 | 3 | 8 | 4 | 4 | + | 00:00:00 |
| 3 | -0.940 | 002 | 2 | 1 | 60 | 20 | 3 | 8 | 3 | 3 | + | 00:00:00 |
| 4 | -0.970 | 001 | 1 | 1 | 30 | 18 | 4 | 8 | 3 | 2 | + | 00:00:00 |

多孔程式 1

F1 F2 F3 F4 F5 F6 F7 F8

工作座標 01 多孔程式 01

X +0.000

Y +0.000

Z +20.000

手動速度:
VER: CSD

機械座標

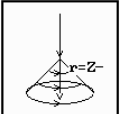
*X +0.000

*Y +0.000

*Z +0.000

目標距離
+21.000

深度記錄
+0.000



000:00:00

加工孔數(1 ~ 200) : 004

移動時 Z 軸位置 : +10.000

開始放電 Z 軸位置 : +1.000

加工方式 (0 連續) : 0
(1 單步)

指定行號 : 01

指定孔號 : 001

加工位置輸入

執行請按『 F5 』鍵 :

F1 F2 F3 F4 F5 F6 F7 F8

工作座標 01 多孔程式 01

X +20.059

Y +20.063

Z +26.126

手動速度:
VER: CSA

機械座標

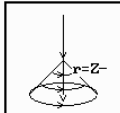
*X +0.000

*Y +0.000

*Z +0.000

目標距離
+27.126

深度記錄
+0.000



000:00:00

| NO | X軸座標 | Y軸座標 | Z軸座標 | PI | PGH |
|----|---------|---------|--------|----|------|
| 1 | +0.000 | +0.000 | +0.000 | 0 | 1001 |
| 2 | +12.500 | +0.000 | +0.000 | 0 | 1002 |
| 3 | +12.500 | +12.500 | +0.000 | 0 | 1003 |
| 4 | +0.000 | +12.500 | +0.000 | 0 | 1004 |
| 5 | +50.000 | +0.000 | +0.000 | 0 | 1005 |
| 6 | +50.000 | +12.500 | +0.000 | 0 | 1006 |

加工孔數(1 ~ 200) : 004

移動時 Z 軸位置 : +10.000

開始放電 Z 軸位置 : +1.000

加工方式 (0 連續) : 0
(1 單步)

指定行號 : 01

指定孔號 : 001

加工位置輸入

F1 F2 F3 F4 F5 F6 F7 F8

PIC.1
Multi-Caving
Setting

PIC.2
Pattern Mode
Setting

PIC.3
Working
Coordinate
Setting

64

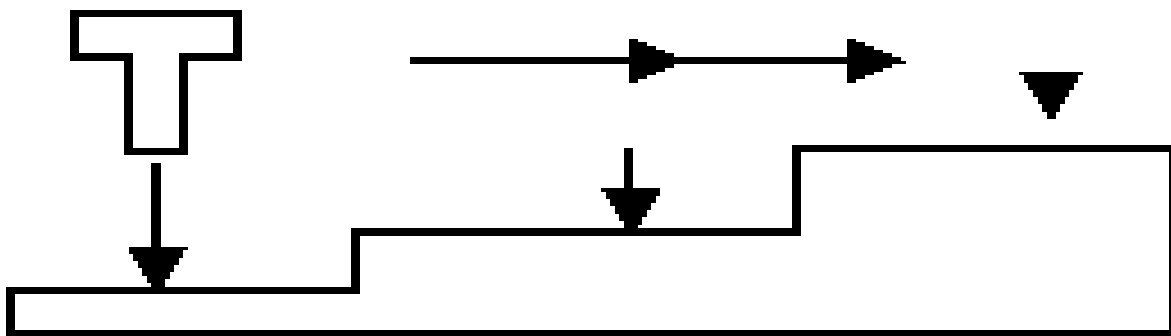
Procedure : Main function key press **F4 PATTERN**, in to PATTERN mode.

Description

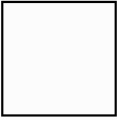
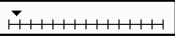
1.For the multi-caves sparking, editing the Sparking Codes and Depth firstly.

2.OPERATE SCREEN

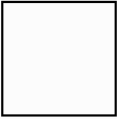
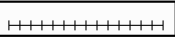
- There are 3 main operate screens in the Pattern mode as the pictures above.
 - Input pattern No. on screen 1, press **ENTER** confirm then go into screen2. Press **▲** key back to screen 1. Screen 2 input the pattern data to POS (X,Y,Z) ENT & press **ENTER** to input working coordinate. Press **▲** to (X,Y,Z) POS Setting.
 - Press **F5** to start pattern mode spark.
 - When monitor is in the Screen 3 the function keys **F1~F8** 於 can be operated for multi-cave editing.
3. Preparation before PATTERN mode:
- Fix and adjust the electrode and workpiece.
 - Finish probe the reference point and set the sparking position coordinate.
 - Complete the SPARK EDIT, DEPTH and PATTERN Mode programming
4. It can be manual input the spark position when do random spark position.
5. The POS. table can be editing or edited by **F8** AUTO_CAV into fixed pattern.
6. AUTO_CAV can be edit up to 20 sets of pattern.
7. It can do the multi-cave side eroding when program set the X, Y-axis is working axis.
8. The multi-caves sparking is available on different planes as following:



3.4.2 F4 PATTERN BASIC INPUT SCREEN DESCRIPTION

| WORK_POS 01 LABEL NR 01 X +0.000 Y +0.000 Z -5.000 JOG_FEED: VER:C5D | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE -3.000 MINIMUM_POS +0.000 |  0 0 0  000:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|--|---------|-------|----------|---------|----------|----------|------|----------|-----|----------|----|-----|------|----|--------|-----|---|---|----|----|---|---|---|---|---|----------|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|
| PGM 1 DEPTH -2.000 P_BLK 1 AXIS Z <table border="1"> <thead> <tr> <th>NR</th> <th>DEPTH</th> <th>CODE</th> <th>LV</th> <th>HV</th> <th>Ton</th> <th>Toff</th> <th>GAP</th> <th>SPD</th> <th>UPD</th> <th>WT</th> <th>P/N</th> <th>TIME</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>-2.000</td> <td>014</td> <td>1</td> <td>1</td> <td>20</td> <td>10</td> <td>2</td> <td>6</td> <td>2</td> <td>6</td> <td>+</td> <td>00:00:00</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> </tbody> </table> | | | NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | |
| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| LABEL NR 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"> <tr> <td>MANUAL</td> <td>PROBE</td> <td>SPK_EDT</td> <td>PATTERN</td> <td>RUN</td> <td>AUX._SET</td> <td>SAVE</td> <td>FILE_EDT</td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | MANUAL | PROBE | SPK_EDT | PATTERN | RUN | AUX._SET | SAVE | FILE_EDT | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| MANUAL | PROBE | SPK_EDT | PATTERN | RUN | AUX._SET | SAVE | FILE_EDT | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

1、Press **F4 PATTERN** , Input LABEL NR. Multi-Caving No.(1-200)

| | | | | | | | | | | | | | | | | | | |
|---|---|--|---------|-------|----------|---------|----------|----------|------|----------|----|----|----|----|----|----|----|----|
| WORK_POS 01 LABEL NR 01 X +0.000 Y +0.000 Z -5.000 JOG_FEED: VER:C5D | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE -3.000 MINIMUM_POS +0.000 |  0 0 0  000:00:00 | | | | | | | | | | | | | | | | |
| CAVE NR (1 ~200) : 004 Z POS. DURING MOVING: +10.000 ERODING START POINT : +1.000 WORK TYPE (0 CONT.) : 0 (1 STEP) : BLK_SET 01 CAVE_SET 001 POS. (X,Y,Z) ENT. 『 F5 』 -> RUN | | | | | | | | | | | | | | | | | | |
| <table border="1"> <tr> <td>MANUAL</td> <td>PROBE</td> <td>SPK_EDT</td> <td>PATTERN</td> <td>RUN</td> <td>AUX._SET</td> <td>SAVE</td> <td>FILE_EDT</td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | MANUAL | PROBE | SPK_EDT | PATTERN | RUN | AUX._SET | SAVE | FILE_EDT | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 |
| MANUAL | PROBE | SPK_EDT | PATTERN | RUN | AUX._SET | SAVE | FILE_EDT | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | |

2、Into **PATTERN** Editing

DESCRIPTION

- **POS (1~200)** : The POS. table of pattern (Max. 200 POS).
- **Z position** : When finish one cave the Z axis pull up position.
- **Z spark position** : The position after pull up and move to next cave start to spark.
- **Caving method (0 cont/1 step)** : When **PATTERN** (Multi-Caving) set, can choose continuous or step sparking
 1. **Continuous Sparking (0 CONT)** : All steps of working conditions finished, moved to next caving & start sparking.

2.STPE Sparking (1 STEP) : Only one step of working condition executed on one caving after another. When all cavings are finished, changed to next step of working condition and start sparking from the first caving to the last. When all steps of working conditions finished, program ends.

- **BLK_SET**: Set the step of working condition.
- **CAVE_SET**: Set the starting no. of caving hole.
- **POS(X,Y,Z) ENT**: Moving cursor here, the table of working coordinate will be auto shown up. °
- It can be manual input the coordinate or press **F8 AUTO_CAV**, to fast finish the input.
- **Press F5 to start** : After edit press **F5 RUN** key to start.

3.4.3 F4 PATTERN POS(X.Y.Z.) ENT.

| WORK_POS 01 LABEL NR 01 *X +0.000 *Y +0.000 *Z -5.000 JOG_FEED: VER:CSD | | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE -3.000 MINIMUM_POS +0.000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|----------|---|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----|---------|--------|--------|----|------|----|---------|---------|--------|---|------|---|--------|---------|--------|---|------|---|---------|--------|--------|---|------|---|---------|---------|--------|---|------|---|--|--|--|
| <table border="1"> <thead> <tr> <th>NO</th> <th>X_POS</th> <th>Y_POS</th> <th>Z_POS</th> <th>PI</th> <th>PGM</th> </tr> </thead> <tbody> <tr><td>1</td><td>+0.000</td><td>+0.000</td><td>+0.000</td><td>0</td><td>1001</td></tr> <tr><td>2</td><td>+12.500</td><td>+0.000</td><td>+0.000</td><td>0</td><td>1002</td></tr> <tr><td>3</td><td>+12.500</td><td>+12.500</td><td>+0.000</td><td>0</td><td>1003</td></tr> <tr><td>4</td><td>+0.000</td><td>+12.500</td><td>+0.000</td><td>0</td><td>1004</td></tr> <tr><td>5</td><td>+50.000</td><td>+0.000</td><td>+0.000</td><td>0</td><td>1005</td></tr> <tr><td>6</td><td>+50.000</td><td>+12.500</td><td>+0.000</td><td>0</td><td>1006</td></tr> </tbody> </table> | | NO | X_POS | Y_POS | Z_POS | PI | PGM | 1 | +0.000 | +0.000 | +0.000 | 0 | 1001 | 2 | +12.500 | +0.000 | +0.000 | 0 | 1002 | 3 | +12.500 | +12.500 | +0.000 | 0 | 1003 | 4 | +0.000 | +12.500 | +0.000 | 0 | 1004 | 5 | +50.000 | +0.000 | +0.000 | 0 | 1005 | 6 | +50.000 | +12.500 | +0.000 | 0 | 1006 | CAVE NR (1 ~ 200) : 004 Z POS. DURING MOVING: +10.000 ERODING START POINT : +1.000 WORK TYPE (0 CONT.) : 0 (1 STEP) : BLK_SET 01 CAVE_SET 001 POS.(X,Y,Z) ENT. | | | |
| NO | X_POS | Y_POS | Z_POS | PI | PGM | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | +0.000 | +0.000 | +0.000 | 0 | 1001 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | +12.500 | +0.000 | +0.000 | 0 | 1002 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | +12.500 | +12.500 | +0.000 | 0 | 1003 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 | +0.000 | +12.500 | +0.000 | 0 | 1004 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 5 | +50.000 | +0.000 | +0.000 | 0 | 1005 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 | +50.000 | +12.500 | +0.000 | 0 | 1006 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"> <tr> <td>MARK ALL</td> <td>MARK ONE</td> <td>MARK INS</td> <td>MARK DEL</td> <td>DATA SET</td> <td>INC DATA</td> <td>DATA INC</td> <td>AUTO CAV</td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | | | | MARK ALL | MARK ONE | MARK INS | MARK DEL | DATA SET | INC DATA | DATA INC | AUTO CAV | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | |
| MARK ALL | MARK ONE | MARK INS | MARK DEL | DATA SET | INC DATA | DATA INC | AUTO CAV | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

1. Move Cursor to POS.(X.Y.Z)ENT enter the coordinate.
 2. Press **F8 AUTO CAV** into Multi-Caving, Patterns of multi-caving can be set

Description

1. POS(X.Y.Z.) ENT Column description:

1. NO: Cave No. Automatic show up.
2. X-axis coordinate: Multi-cave position sparking X-axis coordinate.
3. Y-axis coordinate: Multi-cave position sparking Y-axis coordinate.
4. Z-axis coordinate: Multi-cave position sparking Z-axis coordinate. It is also start position of depth.
5. PI : Coolant position setting
6. PGM : Programs setting. Every set POS must be with independent working programs (these programs can be same or different to each other.)

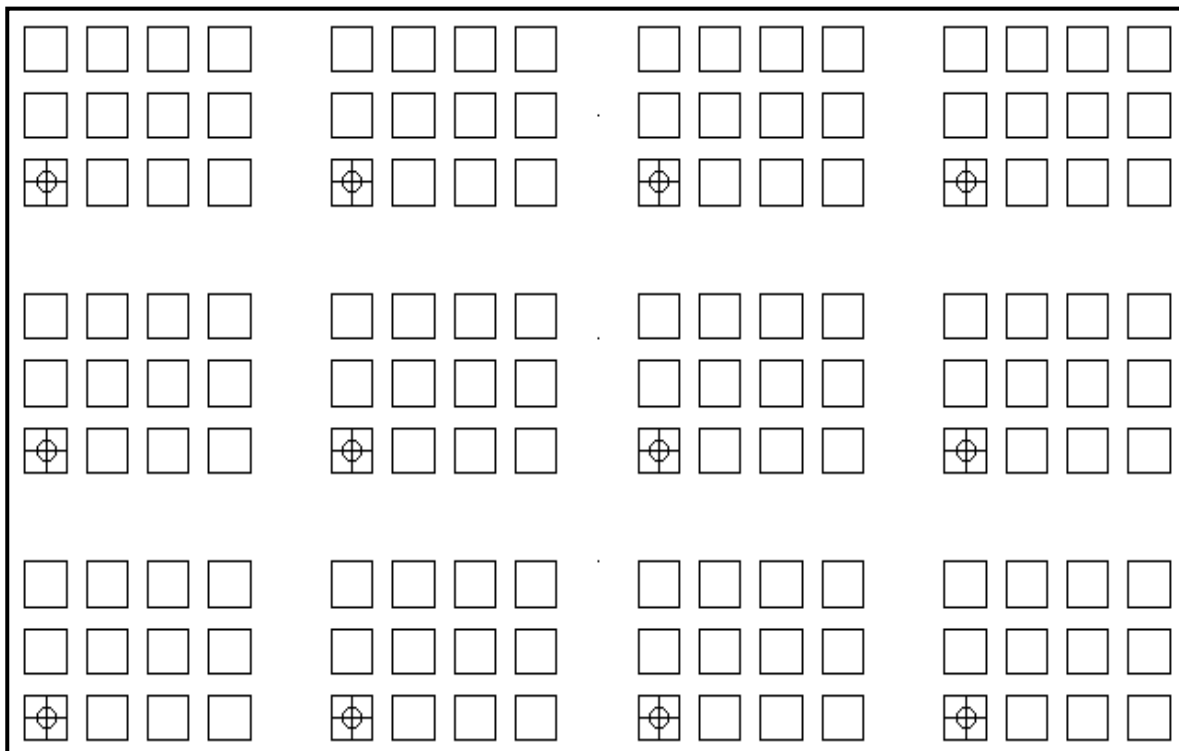
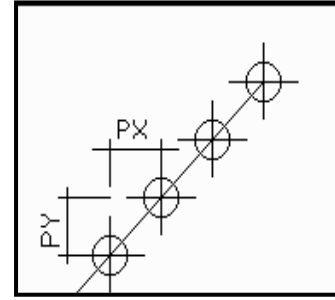
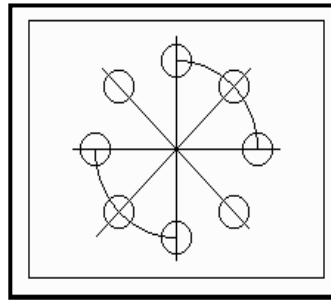
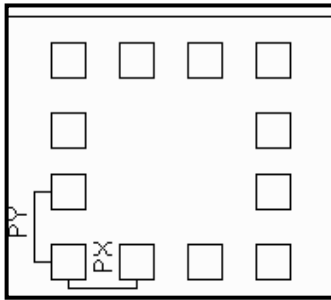
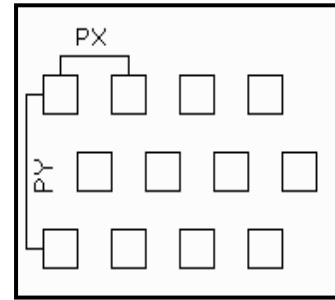
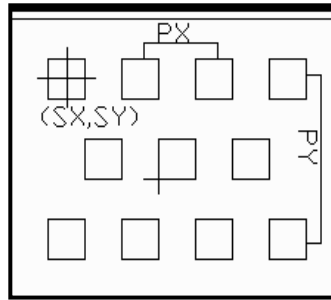
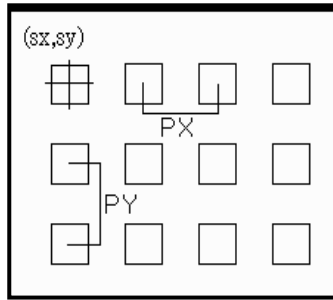
*** Cautions: When machining, the depth is based on Z-Axis Coordinate as starting point, all set working values are the needed working dimension. (incremental value.)

2. Function key description:

- F1 MARK ALL: Selecting whole table for POS. editing.
 F2 MARK ONE : Selecting the chosen cave NO.(cursor POS.) for POS. editing.
 F3 MARK INS : Insert one new POS. as the assigned cave (cursor POS.)
 F4 MARK DEL : Deleting the assigned cave NO. (cursor POS.)
 F5 DATA SET : Entering new POS to mark data. ◦
 F6 INC DATA : Adding the same data to all marked original data.
 F7 DATA INC : Adding incremental to all marked data one by one. (The 1 st marked one no change)
 F8 AUTO CAV : Fixed pattern POS. editing.

*** Moving the cursor to the wanted start cave NO. Press **F8** for fixed pattern POS. editing

3.4.3.1 F4PATTERN-> F8 AUTO CAVE



Description

- ***PATTERN with AUTO_CAV (fixed pattern cycle)***

- Standard procedure as below:

Fix the electrode and workpiece and set the coordinate.

Into the SPK_EDT to set the spark condition, depth and OB mode.

Into PATTERN mode set the multi-cave position No. and basic parameter.

Cursor moved to "POS. (X,Y,Z) ENT", the pattern POS. table appeared with cursor.

Pressing **F8** (AUTO CAV) for fixed pattern cycle editing.

Selecting wanted pattern mode shown as above pic.)

Follow the screen instruction input the parameter.

Pressing **ENT** ; All the new calculated POS. data will be generated into the table.

Input the SPRK_EDT program(must input)

Ensuring the programmed caves POS. \ NR. \ Z POS. ...are correct, press **▲** to finish pattern editing. Pressing **F5** to run the pattern sparking.

Follow the instruction on the screen to input 1(start from 1st cave) or 2(start from set cave No. or line No.)to spark.

It can be paused by press the **STOP** key the press **ESC** key again to stop sparking.

During the pause the Z-axis can pull up (down), X Y-axis can move out of the sparking position to check the spark condition. Press the **START** key again the 3 axes will go back to original spark position to work.

Screen:

1. Cursor moved to "POS.(X,Y,Z) ENT", the left side shows coordinate column the cursor automatic go into the column.

Notice: the cursor will start by **(NO1) start.**

WORK_POS 01 LABEL NR 01

MACHINE_POS

*X +0.000
*Y +0.000
*Z +0.000

DISTANCE -3.000
MINIMUM_POS +0.000

JOG_FEED:
VER: C5D

000:00:00

| NO | X_POS | Y_POS | Z_POS | PI | PGM |
|----|---------|---------|--------|----|------|
| 1 | +0.000 | +0.000 | +0.000 | 0 | 1001 |
| 2 | +12.500 | +0.000 | +0.000 | 0 | 1002 |
| 3 | +12.500 | +12.500 | +0.000 | 0 | 1003 |
| 4 | +0.000 | +12.500 | +0.000 | 0 | 1004 |
| 5 | +50.000 | +0.000 | +0.000 | 0 | 1005 |
| 6 | +50.000 | +12.500 | +0.000 | 0 | 1006 |

CAVE NR (1 ~ 200) : 004

Z POS. DURING MOVING: +10.000
ERODING START POINT : +1.000
WORK TYPE (0 CONT.) : 0
(1 STEP) :
BLK_SET 01
CAVE_SET 001
POS.(X,Y,Z) ENT.

MARK ALL MARK ONE MARK INS MARK DEL DATA SET INC DATA DATA INC AUTO CAU

F1 F2 F3 F4 F5 F6 F7 F8

2. Press **F8 AUTO_CAV**

3. Select the needed PATTERN Mode (Matrix, PATTERN2, PATTERN3, SQUARE, CIRCULAR, LINEAR)

WORK_POS 01 LABEL NR 01

MACHINE_POS

*X +0.000
*Y +0.000
*Z +0.000

DISTANCE -3.000
MINIMUM_POS +0.000

JOG_FEED:
VER: C5D

000:00:00

| NO | X_POS | Y_POS | Z_POS | PI | PGM |
|----|---------|---------|--------|----|------|
| 1 | +0.000 | +0.000 | +0.000 | 0 | 1001 |
| 2 | +12.500 | +0.000 | +0.000 | 0 | 1002 |
| 3 | +12.500 | +12.500 | +0.000 | 0 | 1003 |
| 4 | +0.000 | +12.500 | +0.000 | 0 | 1004 |
| 5 | +50.000 | +0.000 | +0.000 | 0 | 1005 |
| 6 | +50.000 | +12.500 | +0.000 | 0 | 1006 |

START CAVE NR. : 001

MATRIX PATTERN2 PATTERN3 SQUARE CIRCULAR LINEAR

F1 F2 F3 F4 F5 F6 F7 F8

* Notice the start cave No.

Cursor moved to "POS.(X,Y,Z) ENT", the left side shows coordinate column the cursor automatic go into the column.

Notice: the cursor will start by **(NO1) start**.

| WORK_POS 01 LABEL NR 01 X +0.000 Y +0.000 Z -5.000 JOG_FEED: VER: C5D | | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE -3.000 MINIMUM_POS +0.000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---------|---|--------|-------|-------|----|-----|---|--------|--------|--------|---|------|---|---------|--------|--------|---|------|---|---------|---------|--------|---|------|---|--------|---------|--------|---|------|---|---------|--------|--------|---|------|---|---------|---------|--------|---|------|--|--|--|--|
| <table border="1"> <thead> <tr> <th>NO</th> <th>X_POS</th> <th>Y_POS</th> <th>Z_POS</th> <th>PI</th> <th>PGM</th> </tr> </thead> <tbody> <tr><td>1</td><td>+0.000</td><td>+0.000</td><td>+0.000</td><td>0</td><td>1001</td></tr> <tr><td>2</td><td>+12.500</td><td>+0.000</td><td>+0.000</td><td>0</td><td>1002</td></tr> <tr><td>3</td><td>+12.500</td><td>+12.500</td><td>+0.000</td><td>0</td><td>1003</td></tr> <tr><td>4</td><td>+0.000</td><td>+12.500</td><td>+0.000</td><td>0</td><td>1004</td></tr> <tr><td>5</td><td>+50.000</td><td>+0.000</td><td>+0.000</td><td>0</td><td>1005</td></tr> <tr><td>6</td><td>+50.000</td><td>+12.500</td><td>+0.000</td><td>0</td><td>1006</td></tr> </tbody> </table> | | NO | X_POS | Y_POS | Z_POS | PI | PGM | 1 | +0.000 | +0.000 | +0.000 | 0 | 1001 | 2 | +12.500 | +0.000 | +0.000 | 0 | 1002 | 3 | +12.500 | +12.500 | +0.000 | 0 | 1003 | 4 | +0.000 | +12.500 | +0.000 | 0 | 1004 | 5 | +50.000 | +0.000 | +0.000 | 0 | 1005 | 6 | +50.000 | +12.500 | +0.000 | 0 | 1006 | CAVE NR (1 ~ 200) : 004 Z POS. DURING MOVING: +10.000 ERODING START POINT : +1.000 WORK TYPE (0 CONT.) : 0 (1 STEP) : BLK_SET 01 CAVE_SET 001 POS.(X,Y,Z) ENT. | | | |
| NO | X_POS | Y_POS | Z_POS | PI | PGM | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | +0.000 | +0.000 | +0.000 | 0 | 1001 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | +12.500 | +0.000 | +0.000 | 0 | 1002 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | +12.500 | +12.500 | +0.000 | 0 | 1003 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 | +0.000 | +12.500 | +0.000 | 0 | 1004 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 5 | +50.000 | +0.000 | +0.000 | 0 | 1005 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 | +50.000 | +12.500 | +0.000 | 0 | 1006 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| MARK ALL F1 MARK ONE F2 MARK INS F3 MARK DEL F4 | | DATA SET F5 INC DATA F6 DATA INC F7 AUTO CAV F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

6. Press **F8 AUTO_CAV**

7. Select the needed PATTERN Mode (Matrix, PATTERN2, PATTERN3, SQUARE, CIRCULAR, LINEAR)

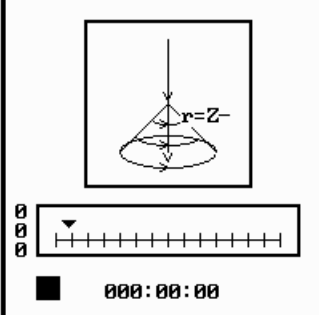
| WORK_POS 01 LABEL NR 01 X +0.000 Y +0.000 Z -5.000 JOG_FEED: VER: C5D | | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE -3.000 MINIMUM_POS +0.000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---------|---|--------|-------|-------|----|-----|---|--------|--------|--------|---|------|---|---------|--------|--------|---|------|---|---------|---------|--------|---|------|---|--------|---------|--------|---|------|---|---------|--------|--------|---|------|---|---------|---------|--------|---|------|----------------------|--|--|--|
| <table border="1"> <thead> <tr> <th>NO</th> <th>X_POS</th> <th>Y_POS</th> <th>Z_POS</th> <th>PI</th> <th>PGM</th> </tr> </thead> <tbody> <tr><td>1</td><td>+0.000</td><td>+0.000</td><td>+0.000</td><td>0</td><td>1001</td></tr> <tr><td>2</td><td>+12.500</td><td>+0.000</td><td>+0.000</td><td>0</td><td>1002</td></tr> <tr><td>3</td><td>+12.500</td><td>+12.500</td><td>+0.000</td><td>0</td><td>1003</td></tr> <tr><td>4</td><td>+0.000</td><td>+12.500</td><td>+0.000</td><td>0</td><td>1004</td></tr> <tr><td>5</td><td>+50.000</td><td>+0.000</td><td>+0.000</td><td>0</td><td>1005</td></tr> <tr><td>6</td><td>+50.000</td><td>+12.500</td><td>+0.000</td><td>0</td><td>1006</td></tr> </tbody> </table> | | NO | X_POS | Y_POS | Z_POS | PI | PGM | 1 | +0.000 | +0.000 | +0.000 | 0 | 1001 | 2 | +12.500 | +0.000 | +0.000 | 0 | 1002 | 3 | +12.500 | +12.500 | +0.000 | 0 | 1003 | 4 | +0.000 | +12.500 | +0.000 | 0 | 1004 | 5 | +50.000 | +0.000 | +0.000 | 0 | 1005 | 6 | +50.000 | +12.500 | +0.000 | 0 | 1006 | START CAVE NR. : 001 | | | |
| NO | X_POS | Y_POS | Z_POS | PI | PGM | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | +0.000 | +0.000 | +0.000 | 0 | 1001 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | +12.500 | +0.000 | +0.000 | 0 | 1002 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | +12.500 | +12.500 | +0.000 | 0 | 1003 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 | +0.000 | +12.500 | +0.000 | 0 | 1004 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 5 | +50.000 | +0.000 | +0.000 | 0 | 1005 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 | +50.000 | +12.500 | +0.000 | 0 | 1006 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| MATRIX F1 PATTERN2 F2 PATTERN3 F3 SQUARE F4 CIRCULAR F5 LINEAR F6 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

* Notice the start cave No.

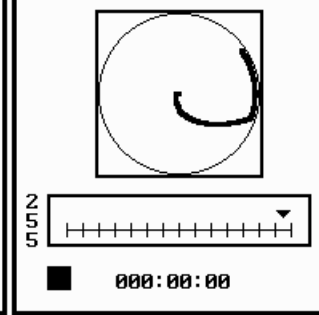
8. Pressing **F5** , Dialogue showed :

“ 1 : FROM BEGIN, 2 : SET BLK_NR,CAVE_NR : 1”

- 1、 Pressing "1 + **ENT**" to spark from cave no. 1 of pattern table.
- 2、 Pressing "2 + **ENT**" to select BLK_NR. for starting CAVE NR. to start sparking.

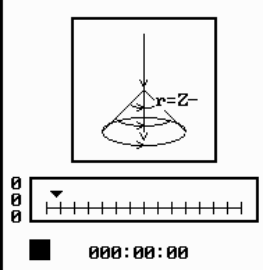
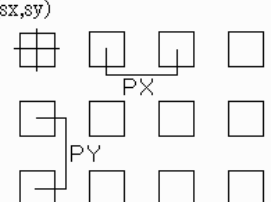
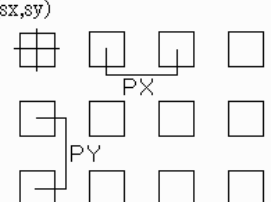
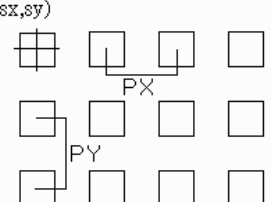
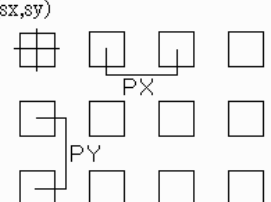
| | | |
|---|--|--|
| <p>WORK_POS</p> <p>X +0.000</p> <p>Y +0.000</p> <p>Z +10.000</p> <p>JOG_FEED: VER: D0</p> | <p>MACHINE_POS</p> <p>*X +0.000</p> <p>*Y +0.000</p> <p>*Z +0.000</p> <p>DISTANCE +15.000</p> <p>MINIMUM_POS +0.000</p> |  |
| <p>CAVE NR (1 ~ 200) : 001</p> <p>Z POS. DURING MOVING: +10.000</p> <p>WORK TYPE (0 CONT.) : 0</p> <p> (1 STEP) :</p> <p>BLK_SET 01</p> <p>CAVE_SET 001</p> <p>POS. (X, Y, Z) ENT.</p> <p>『 F5 』 -> RUN</p> | | |
| <p>MANUAL PROBE SPK_EDT PATTERN RUN AUX._SET SAVE FILE_EDT</p> <p>F1 F2 F3 F4 F5 F6 F7 F8</p> | | |

9. MULTI-CAVING PATTERN RUNNING:

| <p>WORK_POS</p> <p>X +1.634</p> <p>Y +1.153</p> <p>Z -5.004</p> <p>JOG_FEED: VER: D0</p> | <p>MACHINE_POS</p> <p>*X +1.634</p> <p>*Y +1.153</p> <p>*Z -15.004</p> <p>DISTANCE -0.004</p> <p>MINIMUM_POS +5.030</p> |  | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| <p>WORK_MOD PATTERN WORK_TYPE CONT.</p> <p>TOTAL_CV :001 CUR_CV# : 001</p> <p>PGM 1006 DEPTH -5.000 P_BLK 1 AXIS Z</p> <table border="1" style="width: 100%; border-collapse: collapse; text-align: center;"> <thead> <tr> <th>NR</th> <th>DEPTH</th> <th>CODE</th> <th>LV</th> <th>HV</th> <th>Ton</th> <th>Toff</th> <th>GAP</th> <th>SPD</th> <th>UPD</th> <th>WT</th> <th>P/N</th> <th>TIME</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>-5.000</td> <td>064</td> <td>6</td> <td>2</td> <td>90</td> <td>30</td> <td>2</td> <td>8</td> <td>4</td> <td>8</td> <td>+</td> <td>00:00:00</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> </tbody> </table> | | | NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | 1 | -5.000 | 064 | 6 | 2 | 90 | 30 | 2 | 8 | 4 | 8 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | |
| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | -5.000 | 064 | 6 | 2 | 90 | 30 | 2 | 8 | 4 | 8 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| <p>MANUAL PROBE SPK_EDT PATTERN RUN AUX._SET SAVE FILE_EDT</p> <p>F1 F2 F3 F4 F5 F6 F7 F8</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

3.4.3.1.0 F4 PATTERN-> F8AUTO_CAV Auto Caving Editing

- 1、Cursor moved to "POS.(X,Y,Z) ENT", the pattern POS. table appeared with cursor.
- 2、Moving cursor to wanted 1st cave NO. of wanted pattern block. (Could be not the 1st cave of POS. table)
- 3、Pressing **[F8]** (AUTO CAV) for fixed pattern cycle editing.
- 4、Selecting wanted pattern cycle.
- 5、Following the dialogue to edit the POS. Distance, Cave Nr. and so on.
- 6、Pressing **[ENT]** ; All the new calculated POS. data will be generated into the table.
- 7、Moving the cursor to the next wanted 1st cave NO. of next wanted pattern block.
- 8、Repeating the same procedures 4 – 6 to set up the 2nd caving data.
- 9、Ensuring the programmed caves POS.、NR.、Z POS. ...are correct, press **[▲]** to finish pattern editing.
- 10、Pressing **[F5]** to run the pattern sparking.

| | | | | | | | |
|--|--|---|----|----|----|----|----|
| 工作座標 01 多孔程式 01 X +20.059 Y +20.063 Z +26.126 手動速度: VER: C5D | 機械座標 *X +0.000 *Y +0.000 *Z +0.000 目標距離 +26.126 深度記錄 +0.000 |  | | | | | |
| 加工開始位置(座標) X: +0.000 (sx,sy) 加工開始位置(座標) Y: +0.000 加工間隔距離 X: +12.500 加工間隔距離 Y: +12.500 加工孔數(0~99) X 軸: 02 加工孔數(0~99) Y 軸: 02 確定請按『ENT』鍵 | | | | | | | |
| <div style="display: flex; justify-content: space-around;"> <div style="text-align: center;">  </div> <div style="text-align: center;">  </div> <div style="text-align: center;">  </div> <div style="text-align: center;">  </div> </div> | | | | | | | |
| <div style="display: flex; justify-content: space-between; font-size: small;"> 矩陣多孔 增孔多孔 平移多孔 矩形多孔 圓形多孔 直線多孔 </div> | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 |

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| □ | □ | □ | □ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| ⊕ | □ | □ | □ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

3.4.3.1.1 F4 PATTERN-> F8AUTO_CAV->F1 MATRIX

| | | | | | | | | | | | | | | | | | | | | | |
|---|--|--|--------|--------------------------|--|--------|----------|----------|--------|----------|--------|--|--|----|----|----|----|----|----|----|----|
| WORK_POS +0.000 +0.000 +10.000 JOG_FEED: VER:D0 | | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE +15.000 MINIMUM_POS +0.000 | | 000 000:00:00 | | | | | | | | | | | | | | | | | |
| START POS. X: +0.000 Y: +0.000 | X: +10.000 Y: -10.000 | (sx,sy) | PX | PY | CAVE NR(0~99) X: 05 Y: 02 SURE ? PUSH 『ENT』 - | | | | | | | | | | | | | | | | |
| <table border="1"> <tr> <td>MATRIX</td> <td>PATTERN2</td> <td>PATTERN3</td> <td>SQUARE</td> <td>CIRCULAR</td> <td>LINEAR</td> <td></td> <td></td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | | | | MATRIX | PATTERN2 | PATTERN3 | SQUARE | CIRCULAR | LINEAR | | | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 |
| MATRIX | PATTERN2 | PATTERN3 | SQUARE | CIRCULAR | LINEAR | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | |

Desc. :




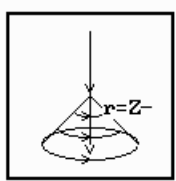
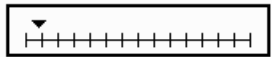
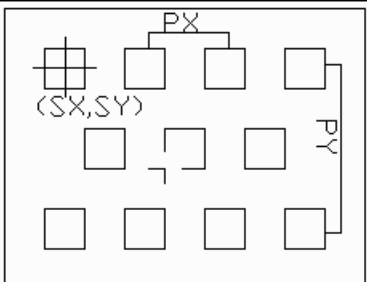
1. Input

- Starting Coordinate(As shown SX,SY) ◦
- Pitch dimension(As shown PX,PY) ◦
- Number of Multi Caving (X-Axis, Y-Axis) ◦
- Press to confirm.

2. Controlling system will automatically calculate & save all the coordinates of all cavings.

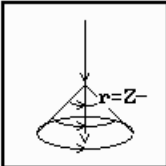
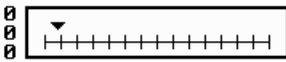
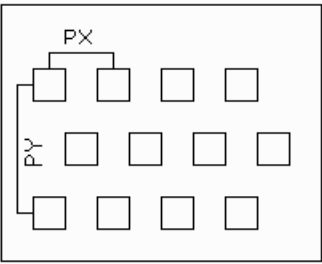
3.4.3.1.2 **F4**PATTERN \rightarrow **F8**AUTO_CAV \rightarrow **F2** PATTERN2

(Pitch Center)Desc. :

| | | | | | | | |
|---|--|---|----|--|----|----|----|
| WORK_POS  +0.000  +0.000  +10.000 JOG_FEED: VER: D0 | | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE +15.000 MINIMUM_POS +0.000 | |  000  000:00:00 | | | |
| START POS. X: +0.000 Y: +0.000 PITCH X: +10.000 Y: -10.000 CAVE NR(0~99) X: 05 Y: 02 SURE ? PUSH 『ENT』 |  | | | | | | |
| MATRIX PATTERN2 PATTERN3 SQUARE CIRCULAR LINEAR | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 |

1. **PATTERN2** (Pitch Center) Add new pitch center cavings based on input pitch dimension.(X-axis pitch center \ Y-axis pitch center).
2. As shown above,Multi-Caving with fixed pitch center can do sparking on the possible working area.Simple setting can do the automatic editing.
3. Input:
 - Starting Coordinate(As shown SX,SY) ◦
 - Pitch dimension(As shown PX,PY) ◦
 - Number of Multi Caving (X-Axis, Y-Axis) ◦
 - Press **ENT** to confirm. ◦
4. Controlling system will automatically calculate & save all the coordinates of all cavings.

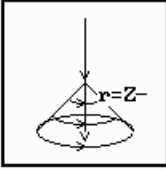
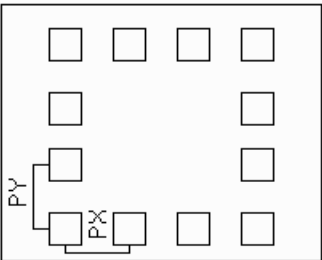
3.4.3.1.3 F4PATTERN-> F8AUTO_CAV→F3 PATTERN3

| | | | | | | | | | | | | | | | | | | |
|---|---|---|--------|----------|----------|--------|----------|--------|--|--|----|----|----|----|----|----|----|----|
| <p>WORK_POS</p> <p>X +0.000</p> <p>Y +0.000</p> <p>Z +10.000</p> <p>JOG_FEED:</p> <p>VER: D0</p> | <p>MACHINE_POS</p> <p>*X +0.000</p> <p>*Y +0.000</p> <p>*Z +0.000</p> <p>DISTANCE</p> <p>+15.000</p> <p>MINIMUM_POS</p> <p>+0.000</p> |  <p>000</p>  <p>000:00:00</p> | | | | | | | | | | | | | | | | |
| <p>START POS. X: +0.000</p> <p>Y: +0.000</p> <p>PITCH X: +10.000</p> <p>Y: -10.000</p> <p>CAVE NR(0~99) X: 05</p> <p>Y: 02</p> <p>SURE ? PUSH 『ENT』</p> |  | | | | | | | | | | | | | | | | | |
| <table border="1"> <tr> <td>MATRIX</td> <td>PATTERN2</td> <td>PATTERN3</td> <td>SQUARE</td> <td>CIRCULAR</td> <td>LINEAR</td> <td></td> <td></td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | MATRIX | PATTERN2 | PATTERN3 | SQUARE | CIRCULAR | LINEAR | | | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 |
| MATRIX | PATTERN2 | PATTERN3 | SQUARE | CIRCULAR | LINEAR | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | |

Desc. :

4. PATTERN2 (Pitch Center) Add new pitch center cavings based on input pitch dimension.(X-axis pitch center、Y-axis pitch center).
5. As shown above, Multi-Caving with fixed pitch center can do sparking on the possible working area. Simple setting can do the automatic editing.
6. Input:
 - Starting Coordinate(As shown SX,SY)。
 - Pitch dimension(As shown PX,PY)。
 - Number of Multi Caving (X-Axis, Y-Axis)。
 - Press ENT to confirm.。
4. Controlling system will automatically calculate & save all the coordinates of all cavings.

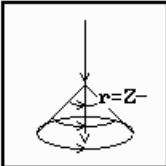
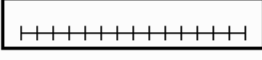
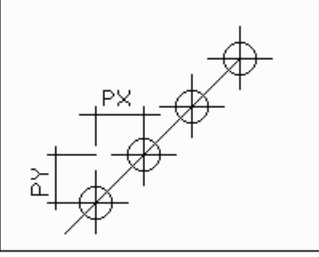
3.4.3.1.4 **F4PATTERN** → **F8AUTO_CAV** → **F4SQUARE**

| | | |
|---|---|--|
| <p>WORK_POS</p> <p>X +0.000</p> <p>Y +0.000</p> <p>Z +10.000</p> <p>JOG_FEED: VER: D0</p> | <p>MACHINE_POS</p> <p>*X +0.000</p> <p>*Y +0.000</p> <p>*Z +0.000</p> <p>DISTANCE +15.000</p> <p>MINIMUM_POS +0.000</p> |  <p>000</p> <p>000:00:00</p> |
| <p>START POS. X: +0.000</p> <p>Y: +0.000</p> <p>PITCH X: +10.000</p> <p>Y: -10.000</p> <p>CAVE NR(0~99) X: 05</p> <p>Y: 02</p> <p>SURE ? PUSH 『ENT』</p> |  | |
| <p>MATRIX PATTERN2 PATTERN3 SQUARE CIRCULAR LINEAR</p> <p>F1 F2 F3 F4 F5 F6 F7 F8</p> | | |

Desc. :

- Press **SQUARE** to set pitch dimension & numbers of cavings, yet only square external cavings programmed.
- Input:
 - Starting Coordinate(As shown SX,SY) ◦
 - Pitch dimension(As shown PX,PY) ◦
 - Number of Multi Caving (X-Axis, Y-Axis) ◦
 - Press **ENT** to confirm. ◦
- Controlling system will automatically calculate & save all the coordinates of all cavings

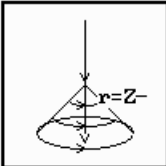
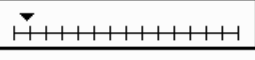
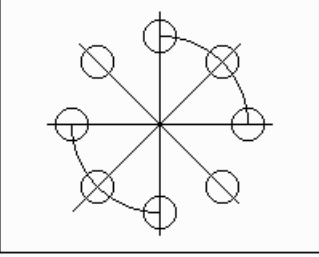
3.4.3.1.6 **F4PATTERN** → **F8AUTO_CAV** → **F6LINEAR**

| | | | | | | | | | | | | | | | | | | |
|---|---|--|---------------|-----------------|-----------------|---------------|-----------------|---------------|--|--|----|----|----|----|----|----|----|----|
| WORK_POS X +0.000 Y +0.000 Z +10.000 JOG_FEED: VER: D0 | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE +15.000 MINIMUM_POS +0.000 |  000  000:00:00 | | | | | | | | | | | | | | | | |
| START POS. X: - +0.000 Y: +0.000 PITCH X: +10.000 Y: -10.000 CAVE NR. 05 SURE ? PUSH 『ENT』 |  | | | | | | | | | | | | | | | | | |
| <table border="1"> <tr> <td>MATRIX</td> <td>PATTERN2</td> <td>PATTERN3</td> <td>SQUARE</td> <td>CIRCULAR</td> <td>LINEAR</td> <td></td> <td></td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | MATRIX | PATTERN2 | PATTERN3 | SQUARE | CIRCULAR | LINEAR | | | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 |
| MATRIX | PATTERN2 | PATTERN3 | SQUARE | CIRCULAR | LINEAR | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | |

Desc. :

1. **LINEAR** this mode can edit the linear multi cavings.
2. Input:
 - Starting Coordinate(As shown SX,SY) ◦
 - Pitch dimension(As shown PX,PY) ◦
 - Number of Multi Caving (X-Axis, Y-Axis) ◦
 - Press **ENT** to confirm.
3. Controlling system will automatically calculate & save all the coordinates of all cavings.

3.4.3.1.5 **F4PATTERN**-> **F8AUTO_CAV**→**F5CIRCULAR**

| | | |
|--|---|---|
| <p>WORK_POS</p> <p>X +0.000</p> <p>Y +0.000</p> <p>Z +10.000</p> <p>JOG_FEED: VER: D0</p> | <p>MACHINE_POS</p> <p>*X +0.000</p> <p>*Y +0.000</p> <p>*Z +0.000</p> <p>DISTANCE +15.000</p> <p>MINIMUM_POS +0.000</p> |  <p>000</p>  <p>000:00:00</p> |
| <p>CIRCLE CENTER(X) - +0.000</p> <p>CIRCLE CENTER(Y) +0.000</p> <p>CIRCLE RADIUS +10.000</p> <p>START ANGLE -10.0000</p> <p>ANGLE INC. +5.0000</p> <p>CAVE NR. 02</p> <p>SURE ? PUSH 『ENT』</p> |  | |
| <p>MATRIX PATTERN2 PATTERN3 SQUARE CIRCULAR LINEAR</p> <p>F1 F2 F3 F4 F5 F6 F7 F8</p> | | |

Desc. :

1. **CIRCULAR** Based on the center of circle, radius & angle this mode can automatically edit the coordinates of circular multi cavings.
2. Input:
 - The coordinate of circle center.
 - Circle radius.
 - Starting angle.
 - Angle increased.
 - Number of cavings
 - Press **ENT** to confirm.

Controlling system will automatically calculate & save all the coordinates of all cavings.

3.5 F5 RUN Program Run

| 工作座標 01 多孔程式 01 X +0.000 Y +0.000 Z +20.000 手動速度: VER: CSD | 機械座標 *X +0.000 *Y +0.000 *Z +0.000 目標距離 +21.000 深度記錄 +0.000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|--|--|------|------|------|------|------|------|------|------|------|----|----------|----|----|----|----|--------|-----|---|---|-----|----|---|---|---|---|---|----------|---|--------|-----|---|---|-----|----|---|---|---|---|---|----------|---|--------|-----|---|---|----|----|---|---|---|---|---|----------|---|--------|-----|---|---|----|----|---|---|---|---|---|----------|
| 程式1006 深度 -1.000 行程數 5 工作軸 Z | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"> <thead> <tr> <th>NO</th> <th>加工深度</th> <th>條件</th> <th>電流</th> <th>高壓</th> <th>電弧</th> <th>休幅</th> <th>間隙</th> <th>速度</th> <th>升距</th> <th>工時</th> <th>極性</th> <th>時間</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>-0.850</td> <td>006</td> <td>6</td> <td>1</td> <td>175</td> <td>40</td> <td>3</td> <td>8</td> <td>6</td> <td>6</td> <td>+</td> <td>00:00:00</td> </tr> <tr> <td>2</td> <td>-0.900</td> <td>004</td> <td>4</td> <td>1</td> <td>125</td> <td>30</td> <td>3</td> <td>8</td> <td>4</td> <td>4</td> <td>+</td> <td>00:00:00</td> </tr> <tr> <td>3</td> <td>-0.940</td> <td>002</td> <td>2</td> <td>1</td> <td>60</td> <td>20</td> <td>3</td> <td>8</td> <td>3</td> <td>3</td> <td>+</td> <td>00:00:00</td> </tr> <tr> <td>4</td> <td>-0.970</td> <td>001</td> <td>1</td> <td>1</td> <td>30</td> <td>10</td> <td>4</td> <td>8</td> <td>3</td> <td>2</td> <td>+</td> <td>00:00:00</td> </tr> </tbody> </table> | | | NO | 加工深度 | 條件 | 電流 | 高壓 | 電弧 | 休幅 | 間隙 | 速度 | 升距 | 工時 | 極性 | 時間 | 1 | -0.850 | 006 | 6 | 1 | 175 | 40 | 3 | 8 | 6 | 6 | + | 00:00:00 | 2 | -0.900 | 004 | 4 | 1 | 125 | 30 | 3 | 8 | 4 | 4 | + | 00:00:00 | 3 | -0.940 | 002 | 2 | 1 | 60 | 20 | 3 | 8 | 3 | 3 | + | 00:00:00 | 4 | -0.970 | 001 | 1 | 1 | 30 | 10 | 4 | 8 | 3 | 2 | + | 00:00:00 |
| NO | 加工深度 | 條件 | 電流 | 高壓 | 電弧 | 休幅 | 間隙 | 速度 | 升距 | 工時 | 極性 | 時間 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | -0.850 | 006 | 6 | 1 | 175 | 40 | 3 | 8 | 6 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | -0.900 | 004 | 4 | 1 | 125 | 30 | 3 | 8 | 4 | 4 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | -0.940 | 002 | 2 | 1 | 60 | 20 | 3 | 8 | 3 | 3 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 | -0.970 | 001 | 1 | 1 | 30 | 10 | 4 | 8 | 3 | 2 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 輸入程式檔名: 1006 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"> <tr> <td>手動模式</td> <td>靠模模式</td> <td>條件編輯</td> <td>多孔</td> <td>執行</td> <td>放電設定</td> <td>資料儲存</td> <td>檔案編輯</td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | 手動模式 | 靠模模式 | 條件編輯 | 多孔 | 執行 | 放電設定 | 資料儲存 | 檔案編輯 | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 手動模式 | 靠模模式 | 條件編輯 | 多孔 | 執行 | 放電設定 | 資料儲存 | 檔案編輯 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Procedure :

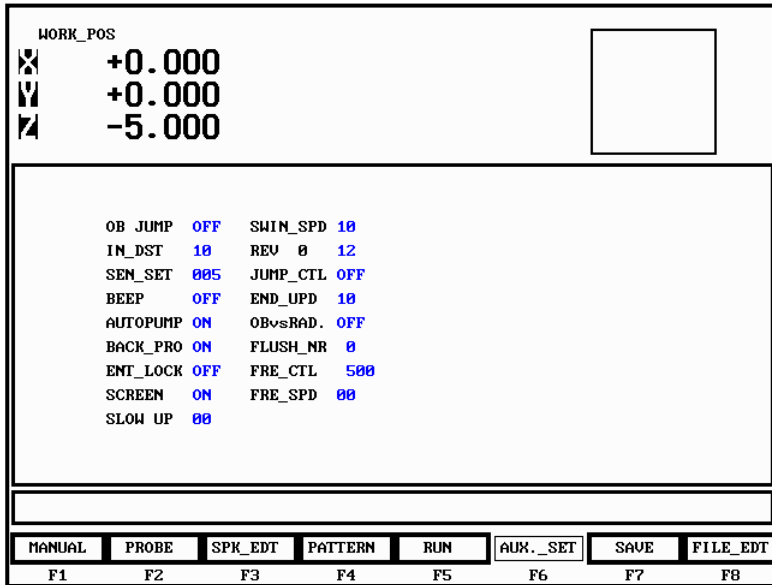
Finished working conditions & pattern editing, press **F5 RUN** directly and input PGM no. for starting sparking.

Desc. :

1. PNC/CNC pattern mode machining can be interrupted by pressing **STOP** on the remote control, pressing **ESC** for completely sparking (programs) off.
2. During interruption (HOLD shown on monitor), X,Y,Z-axis can be moved for intermediate checking. Pressing **START** on remote control, X,Y-axis will move automatically to interrupted position & Z-axis moves down to continue programmed sparking.

3.6 F6 AUX._SET Auxiliary sparking function Setting

● By pressing **← -**、**+ →** to switch the AUX setting.



Desc.:

- 1、**OB_JUMP** : While Orbit activated, the retracting range of Auto. Jump limited.
ON : With limit, not over the starting point of Orbit.
OFF :
- 2、**IN_DST.** : Distance to MIN._POS of sparking job for slow down. Range 20 steps.
- 3、**SEN_SET** : Sensitivity of retracting. Range 0 – 255.
Bigger SEN_SET, more sensitive to retract for rubbish removal, slower machining speed.
Smaller SEN_SET, less sensitive to retract for rubbish removal, better machining speed.
- 4、**BEEP** : Buzzer off delay ON / OFF control.
System activates alarm buzzer after PGM_END or malfunction encountered to call Operator to take care of it.
ON : keep BEEP until any key on panel be pressed.
OFF : BEEP 5 second only, then Beep off.
- 5、**AUTOPUMP** : Dielectric PUMP Automatically ON or not with Sparking ON.
ON : PUMP ON with Sparking ON
OFF : PUMP not ON with Sparking ON Automatically.
- 6、**BACK_PRO** : BACK Protection function activated or not when arcing happened due to poor rubbish removal, then sparking off to prevent electrode and workpiece damaged.
ON : BACK_PRO activated.
OFF : BACK_PRO not activated.

- 7、**ENT_LOCK** : Entry Locked or not during sparking in case of careless mistake.
ON : program editing not allowed during sparking.
OFF : No ENT_LOCK.
- 8、**SCREEN** : SCREEN protection mode ON/ OFF.
ON : Activate Screen Protection mode, Screen background be black.
OFF: Screen Protection mode not activated.
- 9、**SLOW UP** : Applied for big area electrode, while jumping with slower retracting speed.
Compared with the Feed in speed in sparking PGM "SPD", the bigger entry, the slower up speed for stability. Max.=20.
"0" means Slow up speed = Feed in speed = SPD.
bigger entry, the slower up speed for stability. Max.=20.
"0" means Slow up speed = Feed in speed = SPD.
- 10、**SWIN_SPD** : Obcut Speed
- 11、**REV 0** : Reserved function 0
- 12、**JUMP_CTL** : While Orbit activated, Auto Jump activated or not according to sparking happened or not.
ON : No sparking , no jump.
OFF : Jump all the time.
- 13、**END_UPD** : Electrode up distance after PGM END.
01 ~ 80 = 1 ~ 80 mm
- 14、**OBvsRAD.** : While Orbit activated, priority between radius expansion and swivel.
ON : No swivel until radius expansion reached.
OFF : Radius expansion and swivel executed together.
- 15、**FLUSH_NR** : Flushing Nozzles Setting (Optional)
- 16、**FRE_CCTL** : When target depth is achieved & no more increased, starts inspecting the numbers of sparking and judge the finished percentage of machining.
Program ends or continuously moves to next step according to the set working conditions.
- 17、**FER_SPD**:When the target of OB cutting is achieved & no more increased, continue the OB cutting according the programmed OB cutting detour. This function is for setting the speed of OB cutting & inspecting all angles or edges machining finished or not.

3.7 F7 SAVE MODE

| WORK_POS 01 LABEL NR 01 X +0.000 Y +0.000 Z -5.000 JOG_FEED: 0 VER: C5D | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE -3.000 MINIMUM_POS +0.000 | <div style="border: 1px solid black; width: 80px; height: 80px; margin: 0 auto;"></div> <div style="display: flex; align-items: center; margin-top: 5px;"> 000 <div style="border-bottom: 1px solid black; width: 100px; position: relative;"> ▼ </div> </div> <div style="display: flex; align-items: center; margin-top: 5px;"> 000:00:00 <div style="width: 100px; height: 10px; background-color: black;"></div> </div> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|--|---------|-------|----------|---------|----------|----------|------|----------|-----|----------|----|-----|------|----|--------|-----|---|---|----|----|---|---|---|---|---|----------|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|
| PGM 1 DEPTH -2.000 P_BLK 1 AXIS Z | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| MANUAL | PROBE | SPK_EDT | PATTERN | RUN | AUX._SET | SAVE | FILE_EDT | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Desc. :

- **Manually SAVE MODE.** While electrode, workpiece, working coordinated setting finished, press **F7 SAVE_MODE** to save the working file into controller.
 Restarting the machine, this mode can load the saved file of working conditions directly.
- **Automatically Saving:** This controlling system will automatically save the data of working conditions & coordinates before execute sparking.

3.8 F8 FILE_EDT Sparking File Editing Mode

| WORK_POS 01 LABEL NR 01 X +0.000 Y +0.000 Z -5.000 JOG_FEED: 0 VER: C5D | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE -3.000 MINIMUM_POS +0.000 | <div style="border: 1px solid black; width: 80px; height: 80px; margin: 0 auto;"></div> <div style="display: flex; align-items: center;"> 000 <div style="border-bottom: 1px solid black; width: 100px; position: relative;"> ▼ </div> </div> <div style="display: flex; align-items: center; margin-top: 5px;"> 000:00:00 </div> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| PGM 1 DEPTH -2.000 P_BLK 1 AXIS Z | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| TROPTECT | COD_EDIT | TIME_SET | PGM_DIR | PGM_DEL | PGM_COPY | LODE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Procedure : Under Main Menu pressing F8 FILE_EDT, ◦

Desc. :

1. This mode provides the complete management & editing functions for the saved working files.

2.Sub-Function Mode :

- F2 PROTECT: The contents of file data can be set “PROTECTED” from rewriting, to avoid the initial files to be incorrectly deleted or amended.
- F3 CODE_EDIT : To edit the working conditions of files in database. ◦
- F4 TIME_SET : Besides the Z-Axis depth achieved, it can stop the sparking by setting requested working time.
- F5 PGM_DIR : Showing all the programs to search the files conveniently.
- F6 PGM_DEL: Delete the programs of directory.
- F7 PGM_COPY : To copy the used program and input a new file name.
Maintain the initial one and get more working experiences
- F8: Restore the Initial programs (Code needed1606).

3.8.1 F8 FILE_EDIT-> F2 PROTECT

| WORK_POS 01 LABEL NR 01 X +0.000 Y +0.000 Z -5.000 JOG_FEED: 0 VER: C5D | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE -3.000 MINIMUM_POS +0.000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|----------|----------|----------|----------|---------|---------|----------|------|-----|-----|----------|----|-----|------|----|--------|-----|---|---|----|----|---|---|---|---|---|----------|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|
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| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| SOURCE PGM_NR. : 1005 TROPTECT ON | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| TROPTECT | COD_EDIT | TIME_SET | PGM_DIR | PGM_DEL | PGM_COPY | LODE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| WORK_POS 01 LABEL NR 01 X +0.000 Y +0.000 Z -5.000 JOG_FEED: 0 VER: C5D | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE -3.000 MINIMUM_POS +0.000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|----------|----------|----------|----------|---------|---------|----------|------|-----|-----|----------|----|-----|------|----|--------|-----|---|---|----|----|---|---|---|---|---|----------|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|
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| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| SOURCE PGM_NR. : 1005 TROPTECT OFF | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"> <tr> <td>TROPTECT</td> <td>COD_EDIT</td> <td>TIME_SET</td> <td>PGM_DIR</td> <td>PGM_DEL</td> <td>PGM_COPY</td> <td>LODE</td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | TROPTECT | COD_EDIT | TIME_SET | PGM_DIR | PGM_DEL | PGM_COPY | LODE | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| TROPTECT | COD_EDIT | TIME_SET | PGM_DIR | PGM_DEL | PGM_COPY | LODE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Desc. :

- Press **PROTECT**, input the program number as shown above, and the program will be protected.
- Rerun the **PROTECT** can release the program from the "PROTECTED" status.

3.8.2 F8 FILE_EDIT-> F3 COD_EDIT

| WORK_POS | | | | | | | | | | |
|----------|--|--------|--|--|--|--|--|--|--|--|
| X | | +0.000 | | | | | | | | |
| W | | +0.000 | | | | | | | | |
| Z | | -5.000 | | | | | | | | |

| CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N |
|------|----|-----|-----|------|-----|-----|-----|----|-----|
| 000 | 0 | 1 | 3 | 5 | 4 | 8 | 3 | 2 | + |
| 001 | 1 | 1 | 30 | 18 | 4 | 8 | 3 | 2 | + |
| 002 | 2 | 1 | 60 | 20 | 3 | 8 | 3 | 3 | + |
| 003 | 3 | 1 | 125 | 30 | 3 | 8 | 4 | 4 | + |
| 004 | 4 | 1 | 125 | 30 | 3 | 8 | 4 | 4 | + |
| 005 | 5 | 1 | 150 | 40 | 3 | 8 | 6 | 6 | + |
| 006 | 6 | 1 | 175 | 40 | 3 | 8 | 6 | 6 | + |
| 007 | 7 | 1.5 | 200 | 50 | 3 | 8 | 6 | 6 | + |
| 008 | 8 | 1.5 | 250 | 50 | 3 | 8 | 6 | 6 | + |
| 009 | 9 | 1.5 | 250 | 60 | 3 | 8 | 6 | 6 | + |

| | | | | | | | |
|----------|----------|----------|---------|---------|----------|------|----|
| TROPTECT | COD_EDIT | TIME_SET | PGM_DIR | PGM_DEL | PGM_COPY | LODE | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 |

Desc. :

- This mode provides the direct editing & management of working conditions of programs.
- The working conditions in this database are sorted by the materials of electrode & workpiece as well as the working purposes. Based on the LV current and set up the basic referencing working condition in coordination to the values of HV, Ton, Toff, GAP, SPD, UPD, W/T.
- The working conditions in the database can be used directly. According the sparking sizes of rough, fine & finer machining, this can arrange the combination of different current & related working condition to achieve the function of automatic sparking with different steps. ◦
- This mode of file editing can provide the convenient method to edit the working conditions. According the sparking technology, experiences & special machining requests, users can also set up their own database of working condition.
- There are 499 sets of working conditions stored, sorted by machined materials & purposes, and organized by working current in coordination with related working conditions:
 - 001 ~ 060 Copper(Steel 1A~60A(001~060),electrode wearing <1% , applied for rough & fine machining.
 - 061 ~ 100 reserved, can be set by users.
 - 101 ~ 160 Copper(Steel 、 Graphite(Steel 1A~60A(101-160) copper electrode wearing <5% , applied for fine & finer machining. Graphite electrode wearing <1% , applied for rough & fine machining.
 - 201 ~ 260 Copper to Steel 、 Graphite to Steel 1A~60A Working Condition List , Copper Electrode wearing>5% , Suitable for fine finishing. Electrode Graphite wearing<5%, Suitable for Mid & Fine finish.
 - 261 ~ 300 Reserved. These can be set by user.
 - 301 ~ 360 Copper to Carbide, Steel to Steel, 1A~60A Working Condition List. It will be better working effect if works with C-Box (Carbide Box)
 - 361 ~ 400 Reserved, These can be set by user.
 - 401 ~ 460 Reserved for other machining conditions.
 - 461 ~ 499 Reserved for other machining conditions
- Working Condition Edit : 001 ~ 060 Copper Electrode → Steel. Working combination from 1A ~ 60A
 - Different Current Setting
 - Electrode Material & Working purpose.

3.8.3 F8 FILE_EDIT-> F4 TIME_SET

| WORK_POS 01 LABEL NR 01 <input checked="" type="checkbox"/> +0.000 <input checked="" type="checkbox"/> +0.000 <input checked="" type="checkbox"/> -5.000 JOG_FEED: 0 VER: C5D | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE -3.000 MINIMUM_POS +0.000 | <div style="border: 1px solid black; width: 100px; height: 100px; margin: 0 auto;"></div> <div style="display: flex; align-items: center; margin-top: 5px;"> 000 <div style="border-bottom: 1px solid black; width: 100px; margin: 0 5px;"></div> <div style="font-size: small;">000:00:00</div> </div> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|--|----------|----------|----------|---------|---------|----------|------|-----|-----|----------|----|-----|------|----|--------|-----|---|---|----|----|---|---|---|---|---|----------|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|
| PGM 1 DEPTH -2.000 P_BLK 1 AXIS Z | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1" style="width:100%; border-collapse: collapse; font-size: x-small;"> <thead> <tr> <th>NR</th> <th>DEPTH</th> <th>CODE</th> <th>LU</th> <th>HU</th> <th>Ton</th> <th>Toff</th> <th>GAP</th> <th>SPD</th> <th>UPD</th> <th>WT</th> <th>P/N</th> <th>TIME</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>-2.000</td> <td>014</td> <td>1</td> <td>1</td> <td>20</td> <td>10</td> <td>2</td> <td>6</td> <td>2</td> <td>6</td> <td>+</td> <td>00:00:00</td> </tr> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td></tr> </tbody> </table> | | | NR | DEPTH | CODE | LU | HU | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| NR | DEPTH | CODE | LU | HU | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| TIME 00:01:00 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| TROPTECT | COD_EDIT | TIME_SET | PGM_DIR | PGM_DEL | PGM_COPY | LODE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| WORK_POS 01 LABEL NR 01 <input checked="" type="checkbox"/> +0.000 <input checked="" type="checkbox"/> +0.000 <input checked="" type="checkbox"/> -5.000 JOG_FEED: 0 VER: C5D | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE -3.000 MINIMUM_POS +0.000 | <div style="border: 1px solid black; width: 100px; height: 100px; margin: 0 auto;"></div> <div style="display: flex; align-items: center; margin-top: 5px;"> 000 <div style="border-bottom: 1px solid black; width: 100px; margin: 0 5px;"></div> <div style="font-size: small;">000:00:00</div> </div> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|--|---------|-------|---------|---------|----------|---------|------|----------|-----|----------|----|-----|------|----|--------|-----|---|---|----|----|---|---|---|---|---|----------|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|
| PGM 1 DEPTH -2.000 P_BLK 1 AXIS Z | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| NR | DEPTH | CODE | LU | HU | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| SET_TIMER | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| MANUAL | PROBE | SPK_EDT | PATTERN | RUN | AUX_SET | SAVE | FILE_EDT | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

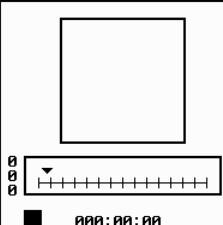
Desk. :

1. This mode can stop the sparking according the set time.
2. While working time set, on the monitor (see pic.) it shows the countdown of set time.
3. Time Set options:

Time_Set=0 When programmed depth or set time achieved, sparking stop. Countdown of set time starts as soon as the final step of program runs. Whenever the depth achieved or set time is out, sparking stops.

Time_Set=1 Depth achieved, maintain the lowest depth and sparking continuously until the set time is out.

3.8.4 F8 FILE_EDIT-> F5 PGM_DIR

| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|--|---|--|----------|----------|----------|---------|---------|----------|------|-----|----|------|----|------|------|----|------|------|------|------|------|------|------|------|------|------|------|------|------|-----|------|-----|------|------|----|------|------|
| WORK_POS 01 LABEL NR 01 X +0.000 Y +0.000 Z -5.000 JOG_FEED: 0 VER: C5D | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE -3.000 MINIMUM_POS +0.000 |  000:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"> <tr><td>0</td><td>1005</td><td>1015</td><td>15</td><td>2005</td></tr> <tr><td>1</td><td>1006</td><td>102</td><td>2</td><td>2006</td></tr> <tr><td>10</td><td>1007</td><td>1020</td><td>20</td><td>2007</td></tr> <tr><td>1001</td><td>1008</td><td>1025</td><td>2001</td><td>2008</td></tr> <tr><td>1002</td><td>1009</td><td>1030</td><td>2002</td><td>2009</td></tr> <tr><td>1003</td><td>1010</td><td>105</td><td>2003</td><td>201</td></tr> <tr><td>1004</td><td>1012</td><td>12</td><td>2004</td><td>2010</td></tr> </table> | | | 0 | 1005 | 1015 | 15 | 2005 | 1 | 1006 | 102 | 2 | 2006 | 10 | 1007 | 1020 | 20 | 2007 | 1001 | 1008 | 1025 | 2001 | 2008 | 1002 | 1009 | 1030 | 2002 | 2009 | 1003 | 1010 | 105 | 2003 | 201 | 1004 | 1012 | 12 | 2004 | 2010 |
| 0 | 1005 | 1015 | 15 | 2005 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1006 | 102 | 2 | 2006 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 10 | 1007 | 1020 | 20 | 2007 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1001 | 1008 | 1025 | 2001 | 2008 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1002 | 1009 | 1030 | 2002 | 2009 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1003 | 1010 | 105 | 2003 | 201 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1004 | 1012 | 12 | 2004 | 2010 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"> <tr> <td>TROPTECT</td> <td>COD_EDIT</td> <td>TIME_SET</td> <td>PGM_DIR</td> <td>PGM_DEL</td> <td>PGM_COPY</td> <td>LODE</td> </tr> <tr> <td>F1</td> <td>F2</td> <td>F3</td> <td>F4</td> <td>F5</td> <td>F6</td> <td>F7</td> <td>F8</td> </tr> </table> | | | TROPTECT | COD_EDIT | TIME_SET | PGM_DIR | PGM_DEL | PGM_COPY | LODE | F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | |
| TROPTECT | COD_EDIT | TIME_SET | PGM_DIR | PGM_DEL | PGM_COPY | LODE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Desc. :

1. Showing all the programs to search the files conveniently.

3.8.5 F8 FILE_EDIT-> F6 PGM_DEL

| WORK_POS 01 LABEL NR 01 X +0.000 Y +0.000 Z -5.000 JOG_FEED: 0 VER: C5D | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE -3.000 MINIMUM_POS +0.000 | <div style="border: 1px solid black; width: 80px; height: 50px; margin: 0 auto;"></div> <div style="display: flex; align-items: center; margin-top: 5px;"> 0 0 0 <div style="border: 1px solid black; width: 100px; height: 15px; position: relative;"> </div> </div> <div style="margin-top: 5px; text-align: center;"> 000:00:00 </div> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|---|----------|----------|----------|---------|---------|----------|------|-----|-----|----------|----|-----|------|----|--------|-----|---|---|----|----|---|---|---|---|---|----------|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|
| PGM 1 DEPTH -2.000 P_BLK 1 AXIS Z | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| DELETE PGM_NR. : 3005_ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| TROPTECT | COD_EDIT | TIME_SET | PGM_DIR | PGM_DEL | PGM_COPY | LODE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Desc. :

- 1.This can delete any program in directory.
- 2.As shown, input the file name, press ENT to delete the file.

3.8.6 F8 FILE_EDIT-> F7 PGM_COPY

| WORK_POS 01 LABEL NR 01 X +0.000 Y +0.000 Z -5.000 JOG_FEED: 0 VER: C5D | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE -3.000 MINIMUM_POS +0.000 | <div style="border: 1px solid black; width: 80px; height: 50px; margin: 0 auto;"></div> <div style="display: flex; align-items: center; margin-top: 5px;"> 0 0 0 <div style="border-bottom: 1px solid black; width: 100px; position: relative;"> ▼ </div> 000:00:00 </div> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|--|----------|----------|----------|---------|---------|----------|------|-----|-----|----------|----|-----|------|----|--------|-----|---|---|----|----|---|---|---|---|---|----------|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|
| PGM 1 DEPTH -2.000 P_BLK 1 AXIS Z | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1" style="width: 100%; border-collapse: collapse; font-size: x-small;"> <thead> <tr> <th>NR</th> <th>DEPTH</th> <th>CODE</th> <th>LV</th> <th>HV</th> <th>Ton</th> <th>Toff</th> <th>GAP</th> <th>SPD</th> <th>UPD</th> <th>WT</th> <th>P/N</th> <th>TIME</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>-2.000</td> <td>014</td> <td>1</td> <td>1</td> <td>20</td> <td>10</td> <td>2</td> <td>6</td> <td>2</td> <td>6</td> <td>+</td> <td>00:00:00</td> </tr> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td></tr> </tbody> </table> | | | NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| SOURCE PGM_NR. : 1005 TARGET PGM_NR. : 3005 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="border: 1px solid black; padding: 2px;">TROPTECT</td> <td style="border: 1px solid black; padding: 2px;">COD_EDIT</td> <td style="border: 1px solid black; padding: 2px;">TIME_SET</td> <td style="border: 1px solid black; padding: 2px;">PGM_DIR</td> <td style="border: 1px solid black; padding: 2px;">PGM_DEL</td> <td style="border: 1px solid black; padding: 2px;">PGM_COPY</td> <td style="border: 1px solid black; padding: 2px;">LODE</td> </tr> <tr> <td style="text-align: center; font-size: x-small;">F1</td> <td style="text-align: center; font-size: x-small;">F2</td> <td style="text-align: center; font-size: x-small;">F3</td> <td style="text-align: center; font-size: x-small;">F4</td> <td style="text-align: center; font-size: x-small;">F5</td> <td style="text-align: center; font-size: x-small;">F6</td> <td style="text-align: center; font-size: x-small;">F7</td> </tr> </table> | | | TROPTECT | COD_EDIT | TIME_SET | PGM_DIR | PGM_DEL | PGM_COPY | LODE | F1 | F2 | F3 | F4 | F5 | F6 | F7 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| TROPTECT | COD_EDIT | TIME_SET | PGM_DIR | PGM_DEL | PGM_COPY | LODE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Desc. :

1. To copy the used program and input a new file name. Maintain the initial one and accumulate more working experiences.
2. As shown on monitor, input the original file name & target file name.
 Press ENTER to confirm.

3.8.7 F8 FILE_EDIT-> F8RESTORE

| WORK_POS 01 LABEL NR 01 X +0.000 Y +0.000 Z -5.000 JOG_FEED: <input type="checkbox"/> VER: C5D | MACHINE_POS *X +0.000 *Y +0.000 *Z +0.000 DISTANCE -3.000 MINIMUM_POS +0.000 | <div style="border: 1px solid black; width: 80px; height: 80px; margin: 0 auto;"></div> <div style="display: flex; align-items: center; margin-top: 5px;"> 0 0 0 <div style="border: 1px solid black; width: 100px; height: 15px; position: relative;"> ▼ </div> </div> <div style="display: flex; align-items: center; margin-top: 5px;"> ■ 000:00:00 </div> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|--|---|---|----------|----------|----------|----------|---------|---------|----------|------|-----|----------|----|-----|------|----|--------|-----|---|---|----|----|---|---|---|---|---|----------|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|
| PGM 1 DEPTH -2.000 P_BLK 1 AXIS Z | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| NR | DEPTH | CODE | LU | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | -2.000 | 014 | 1 | 1 | 20 | 10 | 2 | 6 | 2 | 6 | + | 00:00:00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| **** | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| | TROPTECT | COD_EDIT | TIME_SET | PGM_DIR | PGM_DEL | PGM_COPY | LODE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| F1 | F2 | F3 | F4 | F5 | F6 | F7 | F8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Desc. :

1. This is to restore the initial programs.
2. When the initial programs need to be restored. Press **F8 RESTORE** .
 Input entering code (1606) to restore the initial files.



PC-Base EDM System

Program Table

(Sparking)

材質 (Material) : 銅 (Copper) → 鋼 (Steel)

| 電流 | 高壓 | 電弧 | 休幅 | GAPV | VDI | 2GAP | 損耗率 | 切削率 |
|----|-----|-----|------|------|-----|---------|----------|-------|
| LV | HV | Ton | Toff | | | TWO GAP | WEARATIO | SPEED |
| A | A | μs | μs | | | V | mm | % |
| 0 | 1 | 2 | 5 | 40 | 15 | 0.050 | 69.73 | 0.06 |
| 0 | 1 | 5 | 5 | 40 | 15 | 0.068 | 59.41 | 0.07 |
| 0 | 1 | 10 | 5 | 40 | 16 | 0.072 | 48.32 | 0.08 |
| 0 | 1 | 20 | 10 | 40 | 16 | 0.080 | 45.38 | 0.11 |
| 0 | 1 | 40 | 10 | 50 | 17 | 0.086 | 43.56 | 0.12 |
| 0 | 1 | 80 | 10 | 50 | 17 | 0.092 | 42.78 | 0.14 |
| 0 | 1 | 100 | 15 | 50 | 18 | 0.104 | 38.41 | 0.17 |
| 0 | 1 | 125 | 15 | 50 | 18 | 0.118 | 32.25 | 0.19 |
| 0 | 1.5 | 2 | 5 | 50 | 15 | 0.063 | 57.00 | 0.11 |
| 0 | 1.5 | 5 | 5 | 60 | 16 | 0.075 | 44.50 | 0.14 |
| 0 | 1.5 | 10 | 10 | 60 | 16 | 0.083 | 31.00 | 0.15 |
| 0 | 1.5 | 20 | 10 | 60 | 17 | 0.094 | 26.34 | 0.16 |
| 0 | 1.5 | 40 | 10 | 30 | 18 | 0.102 | 21.67 | 0.17 |
| 0 | 1.5 | 80 | 10 | 45 | 18 | 0.112 | 19.24 | 0.17 |
| 0 | 1.5 | 100 | 15 | 50 | 19 | 0.123 | 18.33 | 0.17 |
| 0 | 1.5 | 125 | 15 | 40 | 19 | 0.125 | 17.32 | 0.17 |
| 1 | 1 | 2 | 5 | 50 | 23 | 0.043 | 68.75 | 0.19 |
| 1 | 1 | 5 | 5 | 45 | 25 | 0.048 | 17.17 | 1.39 |
| 1 | 1 | 10 | 10 | 50 | 25 | 0.050 | 8.50 | 1.65 |
| 1 | 1 | 20 | 10 | 40 | 27 | 0.057 | 2.00 | 3.17 |
| 1 | 1 | 40 | 15 | 45 | 28 | 0.063 | 1.83 | 2.10 |
| 1 | 1 | 60 | 20 | 40 | 29 | 0.073 | 0.00 | 1.94 |
| 1 | 1 | 80 | 20 | 50 | 30 | 0.080 | 0.00 | 1.81 |
| 1 | 1 | 100 | 20 | 45 | 31 | 0.083 | 0.00 | 1.71 |

| 電流 | 高壓 | 電弧 | 休幅 | GAPV | VDI | 2GAP | 損耗率 | 切削率 |
|----|----|-----|------|------|-----|---------|----------|-------|
| LV | HV | Ton | Toff | | | TWO GAP | WEARATIO | SPEED |
| A | A | μs | μs | | | V | mm | % |
| 2 | 1 | 2 | 5 | 40 | 24 | 0.055 | 26.50 | 1.72 |
| 2 | 1 | 5 | 5 | 50 | 27 | 0.067 | 18.40 | 2.46 |
| 2 | 1 | 10 | 5 | 40 | 28 | 0.072 | 7.10 | 4.26 |
| 2 | 1 | 20 | 5 | 40 | 30 | 0.075 | 1.83 | 6.99 |
| 2 | 1 | 40 | 5 | 40 | 30 | 0.077 | 1.40 | 7.59 |
| 2 | 1 | 40 | 10 | 40 | 33 | 0.078 | 0.24 | 8.21 |
| 2 | 1 | 80 | 10 | 40 | 33 | 0.095 | 0.31 | 7.58 |
| 2 | 1 | 100 | 10 | 40 | 37 | 0.093 | 0.00 | 6.62 |
| 2 | 1 | 125 | 10 | 40 | 38 | 0.095 | 0.00 | 5.94 |
| 2 | 1 | 125 | 20 | 50 | 38 | 0.100 | 0.00 | 6.34 |
| 2 | 1 | 150 | 20 | 50 | 39 | 0.110 | 0.00 | 5.33 |
| 3 | 1 | 2 | 5 | 65 | 24 | 0.055 | 39.25 | 2.75 |
| 3 | 1 | 5 | 5 | 40 | 26 | 0.050 | 20.50 | 3.29 |
| 3 | 1 | 20 | 5 | 40 | 32 | 0.078 | 5.00 | 13.88 |
| 3 | 1 | 80 | 10 | 40 | 35 | 0.088 | 0.31 | 13.18 |
| 3 | 1 | 100 | 10 | 40 | 33 | 0.098 | 0.06 | 13.23 |
| 3 | 1 | 125 | 10 | 40 | 36 | 0.083 | 0.00 | 11.37 |
| 4 | 1 | 5 | 8 | 50 | 31 | 0.063 | 25.83 | 5.28 |
| 4 | 1 | 10 | 5 | 40 | 31 | 0.075 | 12.00 | 11.59 |
| 4 | 1 | 20 | 5 | 40 | 34 | 0.070 | 6.30 | 15.94 |
| 4 | 1 | 40 | 10 | 40 | 35 | 0.098 | 1.90 | 16.74 |
| 4 | 1 | 80 | 10 | 40 | 36 | 0.101 | 0.30 | 18.75 |
| 4 | 1 | 100 | 10 | 40 | 37 | 0.105 | 0.00 | 18.90 |
| 4 | 1 | 125 | 20 | 50 | 38 | 0.112 | 0.00 | 19.24 |
| 4 | 1 | 150 | 20 | 50 | 39 | 0.120 | 0.00 | 17.77 |
| 5 | 1 | 10 | 5 | 40 | 32 | 0.085 | 21.30 | 7.02 |
| 5 | 1 | 20 | 5 | 40 | 34 | 0.090 | 15.30 | 12.29 |
| 5 | 1 | 40 | 10 | 40 | 35 | 0.098 | 6.45 | 26.44 |
| 5 | 1 | 80 | 10 | 40 | 36 | 0.103 | 2.06 | 27.73 |
| 5 | 1 | 100 | 10 | 40 | 37 | 0.114 | 1.23 | 28.34 |
| 5 | 1 | 125 | 20 | 50 | 38 | 0.125 | 0.48 | 32.18 |
| 5 | 1 | 150 | 20 | 50 | 39 | 0.131 | 0.24 | 34.65 |
| 5 | 1 | 175 | 20 | 50 | 40 | 0.135 | 0.00 | 33.21 |

| 電流 | 高壓 | 電弧 | 休幅 | GAPV | VDI | 2GAP | 損耗率 | 切削率 |
|----|----|-----|------|------|-----|---------|----------|--------|
| LV | HV | Ton | Toff | | | TWO GAP | WEARATIO | SPEED |
| A | A | μs | μs | | | V | mm | % |
| 6 | 1 | 10 | 5 | 40 | 32 | 0.093 | 22.45 | 14.72 |
| 6 | 1 | 20 | 5 | 40 | 34 | 0.108 | 16.21 | 23.50 |
| 6 | 1 | 40 | 5 | 40 | 36 | 0.104 | 7.65 | 28.74 |
| 6 | 1 | 80 | 10 | 40 | 39 | 0.110 | 3.68 | 33.49 |
| 6 | 1 | 100 | 10 | 45 | 39 | 0.118 | 2.12 | 35.61 |
| 6 | 1 | 125 | 20 | 45 | 41 | 0.127 | 1.34 | 37.24 |
| 6 | 1 | 150 | 20 | 45 | 39 | 0.138 | 0.38 | 38.54 |
| 6 | 1 | 175 | 20 | 45 | 39 | 0.146 | 0.00 | 36.75 |
| 8 | 1 | 20 | 5 | 40 | 35 | 0.120 | 17.62 | 33.56 |
| 8 | 1 | 40 | 5 | 40 | 37 | 0.134 | 8.21 | 44.32 |
| 8 | 1 | 80 | 5 | 40 | 40 | 0.136 | 4.35 | 46.88 |
| 8 | 1 | 100 | 10 | 40 | 41 | 0.146 | 3.24 | 48.73 |
| 8 | 1 | 125 | 10 | 40 | 42 | 0.143 | 2.35 | 56.81 |
| 8 | 1 | 150 | 20 | 40 | 42 | 0.148 | 1.02 | 63.38 |
| 8 | 1 | 175 | 20 | 40 | 43 | 0.151 | 0.25 | 58.24 |
| 8 | 1 | 200 | 20 | 40 | 43 | 0.156 | 0.00 | 56.37 |
| 10 | 1 | 40 | 5 | 45 | 37 | 0.143 | 9.00 | 47.09 |
| 10 | 1 | 80 | 5 | 45 | 39 | 0.153 | 5.60 | 54.50 |
| 10 | 1 | 100 | 5 | 45 | 41 | 0.170 | 4.35 | 61.72 |
| 10 | 1 | 125 | 10 | 50 | 42 | 0.185 | 3.46 | 68.32 |
| 10 | 1 | 150 | 10 | 50 | 42 | 0.194 | 2.20 | 73.45 |
| 10 | 1 | 175 | 20 | 50 | 43 | 0.200 | 1.34 | 78.69 |
| 10 | 1 | 200 | 20 | 50 | 43 | 0.212 | 0.35 | 93.21 |
| 10 | 1 | 250 | 20 | 50 | 44 | 0.224 | 0.00 | 85.42 |
| 12 | 1 | 40 | 10 | 50 | 38 | 0.152 | 9.87 | 59.33 |
| 12 | 1 | 80 | 10 | 50 | 40 | 0.162 | 5.92 | 66.74 |
| 12 | 1 | 100 | 10 | 50 | 42 | 0.179 | 4.47 | 73.96 |
| 12 | 1 | 125 | 20 | 50 | 43 | 0.194 | 3.62 | 80.56 |
| 12 | 1 | 150 | 20 | 50 | 43 | 0.203 | 2.43 | 85.69 |
| 12 | 1 | 175 | 20 | 50 | 44 | 0.209 | 1.38 | 90.93 |
| 12 | 1 | 200 | 20 | 50 | 44 | 0.221 | 0.46 | 105.45 |
| 12 | 1 | 250 | 20 | 50 | 45 | 0.233 | 0.00 | 97.66 |

| 電流 | 高壓 | 電弧 | 休幅 | GAPV | VDI | 2GAP | 損耗率 | 切削率 |
|----|----|-----|------|------|-----|---------|----------|--------|
| LV | HV | Ton | Toff | | | TWO GAP | WEARATIO | SPEED |
| A | A | μs | μs | | | V | mm | % |
| 15 | 1 | 50 | 10 | 50 | 37 | 0.158 | 11.63 | 78.46 |
| 15 | 1 | 100 | 10 | 50 | 42 | 0.182 | 5.38 | 88.26 |
| 15 | 1 | 125 | 20 | 50 | 43 | 0.213 | 4.63 | 97.81 |
| 15 | 1 | 150 | 20 | 50 | 43 | 0.224 | 3.28 | 106.54 |
| 15 | 1 | 175 | 20 | 50 | 44 | 0.236 | 2.75 | 113.33 |
| 15 | 1 | 200 | 20 | 50 | 44 | 0.247 | 1.75 | 120.25 |
| 15 | 1 | 250 | 20 | 50 | 45 | 0.251 | 0.00 | 139.46 |
| 15 | 1 | 300 | 30 | 50 | 45 | 0.264 | 0.00 | 129.16 |
| 20 | 1 | 50 | 10 | 40 | 39 | 0.164 | 13.54 | 98.08 |
| 20 | 1 | 100 | 10 | 40 | 43 | 0.189 | 10.63 | 110.33 |
| 20 | 1 | 150 | 20 | 40 | 43 | 0.244 | 4.75 | 132.11 |
| 20 | 1 | 200 | 20 | 45 | 44 | 0.257 | 2.25 | 149.12 |
| 20 | 1 | 250 | 20 | 50 | 45 | 0.269 | 0.63 | 172.93 |
| 20 | 1 | 300 | 30 | 50 | 45 | 0.274 | 0.00 | 160.15 |
| 20 | 1 | 350 | 30 | 50 | 46 | 0.286 | 0.00 | 152.34 |
| 25 | 1 | 50 | 5 | 40 | 40 | 0.175 | 14.62 | 120.64 |
| 25 | 1 | 100 | 10 | 35 | 42 | 0.253 | 11.48 | 135.70 |
| 25 | 1 | 150 | 10 | 35 | 44 | 0.266 | 5.13 | 162.50 |
| 25 | 1 | 200 | 20 | 40 | 45 | 0.285 | 2.43 | 183.41 |
| 25 | 1 | 250 | 25 | 40 | 45 | 0.304 | 0.68 | 212.70 |
| 25 | 1 | 300 | 30 | 40 | 45 | 0.310 | 0.23 | 196.99 |
| 25 | 1 | 350 | 30 | 40 | 45 | 0.314 | 0.00 | 187.38 |
| 25 | 1 | 400 | 30 | 40 | >45 | 0.318 | 0.00 | 148.38 |
| 30 | 1 | 100 | 10 | 40 | >45 | 0.273 | 12.39 | 168.27 |
| 30 | 1 | 150 | 10 | 40 | >45 | 0.287 | 5.54 | 201.49 |
| 30 | 1 | 200 | 20 | 40 | >45 | 0.308 | 2.62 | 227.43 |
| 30 | 1 | 250 | 20 | 40 | >45 | 0.328 | 0.73 | 263.75 |
| 30 | 1 | 300 | 30 | 40 | >45 | 0.335 | 0.25 | 244.26 |
| 30 | 1 | 350 | 30 | 40 | >45 | 0.339 | 0.00 | 232.35 |
| 30 | 1 | 400 | 40 | 40 | >45 | 0.343 | 0.00 | 224.25 |
| 30 | 1 | 450 | 40 | 40 | >45 | 0.350 | 0.00 | 221.78 |

材質 (Material) : 石墨 (Carbide) → 鋼 (Steel)

| 電流 | 高壓 | 電弧 | 休幅 | GAPV | 極性 | 2GAP | 損耗率 | 切削率 | VDI |
|----|----|-----|------|------|-----|-------|----------|----------------------|-----|
| LV | HV | Ton | Toff | | P/N | | WEARATIO | SPEED | |
| A | A | μs | μs | V | +/- | mm | % | mm ³ /min | |
| 64 | 2 | 600 | 60 | 40 | + | 0.156 | -1.00 | 198.55 | 45 |
| 64 | 2 | 550 | 55 | 40 | + | 0.183 | -1.00 | 199.00 | 44 |
| 64 | 2 | 500 | 50 | 40 | + | 0.153 | -0.13 | 202.93 | 44 |
| 64 | 2 | 450 | 40 | 40 | + | 0.165 | -0.63 | 229.82 | 44 |
| 64 | 2 | 400 | 40 | 40 | + | 0.119 | -0.88 | 220.34 | 44 |
| 32 | 2 | 350 | 30 | 40 | + | 0.171 | -0.73 | 119.06 | 42 |
| 32 | 2 | 300 | 30 | 40 | + | 0.131 | -0.38 | 119.81 | 42 |
| 32 | 2 | 250 | 20 | 40 | + | 0.151 | -0.63 | 119.65 | 41 |
| 32 | 2 | 200 | 20 | 40 | + | 0.161 | -0.63 | 120.68 | 41 |
| 32 | 2 | 175 | 20 | 40 | + | 0.174 | -0.70 | 112.02 | 40 |
| 32 | 2 | 150 | 20 | 40 | + | 0.123 | -0.25 | 117.44 | 41 |
| 32 | 2 | 125 | 20 | 40 | + | 0.151 | 0.40 | 105.64 | 40 |
| 32 | 2 | 100 | 20 | 40 | + | 0.142 | 0.98 | 111.93 | 41 |
| 16 | 2 | 250 | 20 | 40 | + | 0.135 | -1.00 | 41.41 | 40 |
| 16 | 2 | 200 | 20 | 45 | + | 0.115 | -1.24 | 42.28 | 40 |
| 16 | 2 | 175 | 20 | 45 | + | 0.118 | -0.48 | 45.82 | 41 |
| 16 | 2 | 150 | 20 | 40 | + | 0.120 | -0.77 | 46.63 | 41 |
| 16 | 2 | 125 | 20 | 40 | + | 0.161 | 0.17 | 57.62 | 40 |
| 16 | 2 | 100 | 20 | 40 | + | 0.139 | 1.50 | 55.34 | 39 |
| 16 | 2 | 80 | 20 | 40 | + | 0.135 | 2.98 | 51.86 | 39 |
| 16 | 2 | 40 | 20 | 40 | + | 0.142 | 5.82 | 47.72 | 38 |
| 8 | 2 | 150 | 20 | 60 | + | 0.073 | -0.83 | 12.06 | 36 |
| 8 | 2 | 125 | 20 | 60 | + | 0.135 | -0.42 | 12.07 | 39 |
| 8 | 2 | 100 | 20 | 65 | + | 0.113 | -0.38 | 12.77 | 39 |
| 8 | 2 | 80 | 20 | 60 | + | 0.103 | 0.63 | 13.75 | 39 |
| 8 | 2 | 60 | 20 | 70 | + | 0.115 | 2.30 | 17.17 | 40 |
| 8 | 2 | 40 | 20 | 60 | + | 0.110 | 3.44 | 21.29 | 40 |
| 8 | 2 | 30 | 20 | 50 | + | 0.095 | 5.88 | 12.73 | 32 |
| 8 | 2 | 20 | 20 | 35 | + | 0.093 | 8.06 | 14.46 | 30 |

| 電流 | 高壓 | 電弧 | 休幅 | GAPV | 極性 | 2GAP | 損耗率 | 切削率 | VDI |
|----|----|-----|------|------|-----|-------|----------|---------|-----|
| | | | | | P/N | | WEARATIO | SPEED | |
| LV | HV | Ton | Toff | V | +/- | mm | % | mm3/min | |
| 4 | 1 | 125 | 20 | 60 | + | 0.078 | 2.75 | 2.08 | 33 |
| 4 | 1 | 100 | 20 | 45 | + | 0.040 | 1.25 | 3.61 | 30 |
| 4 | 1 | 80 | 20 | 50 | + | 0.070 | 0.50 | 3.28 | 30 |
| 4 | 1 | 60 | 20 | 50 | + | 0.060 | 2.00 | 4.25 | 30 |
| 4 | 1 | 40 | 10 | 75 | + | 0.068 | 6.25 | 7.57 | 32 |
| 4 | 1 | 30 | 10 | 50 | + | 0.060 | 2.75 | 12.37 | 34 |
| 4 | 1 | 20 | 10 | 60 | + | 0.075 | 10.00 | 8.43 | 29 |
| 4 | 1 | 10 | 10 | 55 | + | 0.055 | 12.25 | 5.66 | 26 |
| 2 | 1 | 80 | 20 | 60 | + | 0.118 | 3.80 | 0.81 | 36 |
| 2 | 1 | 70 | 20 | 45 | + | 0.208 | 3.00 | 1.04 | 32 |
| 2 | 1 | 60 | 20 | 60 | + | 0.065 | 3.00 | 0.84 | 31 |
| 2 | 1 | 50 | 20 | 50 | + | 0.065 | 6.00 | 1.34 | 31 |
| 2 | 1 | 40 | 10 | 70 | + | 0.078 | 5.50 | 1.56 | 29 |
| 2 | 1 | 30 | 10 | 60 | + | 0.073 | 9.00 | 2.17 | 28 |
| 2 | 1 | 20 | 10 | 80 | + | 0.070 | 12.50 | 2.50 | 30 |
| 2 | 1 | 10 | 10 | 60 | + | 0.040 | 12.30 | 2.10 | 27 |
| 1 | 1 | 80 | 20 | 50 | + | 0.070 | 8.00 | 0.52 | 33 |
| 1 | 1 | 70 | 20 | 50 | + | 0.028 | 7.00 | 0.52 | 30 |
| 1 | 1 | 60 | 12 | 50 | + | 0.050 | 9.00 | 0.52 | 27 |
| 1 | 1 | 60 | 15 | 50 | + | 0.080 | 9.50 | 0.84 | 27 |
| 1 | 1 | 60 | 20 | 50 | + | 0.050 | 11.50 | 0.49 | 34 |
| 1 | 1 | 50 | 20 | 60 | + | 0.058 | 11.00 | 0.39 | 30 |
| 1 | 1 | 40 | 10 | 60 | + | 0.053 | 15.00 | 0.57 | 33 |
| 1 | 1 | 30 | 10 | 60 | + | 0.050 | 14.00 | 0.77 | 29 |
| 1 | 1 | 20 | 10 | 60 | + | 0.048 | 16.00 | 1.51 | 26 |
| 1 | 1 | 10 | 10 | 55 | + | 0.050 | 11.30 | 1.19 | 25 |

PGM example: Copper → Steel

PGM : 1001 DEPTH : -1.000 P_BLK : 6 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.960 | 014 | 1 | 1 | 30 | 10 | 2 | 6 | 2 | 4 | + | 00:00:00 | 0 |
| 2 | -0.975 | 014 | 1 | 1 | 9 | 10 | 2 | 6 | 2 | 4 | + | 00:00:00 | 0 |
| 3 | -0.990 | 004 | 0 | 2 | 2 | 5 | 2 | 8 | 2 | 2 | - | 00:00:00 | 0 |
| 4 | -1.000 | 001 | 0 | 1 | 1 | 5 | 3 | 8 | 2 | 2 | - | 00:00:00 | 0 |
| 5 | | | | | | | | | | | | | |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 1002 DEPTH : -1.000 P_BLK : 6 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.935 | 025 | 2 | 1 | 50 | 10 | 2 | 6 | 2 | 4 | + | 00:00:00 | 0 |
| 2 | -0.950 | 023 | 2 | 1 | 25 | 10 | 2 | 6 | 2 | 4 | + | 00:00:00 | 0 |
| 3 | -0.965 | 013 | 1 | 2 | 10 | 5 | 2 | 8 | 2 | 4 | - | 00:00:00 | 0 |
| 4 | -0.075 | 005 | 0 | 1 | 2 | 5 | 3 | 8 | 2 | 4 | - | 00:00:00 | 0 |
| 5 | -1.000 | 001 | 0 | 1 | 1 | 5 | 3 | 8 | 2 | 4 | - | 00:00:00 | 0 |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 1003 DEPTH : -1.000 P_BLK : 6 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.930 | 037 | 3 | 2 | 90 | 30 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 2 | -0.940 | 034 | 3 | 2 | 30 | 20 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 3 | -0.960 | 023 | 2 | 2 | 20 | 10 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 4 | -0.970 | 023 | 2 | 2 | 9 | 10 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 5 | -0.985 | 004 | 0 | 2 | 2 | 5 | 2 | 8 | 4 | 6 | - | 00:00:00 | 0 |
| 6 | -1.000 | 001 | 0 | 1 | 1 | 1 | 3 | 8 | 4 | 6 | - | 00:00:00 | 0 |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 1004 DEPTH : -1.000 P_BLK : 6 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.900 | 045 | 4 | 2 | 100 | 20 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 2 | -0.920 | 034 | 3 | 2 | 50 | 10 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 3 | -0.940 | 023 | 2 | 1 | 40 | 10 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 4 | -0.960 | 021 | 2 | 1 | 6 | 10 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 5 | -0.980 | 011 | 1 | 1 | 3 | 10 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 6 | -1.000 | 004 | 0 | 2 | 1 | 5 | 2 | 8 | 4 | 6 | - | 00:00:00 | 0 |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 1005 DEPTH : -1.000 P_BLK : 5 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.920 | 058 | 5 | 2 | 125 | 30 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 2 | -0.940 | 034 | 3 | 2 | 50 | 20 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 3 | -0.960 | 023 | 2 | 1 | 20 | 10 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 4 | -0.980 | 011 | 1 | 1 | 6 | 5 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 5 | -1.000 | 004 | 0 | 2 | 2 | 5 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 1006 DEPTH : -1.000 P_BLK : 6 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.860 | 068 | 6 | 2 | 175 | 40 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 2 | -0.900 | 064 | 6 | 2 | 80 | 30 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 3 | -0.950 | 043 | 4 | 2 | 50 | 10 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 4 | -0.980 | 030 | 3 | 2 | 10 | 10 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 5 | -1.000 | 004 | 2 | 1 | 4 | 8 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 1007 DEPTH : -1.000 P_BLK : 4 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.920 | 078 | 7 | 2 | 175 | 40 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 2 | -0.950 | 064 | 6 | 2 | 80 | 20 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 3 | -0.980 | 042 | 4 | 2 | 20 | 10 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 4 | -1.000 | 021 | 2 | 1 | 6 | 8 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 5 | | | | | | | | | | | | | |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 1008 DEPTH : -1.000 P_BLK : 5 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.850 | 08 | 8 | 2 | 175 | 40 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 2 | -0.910 | 064 | 6 | 2 | 80 | 20 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 3 | -0.950 | 042 | 4 | 2 | 20 | 10 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 4 | -0.980 | 031 | 3 | 2 | 10 | 8 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 5 | -1.000 | 021 | 2 | 1 | 5 | 8 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 1009 DEPTH : -1.000 P_BLK : 4 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.900 | 097 | 9 | 2 | 175 | 40 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 2 | -0.940 | 064 | 6 | 2 | 80 | 20 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 3 | -0.970 | 042 | 4 | 2 | 20 | 10 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 4 | -1.000 | 031 | 3 | 2 | 10 | 10 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 5 | | | | | | | | | | | | | |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 1010 DEPTH : -1.000 P_BLK : 4 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.860 | 108 | 10 | 2 | 200 | 40 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 2 | -0.920 | 084 | 8 | 2 | 100 | 20 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 3 | -0.970 | 043 | 4 | 2 | 50 | 10 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 4 | -1.000 | 032 | 2 | 2 | 20 | 10 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 5 | | | | | | | | | | | | | |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 1012 DEPTH : -1.000 P_BLK : 4 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.850 | 114 | 12 | 2 | 250 | 40 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 2 | -0.920 | 095 | 9 | 2 | 100 | 30 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 3 | -0.960 | 063 | 6 | 2 | 50 | 10 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 4 | -1.000 | 032 | 3 | 2 | 20 | 10 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 5 | | | | | | | | | | | | | |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 1015 DEPTH : -1.000 P_BLK : 4 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.850 | 119 | 15 | 2 | 300 | 40 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 2 | -0.920 | 096 | 9 | 2 | 125 | 30 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 3 | -0.960 | 064 | 6 | 2 | 80 | 20 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 4 | -1.000 | 033 | 3 | 2 | 30 | 10 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 5 | | | | | | | | | | | | | |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 1020 DEPTH : -1.000 P_BLK : 4 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.850 | 123 | 20 | 2 | 300 | 40 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 2 | -0.900 | 116 | 15 | 2 | 150 | 30 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 3 | -0.950 | 095 | 9 | 2 | 80 | 20 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 4 | -1.000 | 043 | 4 | 2 | 30 | 10 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 5 | | | | | | | | | | | | | |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 1025 DEPTH : -1.000 P_BLK : 5 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.800 | 128 | 25 | 2 | 300 | 40 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 2 | -0.850 | 124 | 20 | 2 | 150 | 30 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 3 | -0.900 | 117 | 15 | 2 | 100 | 20 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 4 | -0.950 | 104 | 10 | 2 | 60 | 15 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 5 | -1.000 | 062 | 6 | 2 | 25 | 10 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

☺ **Practical application hint:**

Electrode with sharp shape to penetrate workpiece for sparking, at beginning, it should work with smaller LV to prevent big wear ratio, then LV increased for efficiency when working area be bigger and bigger, then LV decreased for fine finish.

For instance, sharp Copper electrode ---- SKD-11 :

PGM : 1109 DEPTH : -40.000 P_BLK : 10 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|---------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -1.000 | 016 | 1 | 1 | 60 | 20 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 2 | -2.000 | 028 | 2 | 1 | 80 | 20 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 3 | -3.000 | 038 | 3 | 1 | 100 | 20 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 4 | -4.000 | 047 | 4 | 2 | 125 | 30 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 5 | -5.000 | 058 | 5 | 2 | 125 | 30 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 6 | -7.000 | 078 | 7 | 2 | 150 | 30 | 2 | 8 | 4 | 8 | + | 00:00:00 | 0 |
| 7 | -39.880 | 099 | 9 | 2 | 175 | 20 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 8 | -39.920 | 044 | 4 | 2 | 80 | 20 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 9 | -39.960 | 022 | 2 | 1 | 20 | 10 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 10 | -40.000 | 011 | 1 | 1 | 5 | 10 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

Graphite electrode – Steel

PGM : 2001 DEPTH : -1.000 P_BLK : 4 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.970 | 201 | 1 | 1 | 50 | 20 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 2 | -0.980 | 201 | 1 | 1 | 20 | 10 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 3 | -0.990 | 201 | 0 | 1 | 3 | 10 | 2 | 8 | 4 | 6 | - | 00:00:00 | 0 |
| 4 | -1.000 | 201 | 0 | 1 | 1 | 5 | 2 | 8 | 4 | 6 | - | 00:00:00 | 0 |
| 5 | | | | | | | | | | | | | |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2002 DEPTH : -1.000 P_BLK : 4 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.960 | 202 | 2 | 1 | 50 | 20 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 2 | -0.980 | 201 | 1 | 1 | 20 | 10 | 2 | 8 | 4 | 6 | + | 00:00:00 | 0 |
| 3 | -0.990 | 201 | 0 | 1 | 3 | 10 | 2 | 8 | 4 | 6 | - | 00:00:00 | 0 |
| 4 | -1.000 | 201 | 0 | 1 | 1 | 5 | 2 | 8 | 2 | 4 | - | 00:00:00 | 0 |
| 5 | | | | | | | | | | | | | |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2003 DEPTH : -1.000 P_BLK : 5 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.940 | 203 | 3 | 1 | 60 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -0.960 | 202 | 2 | 1 | 30 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -0.980 | 201 | 1 | 1 | 10 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -0.990 | 201 | 0 | 2 | 3 | 10 | 2 | 8 | 8 | 8 | - | 00:00:00 | 0 |
| 5 | -1.000 | 201 | 0 | 1 | 1 | 5 | 2 | 8 | 8 | 8 | - | 00:00:00 | 0 |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2004 DEPTH : -1.000 P_BLK : 5 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.940 | 204 | 4 | 2 | 80 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -0.960 | 202 | 2 | 1 | 50 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -0.980 | 201 | 1 | 1 | 10 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -0.990 | 201 | 0 | 2 | 3 | 10 | 2 | 8 | 8 | 8 | - | 00:00:00 | 0 |
| 5 | -1.000 | 201 | 0 | 1 | 1 | 5 | 2 | 8 | 8 | 8 | - | 00:00:00 | 0 |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2005 DEPTH : -1.000 P_BLK : 6 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.910 | 205 | 5 | 2 | 80 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -0.940 | 204 | 4 | 2 | 50 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -0.960 | 202 | 2 | 1 | 20 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -0.980 | 201 | 1 | 1 | 8 | 5 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 5 | -0.990 | 201 | 0 | 2 | 3 | 5 | 2 | 8 | 8 | 8 | - | 00:00:00 | 0 |
| 6 | -1.000 | 201 | 0 | 1 | 1 | 5 | 2 | 8 | 8 | 8 | - | 00:00:00 | 0 |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2006 DEPTH : -1.000 P_BLK : 4 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.950 | 206 | 6 | 2 | 125 | 40 | 2 | 8 | 6 | 8 | + | 00:00:00 | 0 |
| 2 | -0.970 | 206 | 4 | 2 | 60 | 40 | 2 | 8 | 6 | 8 | + | 00:00:00 | 0 |
| 3 | -0.985 | 203 | 2 | 1 | 40 | 25 | 2 | 8 | 6 | 8 | + | 00:00:00 | 0 |
| 4 | -1.000 | 202 | 1 | 1 | 20 | 20 | 2 | 8 | 6 | 8 | + | 00:00:00 | 0 |
| 5 | | | | | | | | | | | | | |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2007 DEPTH : -1.000 P_BLK : 4 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.930 | 207 | 7 | 2 | 175 | 40 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -0.960 | 206 | 6 | 2 | 80 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -0.980 | 204 | 4 | 2 | 40 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -1.000 | 202 | 2 | 1 | 20 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 5 | | | | | | | | | | | | | |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2008 DEPTH : -1.000 P_BLK : 4 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.820 | 208 | 8 | 2 | 125 | 40 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -0.960 | 206 | 6 | 2 | 80 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -0.980 | 204 | 4 | 2 | 40 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -1.000 | 202 | 2 | 2 | 20 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 5 | | | | | | | | | | | | | |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2009 DEPTH : -1.000 P_BLK : 4 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.930 | 209 | 9 | 2 | 125 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -0.960 | 206 | 6 | 2 | 80 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -0.980 | 204 | 4 | 2 | 40 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -1.000 | 202 | 2 | 2 | 20 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 5 | | | | | | | | | | | | | |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2010 DEPTH : -1.000 P_BLK : 4 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.930 | 214 | 10 | 2 | 150 | 40 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -0.960 | 207 | 7 | 2 | 80 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -0.980 | 204 | 4 | 2 | 40 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -1.000 | 202 | 2 | 2 | 20 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 5 | | | | | | | | | | | | | |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2012 DEPTH : -1.000 P_BLK : 4 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.930 | 214 | 12 | 2 | 150 | 40 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -0.960 | 207 | 7 | 2 | 80 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -0.980 | 204 | 4 | 2 | 40 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -1.000 | 202 | 2 | 2 | 20 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 5 | | | | | | | | | | | | | |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2015 DEPTH : -1.000 P_BLK : 6 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.850 | 219 | 15 | 2 | 150 | 40 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -0.910 | 209 | 9 | 2 | 100 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -0.950 | 206 | 6 | 2 | 60 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -0.980 | 206 | 6 | 2 | 40 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 5 | -1.000 | 204 | 4 | 2 | 20 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 6 | | | | | | | | | | | | | |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2020 DEPTH : -1.000 P_BLK : 6 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.800 | 224 | 20 | 2 | 200 | 40 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -0.860 | 216 | 15 | 2 | 100 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -0.910 | 209 | 9 | 2 | 80 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -0.950 | 206 | 6 | 2 | 50 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 5 | -0.980 | 206 | 6 | 2 | 20 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 6 | -1.000 | 204 | 4 | 2 | 5 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2025 DEPTH : -1.000 P_BLK : 6 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.800 | 224 | 25 | 2 | 200 | 40 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -0.860 | 216 | 15 | 2 | 100 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -0.920 | 209 | 9 | 2 | 70 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -0.960 | 206 | 6 | 2 | 50 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 5 | -0.980 | 206 | 6 | 2 | 20 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 6 | -1.000 | 204 | 4 | 2 | 5 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2030 DEPTH : -1.000 P_BLK : 6 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.750 | 234 | 30 | 2 | 250 | 40 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -0.800 | 220 | 20 | 2 | 150 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -0.850 | 216 | 15 | 2 | 100 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -0.920 | 209 | 9 | 2 | 70 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 5 | -0.960 | 206 | 6 | 2 | 50 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 6 | -1.000 | 204 | 4 | 2 | 20 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2040 DEPTH : -1.000 P_BLK : 6 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.700 | 242 | 40 | 2 | 250 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -0.800 | 220 | 20 | 2 | 150 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -0.870 | 216 | 15 | 2 | 100 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -0.930 | 209 | 9 | 2 | 70 | 15 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 5 | -0.970 | 206 | 6 | 2 | 50 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 6 | -1.000 | 204 | 4 | 2 | 20 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 7 | | | | | | | | | | | | | |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2050 DEPTH : -1.000 P_BLK : 7 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.750 | 254 | 50 | 2 | 300 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -0.820 | 220 | 20 | 2 | 125 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -0.880 | 216 | 15 | 2 | 100 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -0.920 | 209 | 9 | 2 | 70 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 5 | -0.950 | 206 | 6 | 2 | 50 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 6 | -0.980 | 206 | 6 | 2 | 20 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 7 | -1.000 | 204 | 4 | 2 | 5 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2060 DEPTH : -1.000 P_BLK : 6 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|--------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -0.700 | 264 | 64 | 2 | 350 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -0.820 | 220 | 20 | 2 | 150 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -0.880 | 216 | 15 | 2 | 100 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -0.920 | 209 | 9 | 2 | 70 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 5 | -0.950 | 206 | 6 | 2 | 50 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 6 | -0.980 | 206 | 6 | 2 | 20 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 7 | -1.000 | 204 | 4 | 2 | 5 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

☺ **Practical application & example:**

Electrode with sharp shape to penetrate workpiece for sparking, at beginning, it should work with smaller LV to prevent big wear ratio, then LV increased for efficiency when working area be bigger and bigger, then LV decreased for fine finish.

PGM : 2615 DEPTH : -34.300 P_BLK : 7 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|---------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -4.000 | 206 | 6 | 2 | 100 | 25 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -12.000 | 212 | 12 | 2 | 125 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -34.000 | 217 | 15 | 2 | 200 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -34.100 | 212 | 12 | 2 | 100 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 5 | -34.200 | 206 | 6 | 2 | 80 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 6 | -34.250 | 206 | 6 | 2 | 60 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 7 | -34.300 | 204 | 4 | 2 | 20 | 5 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2620 DEPTH : -34.300 P_BLK : 7 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|---------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -4.000 | 206 | 6 | 2 | 100 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -12.000 | 218 | 15 | 2 | 125 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -34.000 | 223 | 20 | 2 | 200 | 40 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -34.100 | 217 | 15 | 2 | 100 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 5 | -34.200 | 206 | 6 | 2 | 80 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 6 | -34.250 | 206 | 6 | 2 | 40 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 7 | -34.300 | 204 | 4 | 2 | 20 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 8 | | | | | | | | | | | | | |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2625 DEPTH : -47.450 P_BLK : 8 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|---------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -3.900 | 206 | 6 | 2 | 90 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -7.900 | 218 | 15 | 2 | 100 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -10.000 | 222 | 20 | 2 | 150 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -47.200 | 228 | 25 | 2 | 200 | 20 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 5 | -47.300 | 216 | 15 | 2 | 100 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 6 | -47.350 | 209 | 9 | 2 | 70 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 7 | -47.400 | 206 | 6 | 2 | 50 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 8 | -47.450 | 206 | 6 | 2 | 20 | 10 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2630 DEPTH : -51.400 P_BLK : 8 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|---------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -4.800 | 206 | 6 | 0 | 90 | 30 | 2 | 8 | 8 | 8 | 8 | 00:00:00 | 0 |
| 2 | -8.600 | 218 | 15 | 0 | 100 | 30 | 2 | 8 | 8 | 8 | 8 | 00:00:00 | 0 |
| 3 | -11.000 | 223 | 20 | 0 | 175 | 40 | 2 | 8 | 8 | 20 | 20 | 00:00:00 | 0 |
| 4 | -15.100 | 234 | 30 | 0 | 250 | 40 | 2 | 8 | 8 | 20 | 20 | 00:00:00 | 0 |
| 5 | -51.200 | 216 | 15 | 0 | 100 | 30 | 2 | 8 | 8 | 20 | 20 | 00:00:00 | 0 |
| 6 | -51.300 | 209 | 9 | 0 | 70 | 30 | 2 | 8 | 8 | 20 | 20 | 00:00:00 | 0 |
| 7 | -51.350 | 206 | 6 | 0 | 50 | 10 | 2 | 8 | 8 | 20 | 20 | 00:00:00 | 0 |
| 8 | -51.400 | 206 | 6 | 0 | 20 | 10 | 2 | 8 | 8 | 20 | 20 | 00:00:00 | 0 |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2640 DEPTH : -85.350 P_BLK : 8 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|---------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -7.000 | 206 | 6 | 0 | 90 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -12.000 | 218 | 15 | 0 | 100 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -25.000 | 223 | 20 | 0 | 175 | 40 | 2 | 8 | 20 | 20 | + | 00:00:00 | 0 |
| 4 | -85.100 | 243 | 40 | 0 | 300 | 40 | 2 | 8 | 20 | 20 | + | 00:00:00 | 0 |
| 5 | -85.200 | 216 | 15 | 0 | 100 | 30 | 2 | 8 | 20 | 20 | + | 00:00:00 | 0 |
| 6 | -85.250 | 209 | 9 | 0 | 70 | 30 | 2 | 8 | 20 | 20 | + | 00:00:00 | 0 |
| 7 | -85.300 | 206 | 6 | 0 | 50 | 30 | 2 | 8 | 20 | 20 | + | 00:00:00 | 0 |
| 8 | -85.350 | 206 | 6 | 0 | 20 | 20 | 2 | 8 | 20 | 20 | + | 00:00:00 | 0 |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2650 DEPTH : -56.000 P_BLK : 8 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|---------|------|----|----|-----|------|-----|-----|-----|----|-----|------|-----|
| 1 | -5.000 | 206 | 6 | 0 | 90 | 30 | 2 | 8 | 8 | 8 | + | | 0 |
| 2 | -8.000 | 218 | 15 | 0 | 100 | 30 | 2 | 8 | 8 | 8 | + | | 0 |
| 3 | -15.000 | 223 | 20 | 0 | 175 | 40 | 2 | 8 | 20 | 20 | + | | 0 |
| 4 | -55.700 | 254 | 50 | 0 | 350 | 40 | 2 | 8 | 20 | 20 | + | | 0 |
| 5 | -55.800 | 222 | 20 | 0 | 150 | 40 | 2 | 8 | 20 | 20 | + | | 0 |
| 6 | -55.900 | 216 | 15 | 0 | 100 | 20 | 2 | 8 | 20 | 20 | + | | 0 |
| 7 | -55.950 | 209 | 9 | 0 | 50 | 20 | 2 | 8 | 20 | 20 | + | | 0 |
| 8 | -56.000 | 206 | 6 | 0 | 20 | 10 | 2 | 8 | 20 | 20 | + | | 0 |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |

PGM : 2660 DEPTH : -57.000 P_BLK : 8 DIRECTION: - AXIS : Z

| NR | DEPTH | CODE | LV | HV | Ton | Toff | GAP | SPD | UPD | WT | P/N | TIME | CTL |
|----|---------|------|----|----|-----|------|-----|-----|-----|----|-----|----------|-----|
| 1 | -4.000 | 206 | 6 | 0 | 90 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 2 | -8.500 | 218 | 15 | 0 | 100 | 30 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 3 | -16.000 | 222 | 20 | 0 | 150 | 40 | 2 | 8 | 8 | 8 | + | 00:00:00 | 0 |
| 4 | -56.700 | 264 | 60 | 0 | 350 | 40 | 2 | 8 | 20 | 8 | + | 00:00:00 | 0 |
| 5 | -56.800 | 222 | 20 | 0 | 100 | 40 | 2 | 8 | 20 | 15 | + | 00:00:00 | 0 |
| 6 | -56.900 | 209 | 9 | 0 | 70 | 30 | 2 | 8 | 20 | 15 | + | 00:00:00 | 0 |
| 7 | -56.950 | 206 | 6 | 0 | 50 | 20 | 2 | 8 | 20 | 15 | + | 00:00:00 | 0 |
| 8 | -57.000 | 204 | 4 | 0 | 2 | 10 | 2 | 8 | 20 | 15 | + | 00:00:00 | 0 |
| 9 | | | | | | | | | | | | | |
| 10 | | | | | | | | | | | | | |
| 11 | | | | | | | | | | | | | |
| 12 | | | | | | | | | | | | | |



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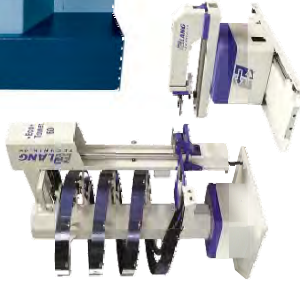
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